

1 **SWG Specific Applications**

2 **WORKING DOCUMENT TOWARDS A PRELIMINARY DRAFT NEW REPORT**
3 **ITU-R M.[IMT.APPLICATIONS]**

4 **Applications of IMT for specific societal, industrial and enterprise usages**

5 (Question ITU-R 262/5)

6
7 (202X)

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13 *Document [5D/1437](#); Document [5D/1502](#); Document [5D/1509](#)*

14 *[Editor’s Note : Replace technology (e.g. 4G, 5G, etc.) with generic terminology (IMT-2000,*
15 *IMT-Advanced or IMT-2020)]*

16 *[Editor’s note: Table of Contents to be updated after document is stable.]*

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1 **1 Scope**

2 This Report addresses the usage, technical and operational aspects and capabilities of IMT for
3 meeting specific needs of societal, industrial and enterprise usages.

4 **2 Introduction**

5 Report [ITU-R M.2441](#), published in 2018, provided an initial compilation of usage of IMT in
6 specific applications. Further, it introduces potential new emerging applications of IMT in areas
7 beyond traditional voice, data and entertainment type communications as envisaged in the vision for
8 IMT-2020. PPDR is one of the specific applications of IMT is addressed in Report ITU-R M.2291.

9 This report has been developed in response to Question [ITU-R 262/5](#) which calls upon ITU-R to
10 study specific industrial and enterprise applications, their emerging usages, and their functionalities,
11 that may be supported by IMT.

12 APT recently developed a report¹ on new/emerging critical applications and use cases of IMT for
13 industrial, societal and enterprise usages, addresses the capabilities of IMT and its use cases, to
14 meet the needs of private mobile broadband networks.

15 Today's industrial automation is powered by ICT technology and this trend will increase manifold
16 with advent of new broadband mobile technologies such as IMT-2020 technologies, leading to
17 increased business efficiencies, improved safety, and enhanced market agility. Industry 4.0 enables
18 industries to fuse physical with digital processes by connecting all sensors and actuators, machines
19 and workers in the most flexible way available. Tethering them to a wired network infrastructure is
20 expensive and, ultimately, it will limit the possible applications of Industry 4.0 and Industry 5.0 in
21 the future. Industrial grade private wireless will unleash its real potential by providing the most
22 flexible and cost-effective way to implement a wide range of industry applications. Current IT
23 based automation solutions are well adapted for day-to-day business communications, but are
24 limited in reliability, security, predictable performance, multiuser capacity and mobility, all features
25 which are required for operational applications that are business or mission critical. Similarly,
26 applications in mines, port terminals or airports require large coverage area, low latency and
27 challenging environments, which so far only two-way mission critical radios could meet. In both
28 mining and port terminals, remotely operated, autonomous vehicles, such as trucks, cranes and
29 straddle carriers are used requiring highly reliable mission critical mobile communications.

30 Taking manufacturing, with thousands of factories with thousands of employees, as an example,
31 typical business cases revolve around controlling the production process, improving material
32 management, improving safety, and introducing new tools. Fortunately, IMT-2020 technologies are
33 available in configurations perfectly suited to building industrial-strength private wireless networks
34 to support Industry 4.0. IMT-2020 technologies bring the best features of wireless connectivity and
35 have proven their capabilities both in large consumer mobile networks area and in many industrial
36 segments. The time is ripe for many industries to leverage private networks using IMT-2020
37 technologies to increase efficiencies and automation. In simple terms –

- 38 i) A private network is a dedicated network of the enterprise involving connections of the
39 people, systems and processes of the enterprise.
- 40 ii) A private network is a dedicated network by the enterprise setup internally in the
41 enterprise by internal IT teams or outsourced.

¹ APT Report No. [APT/AWG/REP-126](#) - Emerging critical applications and use cases of IMT for industrial, societal and enterprise usages.

- 1 iii) A private network is a dedicated network for the enterprise to enable communication
- 2 infrastructure for the systems and people associated with the enterprise.
- 3 iv) A private network is tailored to meet the requirements and the use case(s) of the
- 4 enterprise.

5 For certain critical applications, a dedicated network, for example, could be a closed/private
6 wireless communication network of the enterprise, that is not connected to a public communication
7 network and is intended solely for ensuring the production activities of enterprises, or control
8 technological processes in production.

9 The emergence of IMT-2020 technologies provides manufacturers with the much-needed reliable
10 connectivity solutions, enabling critical communications for wireless control of machines and
11 manufacturing robots, and IoT sensor solutions, which will unlock the full potential of Industry 4.0.

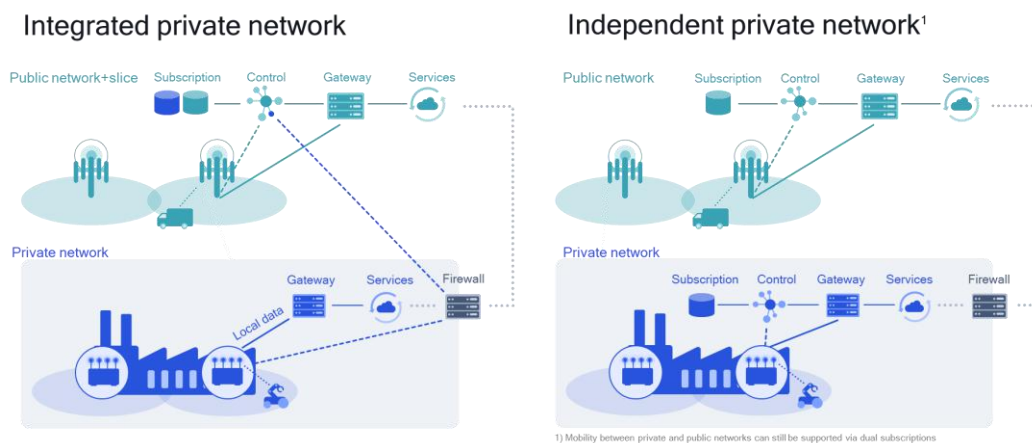
12 Apart from manufacturing, many other industries are also looking at IMT-2020 technologies as the
13 backbone for their equivalent of the Fourth Industrial Revolution. The opportunity to address
14 industrial connectivity needs of a range of industries includes diverse segments with diverse needs,
15 such as those in the mining, port, energy and utilities, automotive and transport, public safety,
16 media and entertainment, healthcare, agriculture and education industries, among others.

17 Some recent trial of IMT-2020 technologies in port operations demonstrated the “3GPP 5G”
18 capabilities for critical communications enablers such as ultra-reliable low-latency communication
19 (URLLC), enhanced mobile broadband (eMBB) to support traffic control, AR/VR headsets and IoT
20 sensors mounted on mobile barges and provided countless possibilities to improve efficiency and
21 sustainability in the complex and changing industrial environments, e.g. ports and mining. Some
22 ports are increasing/accelerating their adoption of digital processes, automation and other
23 technologies to enhance efficiency and resiliency to crises such as a global COVID-19 pandemic.

24 Similarly, in mining exploration sites, the drilling productivity could be substantially increased
25 through automation of its drills and other technologies. Additional savings from improved
26 efficiency and sustainability could also lead to lower capital expenditures for mines (CapEx) as well
27 as a better safety and working environments for their personnel.

28 **FIGURE 2.1**

29 **Examples of private network architectures**



30

31 An example of an application in health care that need critical communications supported by the
32 capabilities of IMT-2020 is remote robotic surgery. A latency of one millisecond is critical in
33 providing haptic feedback to a surgeon that is connected through a mobile connection to a surgical

1 robot. A high data rate is needed to transfer high-definition image streams. As an ongoing surgery
2 cannot be interrupted an ultra-reliable communication is needed to keep connection down-time and
3 packet loss very low.

4 A new generation of private networks using IMT technologies is aimed to address critical wireless
5 communication requirements in public safety, manufacturing industries, and critical infrastructure.
6 These private networks using IMT technologies are physical or virtual systems that have been
7 deployed for private use by a government, company or group of companies. .

8 **3 Related ITU-R documents**

- 9 [1] Question [ITU-R 262/5](#) – *Usage of the terrestrial component of IMT systems for specific*
10 *applications.* (Copy reproduced in Attachment 2.)
- 11 [2] Recommendation [ITU-R M.2083](#) – *Framework and overall objectives of the future*
12 *development of IMT for 2020 and beyond.*
- 13 [3] Report [ITU-R M.2440](#) – *The use of the terrestrial component of International Mobile*
14 *Telecommunications (IMT) for Narrowband and Broadband Machine-Type*
15 *Communications.*
- 16 [4] Report [ITU-R M.2441](#) – *Emerging usage of the terrestrial component of International*
17 *Mobile Telecommunication (IMT).*
- 18 [5] Report [ITU-R SM.2404](#) – *Regulatory tools to support enhanced shared use of the*
19 *spectrum.*
- 20 [6] Report [ITU-R SM.2405](#) – *Spectrum management principles, challenges and issues*
21 *related to dynamic access to frequency bands by means of radio systems employing*
22 *cognitive capabilities.*
- 23 [7] [Draft new] Report ITU-R M.[UTILITIES] – *Utility Radiocommunications Systems*

24 **4 Acronyms and abbreviations**

25 **[Editor's note: This list may be updated once the document is developed further.]**

26	A/V:	Audio / Video
27	ADS:	Automated Drilling solutions
28	AED:	Automated External Defibrillators
29	AGV:	Automated Guided Vehicles
30	AHS:	Automated Haulage Solutions
31	AR:	Augmented Reality
32	CBRS:	Citizens Broadband Radio Service
33	COVID-19:	Coronavirus
34	CSP:	Contracted Service Provider
35	DAS:	Distributed Antenna Systems
36	DER:	Distributed Energy Resources
37	DiGA:	Dynamic in-Game Advertising

1	DL:	Downlink
2	DRAN:	Distributed Radio Access Networks
3	DS-TT:	Device-Side TSN Translator (DS-TT)
4	E2E:	End-to-End
5	ECG:	Electrocardiogram
6	eMBB:	enhanced Mobile Broadband
7	ER:	Emergency Room
8	EV:	Electric Vehicles
9	FRMCS:	Future Railway Mobile Communication System
10	GaaS:	Gaming as a Service
11	GPS:	Global Positioning System
12	IMT:	International Mobile Telecommunications
13	IoT:	Internet of Things
14	ISM Band:	Industrial, Scientific, and Medical radio Band
15	LIDAR:	Light Detection and Ranging
16	MCX:	Mission-Critical Services
17	MDT:	Mobile Data Terminal
18	MEC:	Mobile Edge Compute
19	MMO:	Massively Multi-player Online
20	mMTC:	Massive Machine Type Communications
21	MOCN:	Multi-Operator Core Network
22	MORAN:	Multi-Operator Radio Access Network
23	MR:	Mixed Reality
24	N.A.:	Not applicable
25	NPN:	Non-Public Network
26	NSA:	Non-Standalone
27	OTA:	Over the Air
28	PLMN:	Public Land Mobile Network
29	PMSE:	Programme Making and Special Events
30	PoC:	Proof of Concept
31	QoS:	Quality of Service
32	RAN:	Radio Access Network
33	REC:	Railway Emergency Communication
34	RFID:	Radio Frequency ID
35	SA:	Standalone

1	SMS:	Short Messaging Service
2	TBD:	To be determined
3	TSN:	Time Sensitive Networking
4	UHD:	Ultra-High Definition
5	UL:	Uplink
6	URLLC:	Ultra-Reliable Low Latency Communications
7	UTC:	Universal Time Coordinated
8	V2X:	Vehicle to Everything
9	VPP:	Virtual Power Plant
10	VR:	Virtual Reality

11 **5 Industrial and enterprise usages and applications supported by IMT**

12 Enterprises can generally expect reliable and secure network services with LTE for fixed and mobile
13 broadband applications across a wide coverage area. Furthermore, 5G promises higher capacity,
14 lower latency, and massive machine-type communications services. While there are subtle differences
15 across different industrial sectors, IMT applications over LTE and 5G networks typically involve the
16 following: video surveillance, remote control, autonomous vehicles and robots, automation, and
17 immersive experiences.

18 This document defines a private LTE/5G network as a cellular network intended for enterprise and
19 industrial applications.

20 **5.1 IMT applications in mining sector**

21 Mining is a key industrial sector of the global economy. Annual mining production has almost
22 doubled to 20 billion metric tons over the past 35 years, according to World Mining Data 2021. The
23 demand for rare minerals and other raw materials is increasing as many industries undergo
24 transformative shifts, e.g., electrification in the automotive sector. With growing demand, the Mining
25 sector has been investing in new technologies to help improve operational efficiency and meet
26 regulatory requirements to protect workers. The mining vertical is one of the early adopters of private
27 IMT. For decades, private wireless networks have been vital aspects of mining operations in remote
28 surface and underground mines. However, the old methods of voice dispatching and SCADA systems
29 to transmit terminal data back to centralized servers in a hub are no longer viable in today's advanced
30 mines, which require a real-time response for full autonomy, i.e., remote operation of minefields.
31 Communication in remote mining venues, need for automation and worker safety in isolated and
32 dangerous terrain, as well as lack of reliable carrier based cellular coverage has promoted mine
33 operators to build and operate their own IMT networks.

34 The development of mining is a gradual development process from mechanization to automation,
35 digitalization and intelligence. With the rapid advancement of industry digitization, the uplink
36 demands of the mining have gradually increased. Based on the IMT system, the digital transforming
37 of the mining can be better carried out and the mining use cases will be fully developed. Top
38 mining companies are moving towards full autonomy, leveraging private wireless networks to
39 connect, monitor, and automate dispersed minefield operations. Going forward, modernization and
40 digitization of the mining vertical is putting additional demands on these early IMT networks and
41 promoting them to expand and evolve to accommodate additional functionality. For any mine
42 operator primary goals of deploying a communication solution can be summarized in the following:

- 1 – Prevent failures/breakdowns/unplanned downtime
- 2 – Enhance worker safety
- 3 – Improve efficiency
- 4 – Reduce energy consumption
- 5 – Meet environmental requirements.

6 **Mining Venues and Use Cases**

7 Mining sites are usually located in isolated geographic areas where spectrum coverage by cellular
8 providers is limited or non-existent. Sites can include massive areas of undulating terrain that may
9 be constantly changing due to excavation and rock removal activities. Venues can be over ground or
10 underground. Underground mine shafts can be extensive and deep with unusual environmental
11 characteristics that may cause wireless spectrum to behave differently. Communication services
12 using RLAN mesh or IMT platforms have been in use in mining sites for many years. These are
13 usually simple standalone platforms that enable basic services for connectivity, worker safety,
14 automation of haulage or drilling equipment, and monitoring of site and activities for security
15 purposes.

16 Demand for more and better wireless has increased by orders of magnitude with the evolution of the
17 mining industry. The main use cases in mining^{2,3} are as follows, and for a more complete analysis of
18 the mining vertical use cases, there are several additional resources available online at Cisco⁴, Baker
19 Hughes⁵, World Economic Forum⁶, and Enterprise IoT Insights⁷.

20 **Intellectual mining production**

21 Intellectual mining production supported by IMT system in mining and production provides real-time
22 transmission and interaction of data such as high-definition video surveillance, working conditions
23 of devices, operating parameters and scheduling commands, various environmental indicators etc.
24 And through the data analysis and devices control of intelligent centralized control platform, the
25 remote monitoring and control of working devices in mining production has been realized. And the
26 intellectual mining production could reduce staff in mining and even realize unmanned mining, and
27 improve the production efficiency and the safety production level.

28 Innovative worker wearables and tools, beyond existing Push to Talk (PTT), to enable more
29 intelligent monitoring and hands-free richer interactions of workers remotely. Wearables may be
30 sensors located on hard hats, body cams, and remote expert goggles. These devices need to be
31 ruggedized and functional in hard-to-reach places such as mine shafts.

² NDRC, NEA, CCAC, and MIIT. Implementation plan for 5G applications in energy sector, 2021,
<https://www.gov.cn/zhengce/zhengceku/2021-06/12/5617357/files/dee249852d5541b59d9c69aaf7b7743b.pdf>.

³ CNCA, CCS, CIIA, *et al.*, White Paper: 5G+ Intelligent mining, 2021,
<http://www.coalchina.org.cn/uploadfile/2021/1124/20211124095946555.pdf>.

⁴ https://www.cisco.com/c/en/us/td/docs/solutions/Verticals/Industrial_Automation/IA_Verticals/Mining/IA-Mining-DG/IA-Mining-DG.html.

⁵ https://info.bakerhughesds.com/rs/400-ZOJ-998/images/BakerHughes_BN_Mining_WP-040821.pdf.

⁶ <https://www.weforum.org/agenda/2019/03/seven-trends-shaping-the-future-of-the-mining-and-metals-sector/>.

⁷ <https://enterpriseiotinsights.com/20210413/enterprise/in-mining-vertical-new-tech-means-new-risk-everyone-wants-to-be-second-ambra-ceo-says>.

1 For instance, major mining companies see the high uplink bandwidth of 5G networks as key to
2 backhauling large amounts of video traffic data for remote monitoring. In addition to video, real-time
3 monitoring of environmental sensors, such as ventilation systems in underground mines, is a critical
4 infrastructure for worker safety.

5 **Intelligent inspection in mine**

6 Supported by IMT system and high accuracy positioning technology in mining, to meet the needs of
7 intelligent inspection, the real-time interaction of positioning and information of personnel and
8 devices in mine could be realized , for example, the intelligent robots and AR devices could be used
9 for intelligent inspection.

10 For the intelligent inspection based on robots, the real-time transmission of sensing data, video
11 surveillance and control data in intelligent robots in mine has been realized. The intelligent robots in
12 mine with video cameras and multi-parameter sensors, etc. provides the real-time collection, storage
13 and transmission of images, sound, temperature, smoke, methane and other data. And with the help
14 of corresponding inspection analysis system, the intelligent analysis and the processing of inspection
15 data can be realised. Furthermore, the intelligent inspection based on robots in mine could replace the
16 inspector in mine and improve the quality and efficiency of inspection.

17 And for the intelligent inspection based on AR, the existing inspection contents such as text, picture,
18 video and 3D animation could be edited and sorted to form a standardized inspection process, and
19 transformed into visual and iterative inspection data in time. By using of the IMT system, the AR
20 device for intelligent inspection could receive the relevant inspection data, and then guide the
21 inspection personnel to complete the inspection work in accordance with the standards and
22 specifications in real time.

23 **Automated vehicles in open-pit mine**

24 Supported by IMT system and based on the V2X technology, remote driving and autonomous
25 operating in open-pit mine is realised, which is combined with the sensing information of various
26 sensor and the decision planning based on the vehicle positioning and map information. It also could
27 predict the operation status of the system by building virtual environment model with the sensing
28 information base on the vehicle infrastructure cooperative system. Therefore, this use cases could
29 avoid transportation accidents effectively which is caused by human error operation, fatigue driving,
30 unprofessional operation, etc.

31 In addition, there are fleet management solutions (FMS) for task scheduling and routing of haulage
32 vehicles. These systems are human controlled but need connectivity, in the order of kilobytes, to a
33 central site to communicate route and order details to the drivers of haulage vehicles.

34 **Environmental monitoring and safety protection**

35 Supported by IMT system, the visual communication, real-time high-definition video transmission,
36 and environmental monitoring data collection could be realised to meet the massive high-definition
37 video data transmission requirements of environmental monitoring and safety protection, and provide
38 intelligent safety warnings for the entire mine and the entire process. In particularly, this use case
39 provides full range of high-definition video surveillance for mining by use of characteristics of IMT
40 system such as broadband and low latency, and realises the automatic identification of key
41 information such as in the process of belt transportation, water detection and release, staff activities,
42 etc. And through the analysis of the video, it could detect the abnormal situations in time, such as on-
43 site disasters of water penetration, fire, thick smoke, large dust, roof fall, etc. And based on the real-
44 time video analysis results of edge computing server, it also provides intelligent safety early warning
45 for safe production in mining, and the protection of mine personnel and property safety.

1 Extensive use of environmental sensors to ensure early detection of dangerous chemicals for both
2 safety reasons as well as conformance to emerging environmental protection requirements. These
3 sensors can encompass a very large network needing low throughput and low power connections.
4 Data collected from these sensors will need to be accumulated and analyzed to derive trends for
5 intelligent decision making.

6 Massive live video and Light Detection and Ranging (LIDAR) surveillance via either static or using
7 drones, combined with other venue surveillance for security and safety purposes is top of mind in
8 mining, as well.

9 **Intelligent operation and maintenance based on AR**

10 Supported by IMT system, the AR intelligent operation and maintenance systems have the functions
11 of real-time data collection, real-time positioning, multimedia interaction with voice and video,
12 proximity detection and tele-diagnosis, etc. The devices failure in mining could be located quickly
13 with the help of AR equipment when the equipment is abnormal. And the on-site situation could be
14 handled base on the tele-diagnosis and guidance of remote expert system when the on-site
15 maintenance personnel encounter problems which cannot be solved independently.

16 **Automated Haulage Solutions (AHS), Automated Drilling solutions (ADS)**

17 Increased automation is the ongoing trend for all heavy vehicles, such as dozers, excavators, and
18 loaders. Currently, most haulage or drilling vehicles can only arrive to level 3-4 of autonomy,
19 meaning while they can control a lot of their activities independently, they still need a human
20 controller who can control this equipment remotely while sitting at their workstation in a central NoC.
21 The amount of bandwidth required for control of this equipment is not very large, around one
22 megabyte. However, for each piece of equipment, there is also a massive amount of data that is being
23 collected, through video or other sensors, some of which needs to be used in real time to fine tune the
24 activity of the equipment. These additional data paths can increase bandwidth demand for each
25 equipment to 15-20 Mbyte uplink traffic. For example, automated drilling bits can be monitored
26 closely to see what type of rock formation is being exposed, which can then be used to increase or
27 decrease the power of the bit.

28 **General connectivity in changing terrains (e.g., mine shafts, mine pits)**

29 Most mines are in constant churn and topological change. Wireless set ups need to be able to change
30 and adapt to these topographical changes.

31 Moreover, full autonomy requires remote control of drilling rigs and autonomous vehicles, such as
32 unmanned hauling trucks. Here, the 5G channels supporting latency of 10's of milliseconds are
33 essential. A fully autonomous operation may also include unmanned drones and video-equipped
34 robots to inspect mines. Besides these advanced autonomous applications, mining companies can
35 simplify communication platforms for personal voice calls and emergency communication systems
36 with a private LTE/5G network instead of various disparate networks.

37 The mining industry's early investments in automation technologies, including private LTE networks
38 in minefields, have paid dividends during COVID as remote operation using automation technology
39 solutions has kept the mining operations running. With proven safety records and operational
40 efficiency gains, investment in "smart" mining operations leveraging automation technologies and
41 private 5G networks will be vital in meeting the increased demand for mining production.

42 **IMT Considerations for Use in Mining**

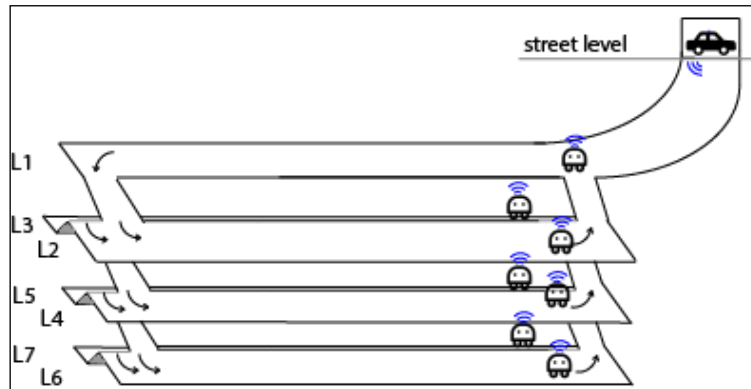
43 In addition to the benefits, there are also certain considerations regarding the use of IMT networks
44 in mines, which can include:

- 1 – **Spectrum sources for mines have been either private or leased carrier spectrum.**
2 Availability of CBRS and ISM bands as shared spectrum sources are intriguing
3 developments for mines, however, effective deployment of these spectral bands are yet
4 to be seen. Additionally, major concerns for use of shared spectrum or carrier’s licensed
5 spectrum in mining venues is lack of complete reliability and availability. Any outage at
6 the mine can result in massive revenue loss or decreased worker safety. As such mine
7 operators prefer to have full control of their spectrum and radio sources to prevent
8 outage.
- 9 Other spectral considerations can relate to how spectrum behaves in different mine
10 locations, such as a mine shaft where higher frequency spectrum does not propagate
11 very well due to weaker reflection capability. For all use cases, a complete RF analysis
12 of mine site and venues is necessary to assess effective spectrum performance and
13 outcomes. Ongoing RF analysis and expertise may need to be applied due to the
14 changing terrain of a mine site.
- 15 – **Mining venues will tend to cost optimize for all needs,** as with other legacy venues
16 such as oil and gas. Any IMT equipment and solution will have to prove its value for
17 enabling overall cost saving. Existing RLAN mesh and IMT solutions are just being
18 deployed and put to trial. It is not clear how much cost saving IMT will bring.
- 19 – **The choice of a privately operated network versus a managed service** through a
20 carrier operated network is a question, as with other verticals. So far, large complex
21 mining operators have chosen expert IT and network operations firms who are very
22 familiar with nuances of the mining vertical to set up and operate private networks for
23 the mines while smaller and simpler mining sites have used carrier services.
- 24 – **Lack of approved hardened IMT hardware for mining venues.** IMT adapters or
25 industrial routers with IMT adapters will need to be ruggedized and integrated into AHS
26 and ADS, and these systems will then need to be tested for performance and reliability
27 in specific mine venues.
- 28 – **Coverage Extension in Mines**
29 For indoor scenarios like underground mines, beyond the point where outdoor wireless
30 coverage penetrates, a possibility to provide 5G coverage is to make use of fixed or
31 vehicle relays, i.e. base stations with wireless backhaul, to create a transient wireless
32 connectivity⁸. An example is shown in Fig. 5.1.1.

⁸ 3GPP TR 22.839: *Study on vehicle mounted relays.*

FIGURE 5.1.1

Transient coverage extension



The following can be available for this scenario:

- 5G macro cellular coverage to the *exterior* of the mine into which transient coverage is required, e.g. to connect users, sensors or other IoT devices in the mine. In Figure x, this is the vehicle parked across the entrance;
- a set of vehicles equipped with relays, configured to work together to provide a network topology. These vehicles could proceed autonomously, controlled remotely or be driven by personnel.
- a topography consisting of areas that are accessible to vehicles, portions of which need coverage, even if temporarily or ad hoc coverage.

The mobile relays topology may change depending on dynamic coverage demand, e.g. the vehicle relays can move or reconfigure to provide access to different areas or moving users, when and where indoor coverage is required.

Sensors and other IoT devices in the facility (for example air quality meters in the parking garage), as well as users who need only periodic connectivity (e.g. to upload and download data opportunistically), will receive connectivity from the transient coverage extension. This will enable data collection from a range of otherwise isolated devices and other communication on a periodic basis, or as needed (e.g. during a disaster response).

Other relay connectivity options, to extend coverage in remote areas such as mines, are also supported by **IMT2020**⁹.

5.2 IMT applications in oil and gas sector

Like other critical infrastructure industries such as Mining, the Oil and Gas industry is undergoing a digital transformation journey to improve operational efficiency and worker safety. In addition, the industry is under immense pressure to reduce its carbon footprint. As the industry migrates toward renewable energy like wind and solar, oil and gas will remain significant energy sources for the world for many years to come. However, the transition will be gradual. Digitalization will play a key role in empowering energy companies to extract and process this vital commodity more efficiently. The industry has rebounded strongly from COVID, and the high oil prices support increased capital expenditure on various digital transformation and clean energy projects.

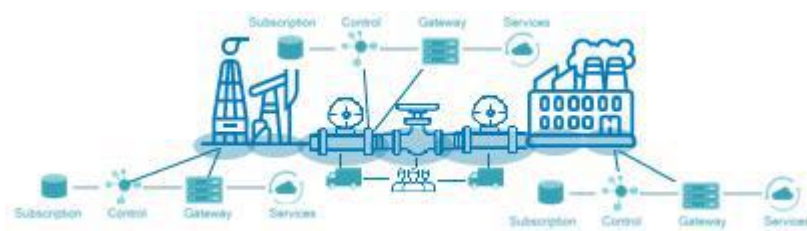
⁹ 3GPP TS 22.261: *Service requirements for next generation new services and markets*.

1 Fuel resources, such as oil and gas, provide energy to industry and almost all spheres of human
2 activity. The oil and gas sector covers all processes of extraction, processing, storage and
3 transportation of fuel. The scale and level of development of the sector has an impact on the activities
4 of the economy and the increase in labor productivity. A significant territorial gap between the areas
5 of fuel production and consumption contributes to the development of many types of transport, one
6 of which is the infrastructure in the form of pipelines, consisting of areal and linear objects, forming
7 a single pipeline system. Such systems are very long (more than 100 thousand km), are located and
8 take place in remote and hard-to-reach geographical places, including those with special climatic
9 conditions.

10 Closed wireless communication networks of industrial class (technological communication networks)
11 are an integral part of the oil and gas sector enterprises operating hazardous production facilities (see
12 Figure 5.2.1).

13 **FIGURE 5.2.1**

14 **Closed wireless communication network of industrial class (technological communication network)**



15
16 The characteristic features of the use of broadband mobile IMT technologies at oil and gas sector
17 enterprises operating hazardous production facilities include the following:

- 18 – for areal and linear objects of the enterprise it may be necessary to use different radio
19 frequency ranges for the purposes of ensuring production processes;
- 20 – the organization of interaction of wireless communication networks of linear and areal
21 objects of the enterprise is possible only on the basis of the use of dedicated
22 communication lines;
- 23 – wireless communication networks of linear and area facilities of the enterprise are isolated
24 from the public network and from the Internet;
- 25 – wireless communication networks of linear and area facilities of the enterprise provide
26 switching functions and all other functions only for a group of customers and are not
27 available to the general public;
- 28 – wireless communication networks of linear and area facilities of the enterprise are limited
29 by geographical size;
- 30 – wireless communication networks of linear and area facilities of the enterprise have
31 restrictions on the number of internal subscribers and do not have access points to other
32 networks;
- 33 – mutual communication is allowed only between terminals connected to wireless
34 communication networks of linear and area facilities of the enterprise.

35 The goals of digital transformation projects are improving operational efficiency and keeping workers
36 safe. Workers in this industry work in harsh environments. Providing a voice and data communication
37 system for workers in remote locations is essential for worker safety and retention. In addition,
38 providing communication links to family members is vital for worker retention, who often spend
39 months offshore or in remote sites. Moreover, mission-critical push-to-talk (MCPTT) or push-to-

1 video (MCPTx) services can empower workers and improve productivity through group calls, video
2 sharing, geo-location, and other advanced services. Video monitoring is another critical application.
3 Intelligent video surveillance systems can be used to control security access. Also, remote monitoring
4 of environmental sensors for gas leakage detection can prevent potentially fatal accidents. Alert
5 information from the sensors can be integrated with actuators to stop leakage for accident prevention.
6 Some existing systems currently use RLAN-based meshing networking over small areas. 5G can
7 expand the coverage areas over longer distances and handle more machine-type communications.
8 Another practical application is asset tracking. Geo-location of assets dispersed across remote oil rigs
9 can provide the centralized operations center visibility of critical assets. Visibility and predictive
10 maintenance of critical equipment can reduce unplanned downtime.

11 The digital transformation of the oil and gas sector using the existing and planned IMT technologies,
12 including in a closed wireless communication network of industrial class (technological
13 communication networks), opens up new ways and opportunities for real-time decision-making,
14 effective interaction and work in close coordination of people among themselves and with resources.

15 The following IMT applications have attractive opportunities for oil and gas sector enterprises:

- 16 – combining multiple sensors and devices into a system capable of interacting without
17 human intervention can increase efficiency and reduce maintenance costs.;
- 18 – augmented and mixed reality will make information and consultations available directly
19 at the place of work. This is of great importance for remote and hard-to-reach places;
- 20 – monitoring the health status of people performing work with increased danger (for
21 example, working at height, working in a confined and confined space, working with the
22 use of open fire) or involved in particularly responsible processes, in combination with
23 their precise positioning, will improve labor protection conditions;
- 24 – combining various systems, such as telephone communication, mobile radio
25 communication (individual, group, between terminals), data transmission, real-time video
26 transmission, audio and video conferencing, dispatch communication will reduce
27 complexity and reduce costs by increasing efficiency.

28 In addition to the immediate IMT applications mentioned above, some leading oil & gas companies
29 are exploring advanced applications such as a ‘digital twin’, i.e., a digital replica of physical assets,
30 to optimize process flows at processing plants. Other applications include industrial robots handling
31 repetitive tasks in hazardous environments, such as drones equipped with video and other
32 environmental sensors to monitor plant facilities for quality control and inspection.

33 **5.3 IMT applications in distribution and logistics**

34 The world is embracing e-commerce. According to United Nations, e-commerce grew 3% year-over-
35 year to 19% of all retail sales in 2020, and it grew even more during COVID. Warehousing and
36 logistics are in demand as the sector has become a critical aspect of the e-commerce supply chain.
37 Efficient flow management of warehouse and logistics can be a competitive differentiator for an e-
38 commerce retailer, and logistics companies are grappling with reducing delivery time. Moreover,
39 retailers are demanding transparency in the supply chain. The industry is employing digitization and
40 automation to expedite the flow of goods within warehouses to meet these growing demands. One of
41 the critical IMT applications over a private 5G network is automated flow management employing
42 video surveillance cameras for security access, material handling, and inventory management. For
43 example, video surveillance outside the docking area can alert the logistics system to get ready for
44 unloading goods from an incoming truck. In addition, autonomous guided vehicles within the
45 warehouse can transport goods from the unloading dock to the warehouse for inventory control and
46 management. Additionally, the 5G advanced indoor positioning features, along with sensors attached
47 to packages and machines, can enable the logistics company to track the locations of assets. Also,

1 geofencing can be applied to determine when a tagged device enters or leaves a particular area to
2 track key assets.

3 **Pallet Tracking¹⁰**

4 Reusable pallets (plastic or other material) can be commonly used in logistics, providing a cost-
5 effective solution and long-term return on investment by avoiding packaging waste. Such pallets
6 can be used for providing goods between a warehouse and several distribution sites and stores, e.g.
7 for the transport of accessory and spare parts to the assembling line of a manufacturer for example.

8 Some of the main challenges associated to the use of such pallets are the retention on site as well as
9 the loss (or theft) of these pallets. Therefore, tracking of pallets is important for the productivity
10 while providing better inventory control and improved quality and the objective of pallet tracking
11 application is to improve/optimize flow by reducing retention on site and loss or theft and to
12 maximize the duration of use of such pallet.

13 Regarding how 5G can be used and applied for such application, one can assume that each pallet is
14 equipped with a small size 5G IoT device including a 5G communication module with a very small
15 battery. The battery-powered IoT UE should be able to operate for the entire lifetime of the reusable
16 pallet (e.g. few years) without large capacity battery packs and without being replaced during this
17 period of time. The 5G system can also be interfaced to an application server (e.g. Pallet Tracking
18 Management System) which can track the overall flows of all pallets it is managing.

19 In one specific example, automotive spare parts and accessories may need to be delivered from the
20 supplier to an assembly line of an automotive manufacturer with reusable plastic pallets. When in
21 movement, each pallet is capturing often its location position. It is not necessary needed to send its
22 location position all the time but it may be needed to store it on a regular basis (to be set up in
23 function of the owner requirements - for example every 5 minutes) then to send on a less regular
24 basis (every hour for example) a status update which include its position or all positions captured
25 regularly since the previous status update as well as its battery status. The status update can be
26 based as well on event (arrival on the distribution site or assembling line for example). When the
27 pallet is on the distribution site, it will continue to send regular update communicating its status and
28 position enabling to inform when a pallet is staying longer than needed on this site or when moving
29 outside of the zone allowed for the pallet. In this case, an alert is sent. When they are empty (and
30 not used), the pallets are piled up on each other. The pallets may still communicate their status
31 update even when piled up in order for the Pallet Tracking Management System to have an accurate
32 inventory.

33 **5.4 IMT applications in enterprises and retail sector**

34 This use case contributes to daily business operation of retailers and shopping malls by providing
35 them with detailed information on the potential customers visiting their physical storefronts. These
36 scenarios apply to a big supermarket with dozens of staff, retail stores strategically controlling
37 inventory for selling “today’s” goods, and convenience stores dealing with fresh foods and lunch
38 boxes with one-day consumption limit.

39 The enterprise and retail sector can be a difficult market for LTE and 5G as RLAN is already quite
40 prevalent. RLAN offers a cost-effective networking solution for many data applications in local areas.
41 For example, RLAN is a general wireless broadband network to the Internet in many enterprise
42 locations and handles point-of-sale transactions in some retail settings. However, in large congested
43 spaces, such as malls, the RLAN network services can be challenging. Private LTE/5G offers superior

¹⁰ 3GPP TR 22.836: Study on Asset Tracking

1 coverage with fewer access points and better handle mobility scenarios than RLAN. Moreover,
2 proven SIM authentication offers a higher security framework.

3 Video remains the core IMT application in the enterprise and retail sector. For security, connecting
4 video surveillance cameras inside and outside enterprise buildings is commonplace in enterprise and
5 retail locations. Wirelessly connecting video cameras is more cost-efficient than trenching cables in
6 a large campus environment.

7 Cameras on the street or inside a shopping mall capture the crowd image, count the number of
8 people in the image, classify them into customer personas such as a parent interested in children's
9 goods, an elderly interested in a hobby, and so on, predict their near-future traffic patterns, and
10 identify potential customers visiting each individual shop. Based on the area-specific potential
11 customers, the retailers can optimize their operations: increasing, decreasing, or reallocating selling
12 staff, adjusting the selling goods or restaurant menus, and discounting products to avoid being
13 wasted. A 4-D map that shows the area-wise distribution of people with their demographic
14 attributes, e.g., sex and age, will facilitate short-term predictions about potential customers and their
15 product/service demands (Figure 5.4.1). Cameras are connected to a network either wirelessly or
16 wired. Mobile network connected cameras are preferable as they provide greater convenience
17 because they are not restricted to locations where installation, network coverage, security, and
18 power supply can be a problem. Mobile cameras also provide flexibility for a special event and
19 reconfigured monitoring areas. Technical challenges with mobile cameras are that they need high
20 airlink capacity, particularly in uplink direction, which is atypical for cellular mobile network.

21 Assuming a full-HD image resolution and Motion JPEG compression, the data rate from one
22 camera would be about 45-60 Mbit/s. A typical area such as a medium-size building with about
23 100-150 tenants would require 600-800 cameras. This means that the total image traffic would be in
24 the region of 27-48 Gbit/s.

25 In addition, AI/ML may be applied to make intelligent decisions and quick responses by the area
26 owners.

27 **FIGURE 5.4.1**

28 **Heat Map Inside Supermarket**



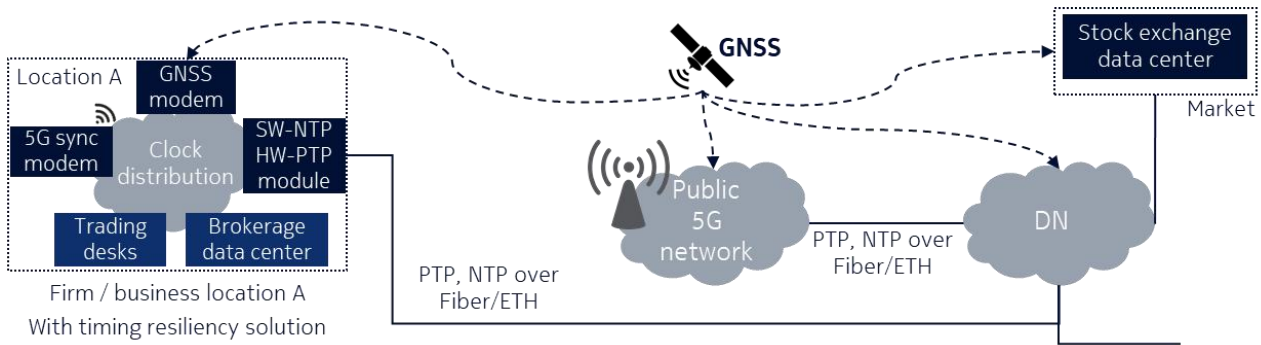
29
30 Another private LTE and 5G application involve building automation for intelligent energy
31 management to reduce carbon footprint. For example, a building management system with remote
32 IoT monitors to turn on/off lighting, and air conditioning/heating smartly can yield energy savings.
33 Another IMT application with LTE/5G is push-to-talk (PTT) to improve mobile voice and data
34 communication services. The online shopping experience may be enhanced with AR/VR for retail.
35 For example, a customer may be able to digitally project a piece of furniture at home or “try” on a
36 new pair of eyeglasses or clothes using a smartphone. While many AR/VR applications can be
37 enabled on RLAN, these AR/VR applications can be enhanced in large outdoor and mobile settings
38 with 5G.

1 **Time resiliency for financial enterprises**

2 Financial markets require precise and verifiable timing on trades to meet regulatory oversight,
3 maintain precise records and prevent fraud. A timing resiliency service can support these time
4 constraints by synced time stamps and traceability to UTC. The 5G system could provide efficient
5 time resiliency, and this can work as either a replacement or backup for other time services such as
6 GNSS or fiber¹¹. Figure 5.4.2 illustrates an example scenario.

7 **FIGURE 5.4.2**

8 **Example of time resilience use case for financial markets.**

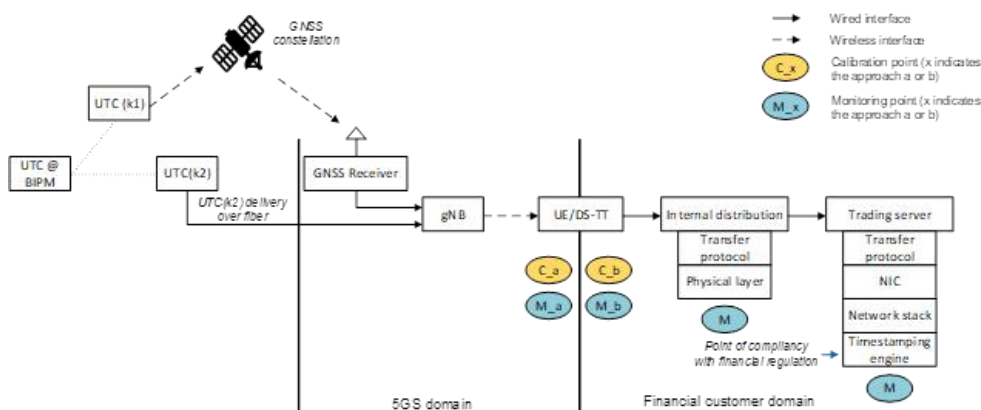


9

10 In one approach (see Fig 5.4.3), the 5G system can provide traceability to UTC up to the DS-TT. In
11 such case, the 5G system needs to continuously monitor and audit each link within the time
12 distribution chain within the 5G system domain. The UTC traceability is certified up to the
13 provision point at the DS-TT. Therefore, monitoring, calibration, and certification functionalities
14 are required at the DS-TT.

15 **FIGURE 5.4.3**

16 **UTC time distribution with 5G system indicating the traceability chain**



17

18 **Enhanced user experience in shopping/entertainment venues**

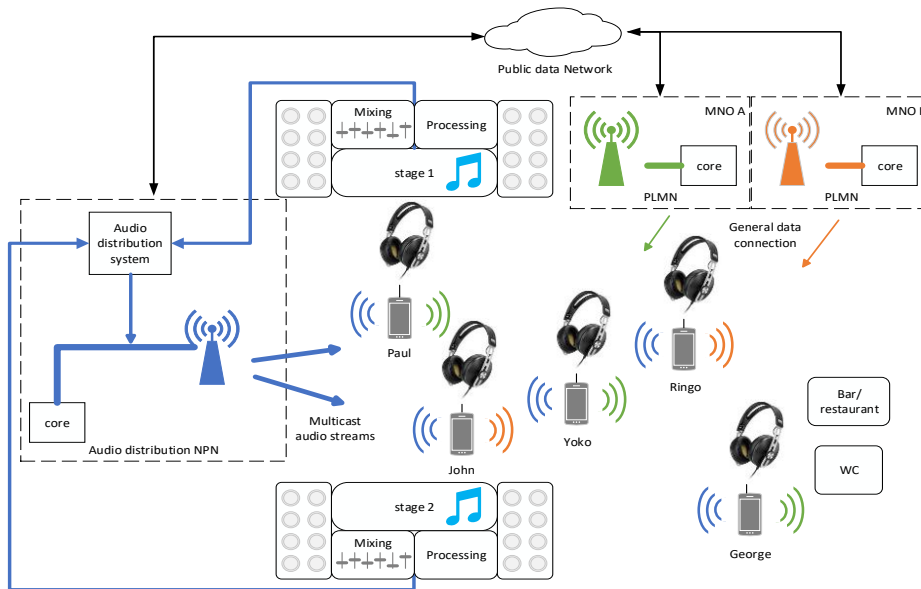
19 A concert venue can deploy IMT applications to support a better audience experience, including
20 live streaming as well as integrated services for audience participation. As individuals in the
21 audience move around the venue, they can enjoy optimal visual and audio experiences via their
22 smartphone or other devices. By selecting from a suite of offered audio and video channels, the user

¹¹ 3GPP TR 22.878: Study on 5G Timing Resiliency System.

1 has access to audio and video from stage 1 while enjoying lunch at the bar. Meanwhile, a friend at
2 stage 2 sends a video clip of a great drum solo, which the user can access on the same device
3 (Figure 5.4.4).

4 **FIGURE 5.4.4**

5 **Example scenario for live production with integrated audience services¹²**



6
7 An alternate perspective is illustrated by daily operation of retailers and shopping malls enhanced
8 with IMT applications providing information on the potential customers visiting their physical
9 storefronts.

10 By making use of various sensors, e.g., motion detectors, cameras, and collecting positioning and
11 ranging data, shopping malls can detect and categorize shoppers into customer personas such as a
12 parent interested in children's goods, an elderly interested in a hobby, and so on, predict their near-
13 future traffic patterns, and identify potential customers visiting each individual shop^{13 14 15}. Based
14 on the area-specific potential customers, the retailers can optimize their operations: increasing,
15 decreasing, or reallocating staff, adjusting the selling goods or restaurant menus, and sending
16 coupons to passers-by for items they are likely to want.

17 **5.5 IMT applications in healthcare**

18 The healthcare vertical can benefit greatly from IMT. It is a broad category that can include
19 anything from enhanced telemedicine and remote home monitoring systems to improved
20 responsiveness with connected ambulances using high-throughput computational processing and
21 application of analytics. IMT can improve operations within a healthcare facility with AR/VR
22 assisted education and training, asset tracking and interconnectivity for real-time patient data, as

¹² 3GPP TR 22.827: *Study on Audio-Visual Service Production*.

¹³ 3GPP TR 22.891: *Study on New Services and Markets Technology Enablers*.

¹⁴ 3GPP TR 22.872: *Study on positioning use cases*.

¹⁵ 3GPP TR 22.855: *Study on Ranging-based Services*.

1 well as even innovative emerging use cases such as remote surgery in unique venues which today
2 are limited to military health support on frontline soldiers.

3 Covid-19 caught the world off guard. To ensure such pandemics never surprise us again, innovative
4 technologies that utilize enormous sensor data, communication, and computing power shall help us
5 predict disease outbreaks and give the public an early warning. The advancement of sensor
6 technologies and improved ML/AI capabilities will extend human sensibilities and detectability of
7 environmental change.

8 In this use case, data is collected from multiple sources. With enriched big data, an advanced ML
9 algorithm is able to detect abnormal patterns, which assists health experts and authorities in
10 determining if a pandemic is imminent.

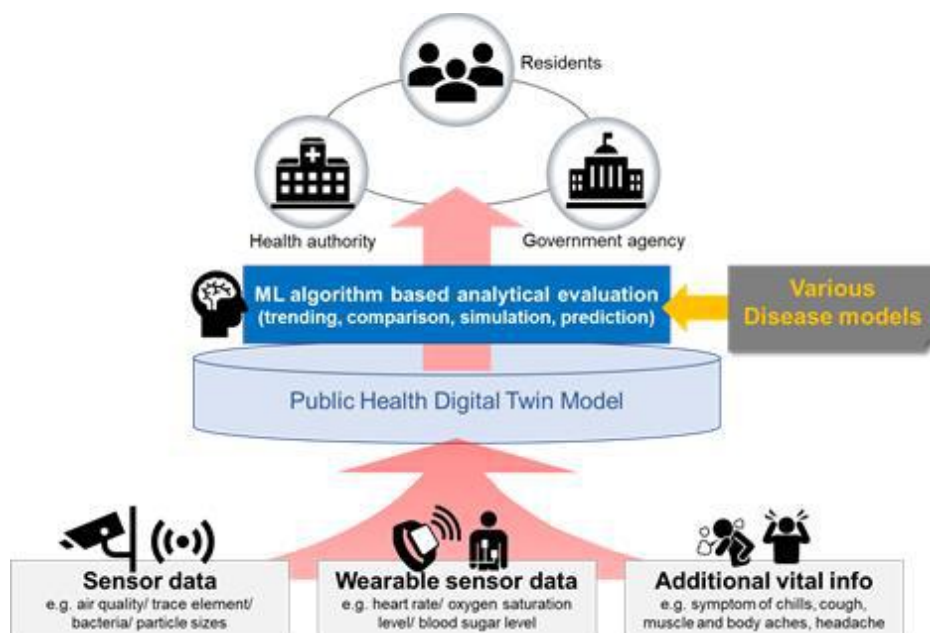
11 Even though many wearable devices are synchronized to a mobile user, many wearable devices may
12 still have their own wireless modules to connect to mobile network directly. A user can easily have 5
13 wearable devices which will increase mobile usage and as well as device density dramatically. As
14 density of device increases, data rate demand will also increase. Assuming each wearable device
15 generates 0.1-1 MB data every 1 to 10 seconds and each user has average 5 data-generating wearable
16 devices, each user can add the minimum 127 GB per month, which will increase the traffic on the
17 mobile network significantly. It is also worth to note that some applications, such as person-fall-
18 notification are latency and location sensitive.

19 Frequent synchronizations among mobile devices shorten battery life. Wearable devices need to have
20 a long battery life, preferably longer than a week to avoid inconvenience to end user.

21 It is well known that there are strong dependency data format on wearable devices which prevents
22 interoperability between devices. Further works are needed to work on data standardization to ensure
23 all data are synchronized and coordinated.

24 **FIGURE 5.5.1**

25 **Disease Outbreak Prediction Workflow**



1 **Critical medical applications**

2 5G can have an important impact on healthcare through wirelessly and continuously collecting
3 patient's monitoring data for processing and centralized storage. Also, 5G enables shifting care
4 location from hospitals to homes and others remote facilities which translates into additional
5 savings. Other cost savings can be achieved for hospitals where wireless transmission of low
6 latency data streams improves operating room planning, enable streamlining equipment usage and
7 simplifies operating theater implementation.

8 Various use cases can be considered, possibly categorized as follows¹⁶ :

- 9 – Use cases covering the delivery of critical local care in the context of a hospital or a
10 medical facility where the medical team and the patients are collocated. In these use
11 cases, devices and people can consume indoor communication services delivered by
12 non-public networks.
- 13 – Use cases of remote care, where medical specialists and patients are located at different
14 places. This, in particular, covers medical services delivered by first rescuers. In this
15 context, devices and people consume communication services delivered by PLMNs
16 where a mobile network operator can use network slicing as a means to provide a virtual
17 private network, or private slice.

18 Two examples are described below.

19 **Local Operating Room (OR) - Duplicating Video on additional monitors**

20 In the context of image guided surgery, two operators are directly contributing to the procedure:

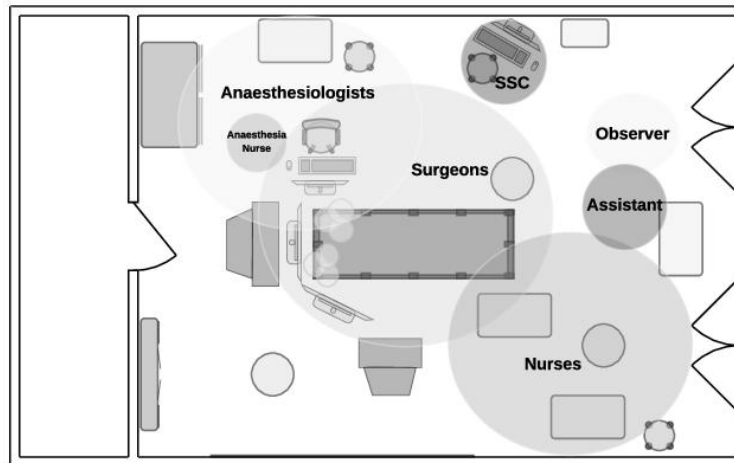
- 21 – A surgeon performing the operation itself, using relevant instruments;
- 22 – An assistant controlling the imaging system (e.g., laparoscope).

23 In some situations, both operators prefer not to stand at the same side of the patient. And because
24 the control image has to be in front of each operator, two monitors are required, a primary one,
25 directly connected to the imaging system, and the second one being on the other side. The picture
26 below gives an example of work zones inside an operating room for reference:

¹⁶ 3GPP TR 22.826 "Study on Communication Services for Critical Medical Applications".

FIGURE 5.5.2

Example of operating work zones



As shown on **Error! Reference source not found.**Figure 5.5.2, additional operators (e.g., surgery nurse) may also have to see what is happening in order to anticipate actions (e.g., providing instrument).

The live video image has to be transferred on additional monitors with a minimal latency, without modifying the image itself. The latency between the monitors should be compatible with collaborative activity on surgery where the surgeon is for example operating based on the second monitor and the assistant is controlling the endoscope based on the primary monitor. All equipment is synchronized thanks to the Grand Master common clock.

Telesurgery

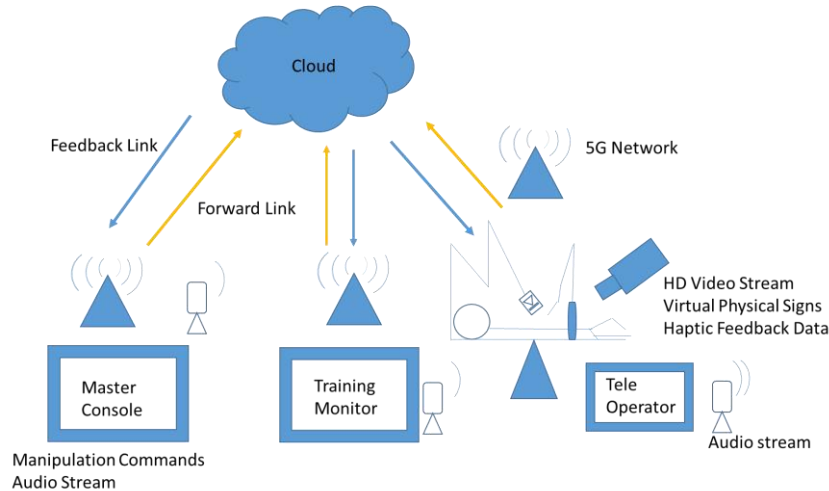
Remote surgery (also known as telesurgery) is the ability for a doctor to perform surgery on a patient even though they are not physically in the same location. It is a form of telepresence. A robot surgical system generally consists of one or more arms (controlled by the surgeon), a master controller (console), and a sensory system giving feedback to the user.

In a specific example, an injured patient may need a very delicate surgery to clear a heart vessel. The level of expertise needed is not available at his local hospital but the hospital has managed to find a specialist in another hospital within the same country (he/her cannot physically be present for the operation).

The set up for the telesurgery is shown in the diagram below (Figure 5.5.3). The patient lies on the operating table connected to the Robotic machine which is connected to the 5G network. This system has a video monitor, audio stream, robotic arm. The system is operated by a teleoperator. A training monitor is also connected to the same cloud network using the 5G network, for other observes to view the procedure.

FIGURE 5.5.3

Typical robotic system setup for teleoperations



3

4 The Master Console system is located at the remote location of the surgeon who is able to control
5 the robotic arm that does the surgery and issues audio commands for the doctors and nurses
6 assisting them in the operation at the hospital. The forward link transports real time commands to
7 control motion and rotate the robotic arm of the teleoperator along with voice stream of the surgeon.

8 The feedback from the teleoperator at the local hospital to the surgeon at a remote location is
9 transporting real time multi modal sensing which includes: 3D stream, force feedback e.g. pressure,
10 tactile feedback e.g. tissue mechanical properties and patient's physiological data such as blood
11 pressure, heart rate along with voice stream from assistant nurses, anaesthetists and other
12 collaborating surgeons by the patient's side.

13 The performance of the telesurgery may impose stringent communication requirements on 5G, e.g.
14 latency, jitter and packet loss.

15 The global COVID-19 pandemic has been a catalyst for rapidly adopting innovation in healthcare.
16 Technology was called upon to enable connectivity with patients, while protecting them and
17 frontline workers and other personnel. The pandemic created a great urgency to set up field clinics
18 to address patient surge and later for vaccinations. Visits and patient exposure were reduced with
19 tele-medicine and remote patient monitoring at home and hospitals, highlighting benefits of
20 improved wireless connectivity that is easy to use and set up. It is expected that the innovation
21 trends that started with the pandemic will continue to drive adoption of new technologies such as
22 IMT and private cellular.

23 Use cases and deployment venues

24 Wireless use cases for the healthcare vertical generally fall into two large categories based on
25 location: use cases inside of healthcare facilities and those outside of them.

26 Use-cases inside healthcare facilities

27 Within healthcare facilities, key use-cases for IMT include:

- 28 – location of equipment (asset tracking)
- 29 – connectivity of devices for data entry (e.g., tablets, laptops)
- 30 – automated collection of biometric health data for patients (IoT)

1 – remote surgery (long term objectives, which create precedents in AR/VR ‘assisted
2 surgery’).

3 **Use-cases outside of healthcare facilities**

4 Outside of healthcare facilities, the following use-cases enable better and less costly extended care:

- 5 – telemedicine/tele-visits
- 6 – remote patient monitoring.

7 Chronic patients can be released from a hospital while maintaining necessary monitoring, freeing up
8 valuable hospital space without compromising care. HIPAA concerns here have largely been solved
9 as solutions already exist using a patient’s own home RLAN. The use of public macro network IMT
10 could expand reliability and coverage for patients, while maintaining confidentiality through the
11 cellular network’s inherent privacy features versus relying on patients configuring equipment to
12 work on their home networks.

13 This can be especially valuable for older patients who are less mobile—IMT could give them access
14 to diagnostics that they normally would not have. Mobile diagnostics (which is a subset of
15 telemedicine) requires more bandwidth than is available today and this helps healthcare
16 organizations reduce their risks and improve patient care by diagnosing early in the process. These
17 bandwidth-heavy diagnostics also apply in ambulance and clinics on wheels or temporary clinics.

18 **Benefits of Deploying IMT in Healthcare**

19 IMT can help address the growing need for connectivity within hospitals. While RLAN is already
20 deployed in most healthcare facilities, challenges arise from growing demand from administration
21 and operations (e.g., connecting and tracking an increasing number of mobile assets/sensors per
22 bed) as well as from a patients and visitors with multiple devices such as phones, tablets, laptops,
23 and wearables. A complementary IMT network can free up capacity on the existing RLAN system
24 and enable new high capacity, low latency applications.

25 In addition, new requirements for temporary healthcare facilities have emerged because of the
26 COVID-19 pandemic, including temporary outdoor care facilities, quarantine centers, alternate
27 temporary indoor testing locations, and mobile vaccination sites. A IMT wireless system is better
28 suited to support these highly mobile requirements¹⁷.

29 This increasing adoption will likely remain even as the pandemic subsides as there are clear
30 efficiencies for both doctors and patients. Improved technologies will enable a wider range of
31 telemedicine to be covered, such as with higher resolution cameras and real-time connected
32 biometric sensors. In the case of tele-visits, unanticipated needs not provisioned by the healthcare
33 system may depend on an individual patient’s own devices and bandwidth. Here, the rapid public
34 adoption of new mobile broadband devices makes this use-case available to more consumers.¹⁸

¹⁷ Outside of permanent and temporary healthcare facilities, tele-visits have proven their worth through 2020 and 2021 during the COVID-19 pandemic. According to [McKinsey](#), only 11% of US consumers used telehealth in 2019, but this rose to 46% by mid-2020. Congress loosened rules to allow telehealth under Medicare to enable vulnerable patients to get care. A survey by [Juniper Research](#) has projected that telemedicine will save the global healthcare industry \$21B in costs by 2025 (from \$11B in 2021, a YoY grown of > 80%).

¹⁸ Telemedicine and tele-visits have large benefits: over 20% of all ER visits could be avoided via virtual urgent care, 24% of office visits and outpatient care could be virtual, and 35% of home health attendant services could be virtualized. The net effect could be 20% of all office, outpatient, and home health spend could be shifted to telemedicine. This shift improves outcomes by increasing access to care and efficiency.

1 **Challenges for Deploying IMT in Healthcare**

2 There are two major unknowns to work through when deciding on which path to take for IMT
3 connectivity:

- 4 – **How predictable is the IMT connectivity?** While the general perception of IMT is that
5 all IMT is “much faster,” there is a lack of awareness of how to predict, design, and
6 achieve the needed coverage and capacity for current and future use-cases.
- 7 – **What will it cost?** It is difficult to determine and compare the costs of the various
8 options to address the tangible and intangible benefits and ROI (return on investment).

9 For use-cases outside of healthcare facilities, working with CSPs is the obvious choice. Temporary
10 healthcare facilities can make use of IMT gateway routers to connect the entire facility. The
11 challenge could be in migrating to IMT use-case inside healthcare facilities, where a new IMT
12 network coverage needs to be built, and the device ecosystem needs to be established.

13 Due to concerns over liabilities, the more extreme use-cases taking advantage of the many attributes
14 of IMT, such as dedicated network slices with guaranteed throughput, ultra-high speeds and low
15 latency, will take time to emerge. These promise to enable revolutionary services such as remote
16 surgeries.

17 However, it will be simpler to initially focus on the simpler use-cases that provide proven value:

- 18 – **Remote Patient Monitoring.** IMT-connected devices can be used for patients that need
19 to be tracked and monitored 24x7 both inside and outside of healthcare facilities. By
20 partnering with the CSP and an IoT healthcare service provider, a hospital can get a
21 dedicated network slice and edge storage, as well as processing and AI capabilities to
22 analyze patients’ vital signs in real time.
- 23 – **Telehealth.** It proved its value during the COVID-19 pandemic. Live video
24 consultations and other services bring quality care directly to those who need it,
25 regardless of location. As a result, healthcare organizations have begun equipping their
26 doctors and care providers with cellular broadband solutions to ensure secure,
27 compliant, and reliable telehealth services can be dispensed from anywhere.

28 In the mid to longer term, increasing adoption of IMT-enabled IoT devices and applications can
29 expand services to the above-listed use cases. Doctors and patients no longer need be in the same
30 place to gain access to real-time data from connected diagnostic and medical devices such as
31 stethoscopes, otoscopes, vital sign monitors, ultrasound devices, blood glucose monitors and ECG
32 machines. In addition, IMT could further improve remote healthcare. For example, in the future a
33 doctor can use specially designed haptic gloves and VR equipment to perform procedures remotely
34 through robotic machinery.

35 The use of emergency vehicles is evolving too. In some countries, ambulances are already equipped
36 with cellular in-vehicle networks to support computer-aided dispatch, mobile data terminals
37 (MDTs), automated external defibrillators (AEDs), live video streaming and connected medical
38 devices. These technologies enable the communication of critical patient information between the
39 field and the hospital and help save lives. Many of these ambulatory capabilities are being deployed
40 over 4G today. However, the low latency, high bandwidth, and enhanced security of IMT are
41 essential for mainstream adoption.

42 Annex (Case study on Healthcare) contains additional information on remote mobile medical care
43 using mobile medical care vehicles operated in cooperation with clinics in regional medical care, as
44 well as the remote pregnant women's medical examinations conducted by mobile medical car
45 touring various areas as examples of specific usage scenarios of 5G mobile medical care vehicles in
46 Japan, which were obtained as results of a survey.

1 **5.6 IMT applications in utilities**

2 Major electrical, water, and gas utilities are at the cusp of grid modernization projects. Utilities are
3 representative of public sector verticals, which reflect a huge group of organizations interested in
4 deploying their own private LTE and eventually private IMT networks. As critical infrastructure
5 providers, utilities prefer to own and operate a fully private network and amortize the upfront
6 capital expenditure over 20+ years. Utilities are beholden to very stringent disaster recovery
7 requirements for their communication networks. For instance, if the power goes off during a natural
8 disaster, the utility wide area network (WAN) is expected to remain operational for days – not a few
9 hours. Hence, utilities don't want to be "tied down" to an operator's network, which typically has
10 less stringent requirements. Home metering via a public operator network may be okay, but
11 managing a grid network via the public network is something they will most likely avoid. In
12 addition, they are in urgent need of secure, flexible, reliable, broadband wireless connectivity to
13 fully realize the potential of their grid modernization and digital transformation initiatives.

14 Legacy utility communication networks are built on narrowband technologies put in place many
15 decades ago. Today, it isn't easy to find suppliers for this aging infrastructure. One of the drivers of
16 WAN modernization based on private LTE and 5G is to tap into the broad cellular ecosystem and
17 consolidate legacy wireless systems. In addition, with distributed renewable energy sources from
18 solar panels on rooftops to neighborhood solar farms coming online, modern grid systems must
19 adapt to how and where energy is sourced and distributed. Some utilities see this moment to invest
20 in next-generation grid networks that can consolidate multiple disparate wireless technologies and
21 support smart metering and other revenue-generating opportunities like smart city applications, such
22 as smart lighting and municipal smart lighting. Moreover, many of these initiatives involve
23 deploying new applications that enable the utility to collect and use data from a wide variety of grid
24 assets, including smart meters, gas sensors, voltage regulators, distributed energy resources (DERs),
25 and drones. Other initiatives involve the rollout of new or enhanced workforce management, safety,
26 or other applications that connect to vehicles and field workers. In both cases, utilities are
27 depending on these initiatives to help them to realize important organizational objectives, including
28 lower operating costs, improved grid safety and reliability, better customer engagement, and more
29 renewable energy generation. For these initiatives to succeed, connectivity with strong cyber
30 security is essential. As the grid becomes automated, the cyber-attack surface increases because
31 there are more devices, applications, and support staff with full access to these new systems.

32 A key application of modern utility communication networks is for additional intelligent
33 instrumentation of the distribution assets at substations to improve the reliability of power delivery
34 from generation to the distribution grid and ultimately to customer locations. Smart metering is one
35 example of remote monitoring and control applications to make the distribution grid more intelligent.
36 More innovative remote monitoring can measure electricity consumption and provide granular data
37 on the status of the distribution grid, e.g., outage detection, in near real-time. Perhaps, the game-
38 changer among 5G utility applications is high voltage transformer protection. With sub-10
39 millisecond latency, a high-voltage transformer protection application may be possible using a private
40 5G network.

41 While the 5G low-latency capability may be a game-changer for the utility sector, private LTE may
42 offer immediate benefits to utilities in the near term. LTE is a mature and proven technology with a
43 robust infrastructure and device ecosystem. Some forward-thinking utilities are realizing the cyber
44 security benefits of a private LTE network. LTE, the global standard, is very secure on its own. A
45 private LTE network allows utilities to install additional cyber protection systems such as identity
46 and access controls, heuristic based monitoring systems and others. With private networks,
47 organizations can completely isolate this communications control network from the Internet, often
48 called "air gap" deployments, if they choose to do so. When you own the network, you make those

1 decisions. When you subscribe to someone else’s network, they make those decisions. More
2 information regarding how utilities are embracing private LTE networks can be found at Anterix¹⁹.
3 Therefore, utilities can deploy private LTE networks with a “5G-ready” path cost-effectively until
4 the 5G technology matures further, especially the lower network latency capabilities that will
5 expand the practical applications further into the transmission grid beyond the automation of the
6 distribution grid.

7 IMT will contribute to realizing a carbon-neutral society by accurately predicting and controlling
8 the rapid and dynamic changes in energy supply and demand associated with the introduction of
9 renewable energy. It will achieve this goal through its enormous computing capacity and ultra-high-
10 speed networks and by realizing low-cost and stable power generation and transmission facilities.
11 Because electricity is hard to store in large volumes efficiently, it is critically important to match the
12 supply to the dynamically changing demand, which is currently carefully controlled by transmission
13 and distribution operators. If there is a significant discrepancy between the actual demand and
14 supply, it will seriously impact blackouts.

15 However, there might be problems with supply reliability and social costs in the near future. As for
16 supply reliability, the difficulty in adjusting supply and demand will be increased due to instability
17 associated with the shift to renewable energy. Although there are several technologies for power
18 balancing, such as the inertia force of thermal power generation and the pumped-storage
19 hydroelectricity, they are not sufficient for resolving the expected instability when renewable
20 energy dominates the majority of power generation. In that model, the range of power fluctuations
21 becomes unpredictable and very large.

22 Today, on the supply side, thermal power plants, which have a built-in physical frequency
23 adjustment mechanism, are mainly used. However, if it remains a core component of the grid
24 system in the era of renewable energy, then, from the viewpoint of social cost, we have the
25 following issues:

- 26 – need to maintain thermal power generation facilities even though its usage ratio is low
27 to meet peak demand
- 28 – need to continuously operate the thermal power generation facilities, at a certain ratio to
29 renewable energy
- 30 – need to apply restrictions to the demand-side economic activities, including Commercial
31 and Industrial, when there is a gap between supply and demand that exceeds the
32 acceptance of the Grid System.

33 Thus, such a traditional framework of centralized grid management is approaching its limits due to
34 increased social costs and burdens on both commerce and industry. We should advance to a new
35 type of grid operation that integrates demand-side resources such as distributed power sources.
36 Another problem for the future is the response speed when the frequency deviates rapidly from a
37 stable frequency like 50 Hz due to a failure. Current technology involves direct control of a massive
38 battery but with extra costs. When controlling a large number of small batteries through a third-
39 party service provider, the service provider takes a long time to calibrate and cannot respond within
40 the required response time.

41 The overview of this use case is shown in **Figure 5.6.1**. There are many prosumers as resources,
42 such as EVs (Electric Vehicles), PVs (Photovoltaics), and stores. When the power grid gets in
43 trouble and decreases the frequency, the VPP (Virtual Power Plant) aggregator requests adjusting
44 the electricity supply and demand. The VPP aggregator then immediately simulates which resources

¹⁹ <https://anterix.com/why-are-utilities-embracing-private-lte-networks-a-qa-with-mike-brozek-of-anterix-2/>.

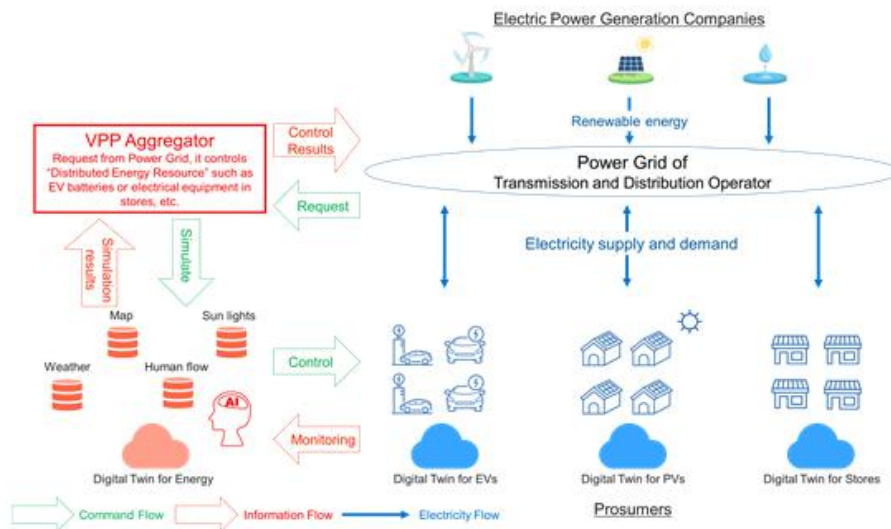
1 can be used and how much based on various data from the digital twin for energy and consumer
2 data from each digital twin. Based on the result, the VPP aggregator controls electricity supply and
3 demand using prosumers equipment such as EV batteries in EV stations, PVs, and air
4 conditioners/refrigerators in the stores. Thus, the cycle can make the power grid stable even if
5 renewable energy will increase.

6 As mentioned earlier, we have to solve social challenges with new technologies such as high
7 accuracy forecasting of power generation and demand by digital twin computing and real-time
8 procurement of supply and adjustment power from many demand-side resources (EVs and
9 consumer devices) using large-scale, high-speed communications.

10 For example, when the VPP aggregator wants to know how much energy it can gather from EVs, it
11 has to determine which EV battery can be taken, based on the simulation from various data such as
12 route information of each EV, the status of the battery, map, weather, etc. Each EV will rely on
13 mobile network to update its battery status, routing information, and availability constantly. Also,
14 the required time to respond to the adjustment request from the power generation company should
15 be within 250 ms in ERCOT, Texas. When the aggregator responds, it should continue to provide
16 stable power for 10 minutes. In this case, private PVs and EVs aren't used, but commerce and
17 industry batteries are used usually because of the response time.

FIGURE 5.6.1

Overview of Renewable Energy Flow Optimization



Utilities venues and use cases

22 Utilities facilities consist of expansive territories, stretching across hundreds and thousands of
23 square miles. Many areas are not served by major carriers, while many millions of devices may
24 need to be connected, monitored, maintained, and managed. All potential IMT network activities
25 may impact power generation and delivery to consumers, with a sharp focus on outage prevention
26 and/or fast outage recovery. These can be summarized as:

– Electric power distribution with renewable energy sources²⁰

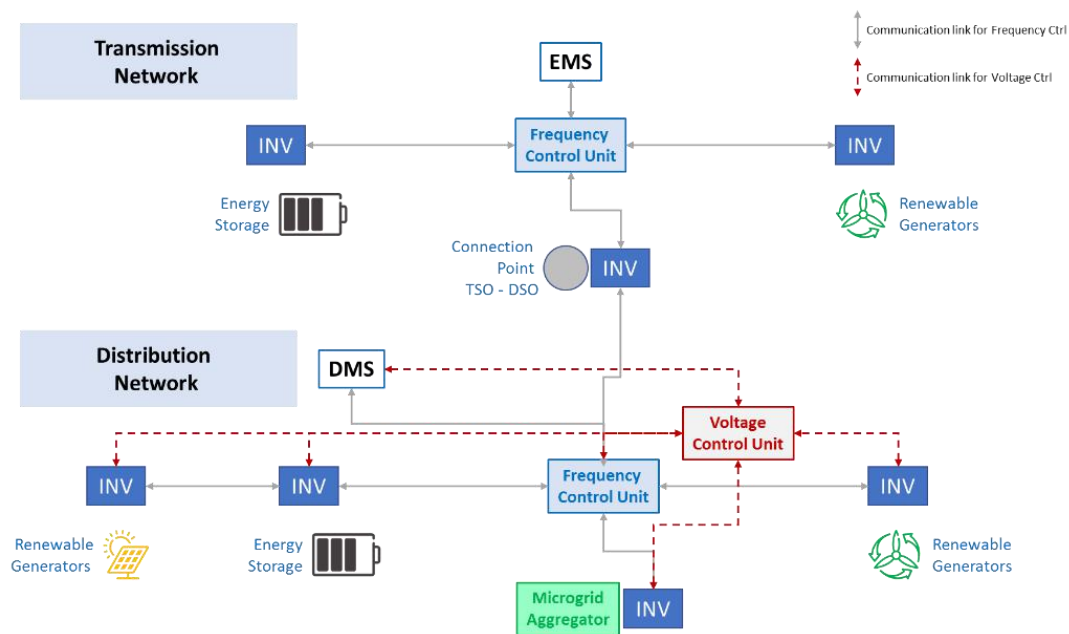
²⁰ 3GPP TR 22.804, "Study on Communication for Automation in Vertical Domains "

1 The main goals of future electric-power distribution includes—among others—the
2 reduction of CO₂ emissions by relying on renewable energy sources (RES),
3 decentralisation of energy production, continuous matching of injected and outgoing
4 energy levels, resource efficiency, cost efficiency, maximum security, and reliable
5 provisioning of services to consumers.

6 These improvements are important for addressing the needs of increasingly volatile and
7 decentralised markets. A major enabler for all this are inter-connected communication
8 systems and computing infrastructure, which interconnects control centres, substation
9 automation units, energy storage systems, and power plants of all sizes in a flexible,
10 secure and consistent manner. 5G may significantly contribute to revolutionising the
11 way how electric energy is monitored, stored, and controlled for the entire industry
12 sector.

13 FIGURE 5.6.2

14 **Communication Links in Future Energy Networks with up to 100% RES**



15 Application areas that could be applied to communication in scenarios depicted in
16 Figure 5.6.2 are:

17 **Primary frequency control:** The focus of this application area is on the instant
18 monitoring and control of the frequency in the grid. In frequency control, the grid can
19 be a long-distance transmission network covering countries or large parts there-of, or
20 short-distance distribution networks connecting local consumers and distributed
21 producers of energy. Typically, primary frequency control uses decentralised or
22 distributed control architectures allowing taking corrective actions swiftly on a local
23 level.
24

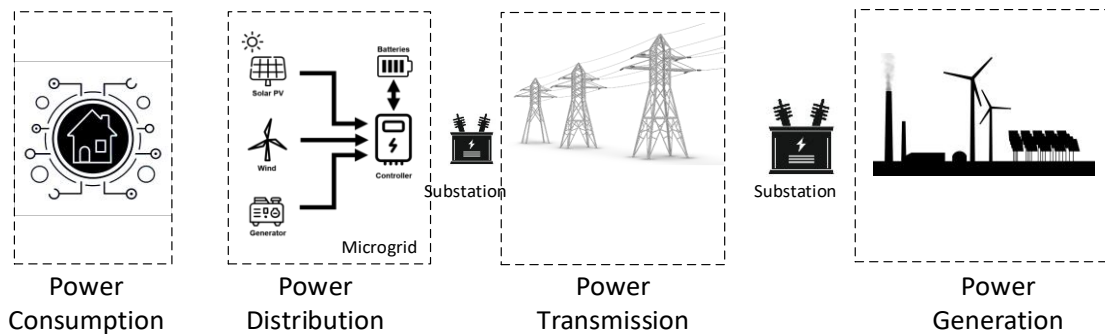
25 **Secondary frequency control:** The focus of this application area is the second, less time-
26 critical correction of the frequency in the grid. Typically, secondary frequency control
27 uses centralised control architectures, allowing frequency control units to take
28 corrective actions across all parts of the controlled power network.

1 Distributed voltage control: The focus of this application area is monitoring and control
2 of the voltage levels in distribution networks. Sensors located close to the electric
3 inverters in the local grid measure the impedance on the grid and forward these values
4 to a voltage control unit co-located with a secondary substation automation unit. The
5 correction action is a target impedance value that is sent to the electric inverters so that
6 additional energy can be injected into the grid, or electric inverters may throttle the
7 energy added by power plants or storage systems.

8 Other application areas are differential protection, fault location, isolation, and service
9 restoration.

10 – **Smart Grid**²¹ – is the digital technology that allows for two-way communication
11 between the utility and its customers, and the sensing along the transmission lines is
12 what makes the grid smart. Like the Internet, the Smart Grid will consist of controls,
13 computers, automation, and new technologies and equipment working together, but in
14 this case, these technologies will work with the electrical grid to respond digitally to our
15 quickly changing electric demand. A typical smart grid architecture would include the
16 following segments as shown in the figure 5.6.3 below:

17 FIGURE-5.6.3



18
19 The different elements would have both the flow of energy and the information. The
20 power generation may include multiple sources that include conventional and renewable
21 (e.g., coal, oil, natural gas, nuclear, wind, hydro, solar). A typical architecture for the
22 communication elements in a smart grid is shown in the figure 5.6.4 below.

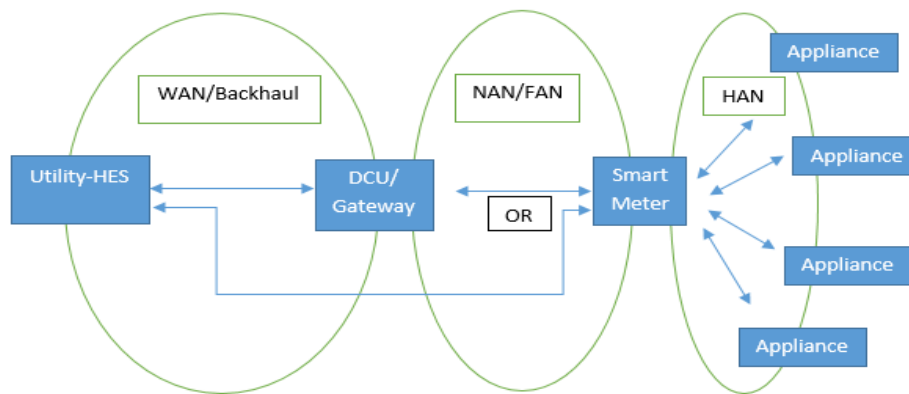
23 FIGURE-5.6.4

24 **M2M Enablement in Power Sector (Source: TEC Technical Report²²)**

25

²¹ https://www.smartgrid.gov/the_smart_grid/smart_grid.html.

²² TEC Technical Report on M2M Enablement in Power Sector,
<https://www.tec.gov.in/pdf/M2M/M2M%20Enablement%20in%20Power%20Sector.pdf>



1

2

The AMI Data Management system would acquire data from the field devices and report it. This sub-system would also perform validation, editing and estimation of the various measurements within the system.

3

4

5

The Connectivity between the concentrator and the utility (including the feeder / distribution system) is typically utilizing high-bandwidth communications links. These links are usually capable of handling highly reliable data with high capacity.

6

7

8

The communication between the user's smart meter and the utility is provided by a neighbourhood area network which is capable of providing good coverage, better non line of sight communication and the ability to scale and provide communicate method to multiple meters.

9

10

The smart meter is responsible for recording the energy utilization, communicating the energy consumed in addition to other parameters like Power Factor, Voltage, Frequency, etc. at regular intervals.

11

12

The power consumption itself may include a smart home or a smart building that utilizes communication between the building / home interior devices and the smart meter.

13

14

Smart Grid related use cases can be summarized as below:

15

- **Distribution Automation (Volt/Var Optimization and Circuit Reconfiguration)** refers to digitized management of the electricity distribution network components. Activities include monitoring and measuring of specific metrics on grid devices and taking necessary actions to ensure quality and compliance to regulations.
- **AMI and substation backhaul** refers to collection of usage metrics from customer meters, aggregation of these data points and processing at substations as well as further up in the network. These backhaul networks complement a low throughput metering network. The network connectivity interfaces in a typical AMI system are shown in the Figure 5.6.5 below:

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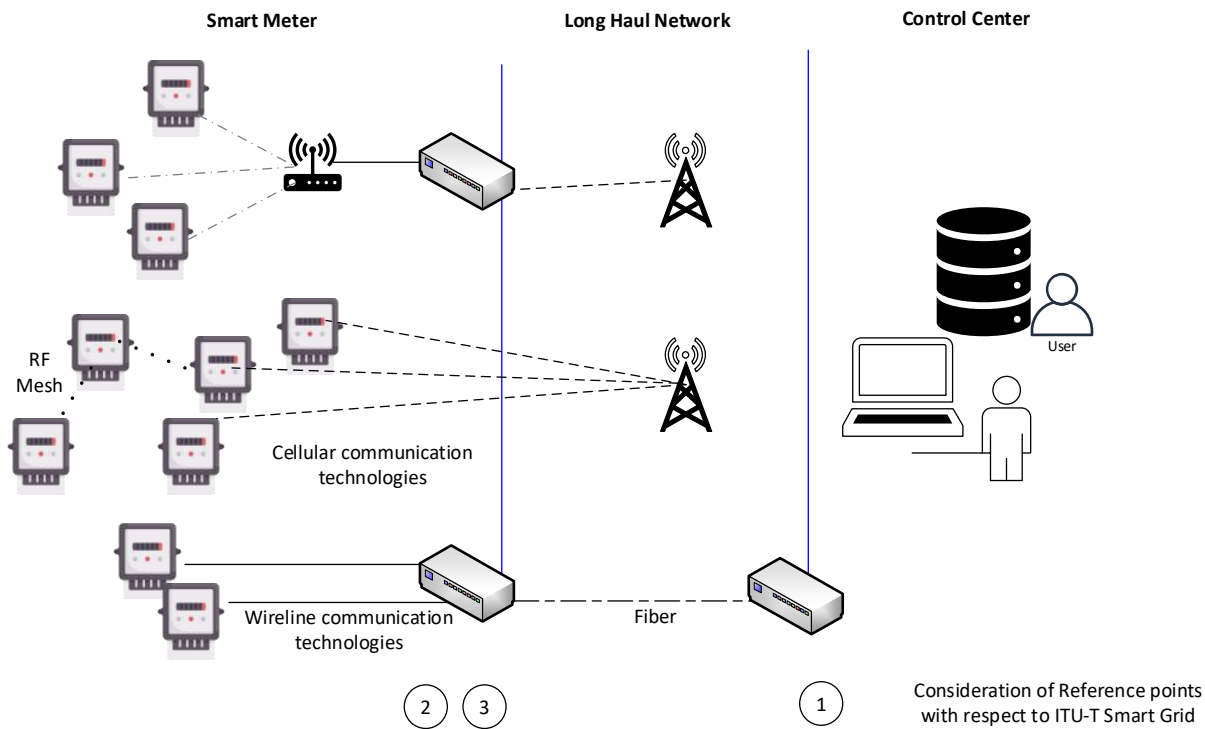
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FIGURE 5.6.5

Network Connectivity Interfaces in a typical AMI system and corresponding reference points as per ITU-T Smart Grid report



- **Emerging modes of energy production** through renewables such as solar and wind, either regulated or non-regulated, are causing increased scale, introduction of enterprise and residential class generators and need for new electricity flow and control devices which have to be incorporated into the modern grid and managed. Effective management of these new modes of production requires a level of monitoring and applied intelligence that needs to rely on increasingly more and better wireless.
- **Independent Power Producer interconnection and Microgrids** are emerging entities that need to be enabled and incorporated into existing grid infrastructure. Ramifications of these new developments is increased need for flexibility and change in a traditionally static grid infrastructure.
- **Line current differential protection in power distribution grid²³**

This is one of several smart grid distributed control use cases supported by IMT-2020.

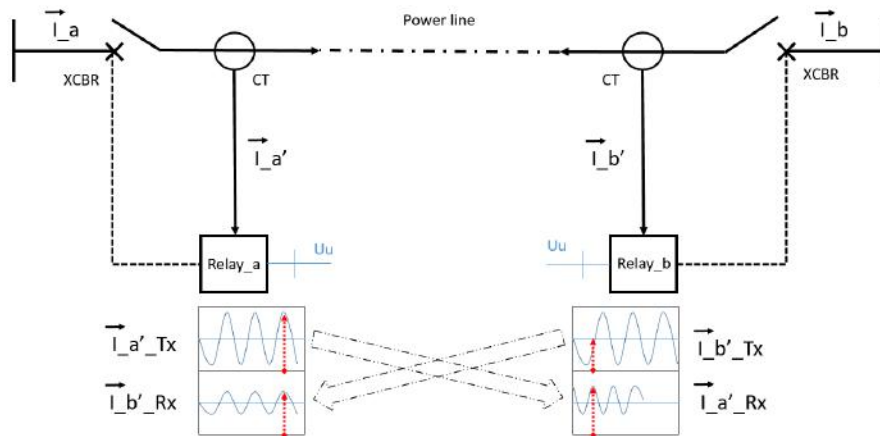
Line current differential protection has been widely used in electrical transmission systems to protect High-Voltage (HV) transmission lines. As a proven protection mechanism, it is also deployed for power distribution networks to protect (Medium-Voltage) MV distribution lines where applicable. The popularity of line current differential protection comes from the fast protection mechanism, reliability and the absolute selectivity of protected zones. Therefore, for Low-Voltage (LV) and MV power lines (both underground and overhead), current differential protection could be deployed easily with cellular

²³ 3GPP TR 22.867 “Study on 5G Smart Energy and Infrastructure”

1 technology without having to lay dedicated communication cables, either in
2 refurbishment or new distribution substation construction projects.

3 FIGURE 5.6.6

4 **Line Current Differential Protection by two protection relays (Relay_a) and Relay_b),**
5 **deployed in two substations**



6
7 In terms of sampling, a protection relay needs to sample the local current
8 periodically, and transfers sampled data within a pre-defined time period T.
9 Secondly, once the buffered samples pertinent to the same instant in time are
10 available, the relay must align them in time (Figure 5.6.6). As a relay needs to
11 perform correct alignment of local and received data before calculating the
12 differential current, the relay needs to know well enough when the remote relay
13 transmits a specific data packet. Current clock synchronization is realized by
14 relays attaching timestamps to measurement samples before transmission.

15 – **Remote Worker** – reliable connectivity for office and field workers enabling rich
16 media collaboration at close to real time speeds. All emerging collaboration applications
17 can apply to the utility's personnel, such as enhanced Push to Talk, mobile video
18 conferencing, remote expert, hands free connectivity, etc.

19 – **Robotics** – Drones have started to be used for observation and maintenance, and these
20 use cases are expanding as robotics technologies mature.

21 – **Cyber-security** – is a critical requirement and consists of strong access control for
22 personnel and devices, and active monitoring of all networking activities to prevent and
23 protect against malware. Increased automation of grid networks, as well as dependence
24 of large user communities and critical infrastructure on electricity has huge implications
25 on cyber-security requirements of smart grids.

26 – **Situational awareness** – includes detecting and correcting outages in the most optimal
27 way possible. Early detection of location and cause of outage requires intelligent
28 connectivity of devices as well as extensive telemetry and analytics. Increase in scale
29 and complexity of the smart grid imposes additional requirements on these traditionally
30 manual event detection and correction.

31 Detailed set of use cases and requirements can be found at Cisco²⁴.

²⁴ https://www.cisco.com/c/m/en_us/solutions/industries/portfolio-explorer/portfolio-explorer-for-utilities.html

1 Different communication technologies may be utilized for the transfer for data in these reference
2 points / interfaces. These have been listed in the table (Table 5.6.1) below:

3 **Table 5.6.1 : Communication Technologies**

4

Sl. no. / Scenario	Communication Network	Related technologies
Devices / Smart meters connected directly to Head end system.	Smart meters connected on wide area network technologies to PSTN / PLMN.	GSM 2G, 3G, LTE, CDMA, EC-GSM, NB-LTE/NB-IOT, LTE Cat-M1, 5G mMTC Devices as well as Network should have IPv6 or dual stack (IPv4 and IPv6) capability.
Devices / Smart meters connected through Gateway/DCU to Head end system.	Smart meters connected on short range communication technology to Gateway in Field area network (FAN) / Neighbourhood area network (NAN)	<ul style="list-style-type: none"> RF mesh network: 6LoWPAN, ZigBee etc. (PLC): Prime PLC, G3-PLC etc. RF star network: LPWAN non-cellular technologies - LoRa, Sigfox etc.
	Gateway/DCU connected to Head end system on Wide Area Network (WAN) Technologies	GSM 2G, 3G, LTE; 5G, RLAN, CDMA, Fixed line broadband, Ethernet, . Gateway as well as Network should have IPv6 or dual stack (IPv4 and IPv6) capability.

5
6 All the communication technologies in the home area network may not have the capability of
7 IPv4/IPv6. However, it is required that all the devices / Gateways (to be connected directly to PSTN
8 / PLMN) have IPv6 or dual stack (IPv4 and IPv6) capability.

9 In view of Internet Architecture Board (IAB) statement on IPv6 released recently, IPv4 support may
10 not be available in future developments, therefore transition to IPv6 only in PSTN/ PLMN networks
11 and Gateways / devices to be connected directly to these networks will be required²⁵.

12 Given high reliability and stringent latency requirements on the grid to network interface, typically
13 fiber optic and/or 5G could be the best suited. The smart meter / customer domain to the network
14 may utilize a communication network capable of meeting highly scalable device density
15 requirements that may generate small volume of data, but at frequent intervals, communication
16 technologies utilized could be a mix of 4G/5G/PLC/RF-Mesh among others to ensure high
17 penetration and reliable transfer of the measurement of data in a secure manner. In order to make
18 sure that the network coverage, capacity and reliability is of primary importance, a 4G/5G
19 technology needs to be considered as the first preference, and then RF-Mesh complements by
20 providing a coverage extension.

²⁵ ITU-T Recommendation Y Suppl. 53 on IoT Use cases – (Use case on AMI)

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IMT Considerations for Utilities

As smart grid designs evolve, it is still not clear how much wireless demand, and of what form and function, would be required in a fully modernized grid. What we do know is that the scale of devices supporting modernization is expected to be at least six times greater than today's quantities of devices being deployed. To give a sense of scale, there are currently 150 million smart meters deployed in households across US, that number is expected to increase by at least six-fold as the electric grid modernizes - and this does not include the actual meters. If meters also use LTE, then the scale of new devices increases by another order of magnitude. Furthermore, performance of future devices is expected to be 10x faster and they need to be more reliable than today's devices.

This massive increase in scale will have to be provided in new and future proofed deployment profiles that can last decades without need to change. As such, there is no surprise that IMT technologies are being considered for next generation utilities designs. IMT proposed enhancements that can benefit utilities include Massive Machine Type Communications (mMTC) to address the projected high density of IOT-based devices, Ultra Reliable Low Latency Communications (URLLC) to address the performance and reliability requirements for connectivity of mission critical components and Enhanced Mobile Broadband (eMBB) to improve communications to mobile users (fleet and mobile workers).

Some unanswered questions remain regarding IMT deployment by utilities, which are more focused on deployment logistics, cost, and ownership. These specifically include:

- **Private cellular versus managed service** – Utilities are considering both privately owned cellular networks that can be owned and operated by themselves, as well as managed services offers from carriers. Both deployment scenarios are considered viable and beneficial. The privately owned scenario enables a utility company to have total control over their assets which is preferred by all utilities, but it also incurs higher operational cost for maintenance of radios and packet core. The managed service offer enables utility companies to take advantage of the expansive footprint of carriers, and to offload complexity of radio and packet core management to the carriers.
 - **Availability of suitable spectrum** – Many utility companies have acquired spectrum and/or are considering using shared spectrum (CBRS in the US and ISM bands in other parts of the globe) for their immediate uses. Managed service offers by carriers will enable utilities to take advantage of the larger spectrum holdings of carriers as well. What remains to be seen is cost structure of these offers, can carrier owned spectrum be cost effective or not. Or should the FCC (or similar authorities in other countries) dedicate spectrum bands for use by utilities?
 - **Resilience and high availability** – All deployment scenarios being considered must be able to ensure a high level of resilience and availability. Utility companies can design and build these reliability requirements into their private networks through redundant design and comprehensive monitoring and assurance. When using a managed service, they will need similar assurances from the service provider. To satisfy the utilities requirements carriers may need to dedicate spectrum, radios, packet core instances, and edge computing to utility customers. These dedicated resources can be enabled through the IMT slicing feature set.
- Nevertheless, it is not clear how the cost structure of a dedicated slice for utilities will compare with privately owned networks. Also operationally speaking, any slice that gets offered to utilities may be part of a shared resource which may be subject to congestion. Carriers will need to prove their ability to prioritize grid traffic from their

1 commercial cellular traffic in all shared slice platforms. These are challenges that are
2 yet to be solved in practical and business acceptable terms although IMT technology
3 does provide a technical blueprint.

4 – **Edge compute** – massive scale needed by utilities is going to force processing to the
5 network edge to optimize network traffic flows. IMT’s virtualized form factors of
6 packet processing, as well as support for Multi-Access Edge Compute, can enable
7 highly distributed designs at the edge. More renewables will force the need for control
8 of the grid in real time, increasing low latency requirements which also drives the need
9 for more capable edge computing to support required latencies.

10 – **Cyber security** remains a top of mind for all smart grid systems. Beyond technical
11 requirements to ensure cyber security it is also expected that government regulations
12 will play a role as Grid safety becomes a more pronounced requirement for national
13 security.

14 Additional information regarding the impact of IMT networks on utilities can be found at Smart-
15 Energy.com²⁶ and Edison^{27 28}.

16 **The future of smart grids from an IMT perspective**

17 IMT-2020 brings entirely new ways of using mobile technology for the benefit of cities and rural
18 communities²⁹. Much as IMT-Advanced’s speed and capacity propelled users into the app economy
19 and expanded the use of mobile video, IMT-2020 will be a platform for entirely new innovations.
20 Imagine what can be done with a 100x increase in traffic capacity and network efficiency, a 10x
21 decrease in end-to-end latency, and speeds that are over 600 times faster than the typical IMT-
22 Advanced speeds on today’s mobile phones. IMT-2020’s faster, ultra-reliable, low-latency and
23 higher-capacity wireless connectivity, combined with other emerging technologies such as Artificial
24 Intelligence (AI), the Internet of Things (IoT), and Quantum Computing, will enable a whole new
25 world of possibilities.

26 Smart grid technologies are considered an important enabler for dealing with the increasing demand
27 for electricity, especially given the complexity of the electricity infrastructure. IMT technologies will
28 be able to unlock further efficiencies in smart grids by supporting large numbers of low-cost, low-
29 power sensors that extend monitoring for many of the grids’ unconnected areas. The densified
30 coverage of IMT-2020-enabled sensors will allow unprecedented visibility for demand-side
31 management that helps better forecast energy requirements, reduce electricity peaks, promote the
32 consumption of renewable energy and ultimately reduce costs. In addition, the data collected can be
33 integrated into consumer-facing systems to allow better visibility into residential energy use, enabling
34 households to take more proactive roles in managing consumption. Densifying smart grids with IMT-
35 2020 sensors will also enable the self-healing capabilities of future smart grids that can diagnose
36 maintenance issues in real time, and automatically react to avoid outages. It has been estimated that
37 IMT-2020-connected smart grids can enable a wide range of applications that can help reduce

²⁶ <https://www.smart-energy.com/industry-sectors/iot/the-new-source-of-capacity-5g-in-utilities-in-2020-and-beyond/>.

²⁷ <https://www.edison.com/home/our-perspective/pathway-2045.html>.

²⁸ <https://www.edison.com/home/our-perspective/pathway-2045.html>.

²⁹ Accenture Strategy and CWTA, Accelerating 5G in Canada – Benefits for Cities and Rural Communities. Available (retrieved 2020-05-29): <https://www.cwta.ca/wp-content/uploads/2019/11/Accelerating-5G-in-Canada-V11-Web.pdf>.

1 household energy consumption by up to 12% (Figure 5.6.7)³⁰. Government investments, such as the
2 Smart Grid Program in Canada³¹, will further encourage a shift to smart grids and cleaner energy
3 production.

4 FIGURE 5.6.7

5 **IMT-2020-enabled smart grids can reduce household energy consumption by up to 12%**



6
7 Cities can also utilize IMT networks in the deployment of smart street lighting, especially as more
8 vendors start to integrate IMT-2020 and advanced sensors into new lighting poles. Smart lighting
9 systems consume 50% to 60% less energy than traditional lamps, due to the use of LED and the
10 increased capability to adjust brightness. Connectivity also unlocks further cost savings of up to 80%
11 by providing more visibility into maintenance operations³². For example, an increasing number of
12 Canadian cities are building public-private partnerships focusing on smart city applications for energy
13 management³³. The cities may see significant annual cost reduction benefits from smart street lighting
14 alone. In addition to annual cost savings, cities can see additional benefits from automatic adjustment
15 of smart street lighting, which can reduce light pollution and increase the visibility of the night sky³⁴.
16 This is illustrated in Figure 5.6.8.

17 FIGURE 5.6.8

18 **IMT-2020 networks in the deployment of smart street lighting**



19

³⁰ *Ibid.*
³¹ Cf. <https://www.nrcan.gc.ca/climate-change/green-infrastructure-programs/smart-grids/19793> and
<https://energyrates.ca/the-main-electricity-sources-in-canada-by-province/>.
³² Mark Halper, “Toronto Town Settles on Smart Lights for Now”, LEDs Magazine, 11 April 2018.
Available (retrieved 2020-06-08): <https://www.ledsmagazine.com/articles/2018/04/toronto-town-settles-on-smart-lights-for-now.html>.
³³ CISION, 7 February 2018 – “Bell and City of Kingston Partner for Smart City Program” Available
(retrieved 2020-06-08): <https://www.newswire.ca/news-releases/bell-and-city-of-kingston-partner-for-smart-city-program-673114793.html>.
³⁴ Infrastructure Canada, Smart Cities Challenge – City of Yellowknife. Available (retrieved 2020-06-08):
<https://www.infrastructure.gc.ca/cities-villes/videos/yellowknife-eng.html>.

1 Smart Street Lighting Systems can lead to significant annual cost savings.

2 **Issues to be taken into account³⁵**

3 With the increasingly pervasive need for communication, the focus is now switching to machines and
4 sensing, commonly referred to as the “Internet of Things (IoT). This potentially expands the market
5 to cover every conceivable device on the planet, and every imaginable parameter. In this environment,
6 utilities are one of the prime targets for 5G applications as the energy sector has increasing
7 requirements for monitoring and control driven by regulatory and commercial pressures given that
8 the ways in which energy is generated and consumed are changing rapidly.

9 As with any new technology/evolution, much is promised but there is little evidence against which to
10 judge these claims. The big issues for utilities are cost, reliability and confidence in the supply chain.
11 It is important to note that the availability and resilience of a communications system is more a feature
12 of network design, operation and maintenance than it is of the technology employed. There is nothing
13 inherent in 5G to make it more reliable and resilient than previous generations of technology; on the
14 contrary, there is the potential that the extra infrastructure – located closer to the end service points -
15 needed to provide 5G promises will increase the cost of enhancing reliability. Since all modern
16 communications networks are software controlled, this must also be recognized as a common-mode
17 failure point, especially with the increasing complexity of modern software systems.

18 Another major issue is security. Any wireless network is open to monitoring over the air, interception
19 and/or tampering. However, provided the security system is designed with this vulnerability in mind,
20 the network could potentially be better secured than legacy systems.

21 We also have to look at 5G applications and markets, suggesting where utilities might fit into these
22 ecosystems. Cognizance is taken of the international situation with different constraints on spectrum
23 availability in different geographic regions and markedly different starting positions and customer
24 densities.

25 Utilities will also wish to participate in the 5G world by acquiring spectrum in order to have the option
26 to construct their own private 5G networks and integrate them into a 5G world. These private 5G
27 networks will take a variety of forms but will need to be able to integrate and interwork with
28 commercial 5G infrastructure operated by telecommunications providers. Reasons that utilities might
29 want to operate private 5G networks might include the need to have:

- 30 – Networks able to operate for extended periods in the absence of primary power.
- 31 – Greater security than offered by commercial networks.
- 32 – Deterministic low latency services.
- 33 – Coverage into areas not served by commercial operators being either remote rural areas,
34 industrial sites with poor coverage, underground locations, tunnels, etc.
- 35 – Redundant telecommunications provision.

36 **5.7 IMT applications community and education sector**

37 **Community**

38 As many cities have launched the concept of a “smart city,” advanced area management is one of
39 the key investment areas for many nations, cities, and any person or business related to real estate
40 development. Fostering this evolution are advanced sensing technologies.

³⁵ Cutting Through the Hype: 5G and Its Potential Impacts on Electric Utilities - https://eutc.org/wp-content/uploads/2019/04/Cutting_through_the_Hype_Utilities_5G-2.pdf.

1 Sensor devices capturing information beyond the capabilities of human beings are already a reality.
2 Image sensor performance exceeding 1,000-fps is one of the examples already seen in the market
3 today. Together with neuromorphic or AI integrated sensors, event-driven and adaptive-data type
4 sensors requiring different levels of QoS will soon be available to handle applications of various
5 types.

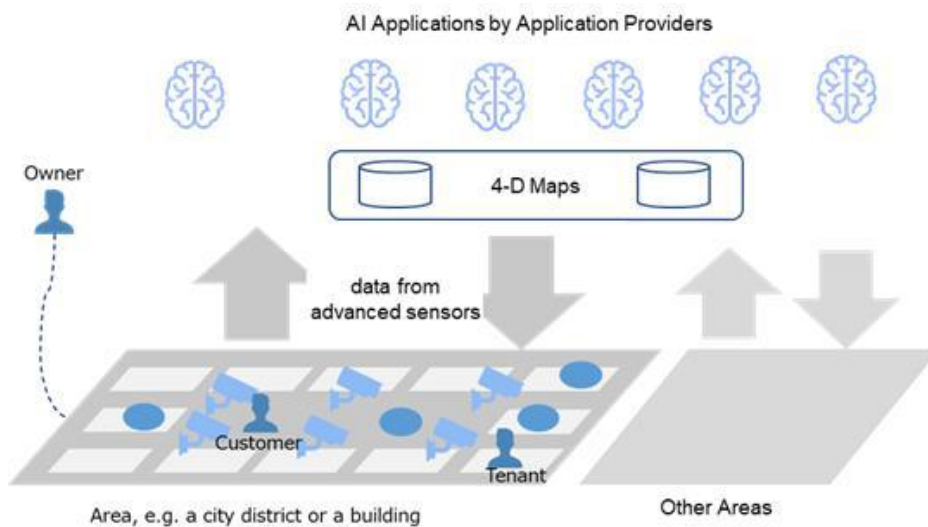
6 Advanced sensing is not limited to image capturing. LiDAR will capture the precise position of
7 objects. Fiber sensing will capture the condition of a wide geographic area in which fiber is
8 installed. Thus, a communication network consisting of wireless and wired network can deliver
9 services beyond traditional communication. In turn, the sensing use cases expands performance
10 dimensions to mobile network, such as detection probability, sensing resolution and accuracy in
11 range, velocity, and angles, depending on applications. Furthermore, leveraging signals from
12 various networks for sensing, wireless network communication, particularly in challenging RF
13 condition, can be improved with less overhead, delivering more efficient energy and resource
14 utilizations.

15 Live 4D map can be built by collecting various sensing data and matching the four-dimensional
16 "latitude, longitude, altitude, and time" information. The 4D maps will facilitate the development of
17 various valuable applications. Some may detect incidents and automatically initiate the incident
18 response operation. In contrast, others, which are referred to as digital twin applications, may make
19 short-term predictions and generate some proactive actions.

20 Sensor devices will need to be connected to a centralized data center via mobile network as they
21 will be placed widely, unsuitable for wired connection from deployment and cost perspectives. 4D
22 maps enabling applications such as autonomous vehicle will need precise location with resolution to
23 cm level and simultaneous synchronization (Figure 5.7.1). IMT-2020 and future mobile networks
24 promise technologies to achieve such a high resolution.

FIGURE 5.7.1

Area Management with Advanced Sensors and 4D Map



27

28 **Education**

29 The education vertical is a broad topic and can range in scope from a small metropolitan grade
30 school to a large, rural university campus. Education vertical use cases include:

- 31 – Remote learning

- 1 – Enhanced mobile broadband for large campuses
- 2 – Immersive lessons through AR and VR
- 3 – Smart classrooms and campuses
- 4 – High-capacity video downloading and streaming.

5 As in healthcare, COVID-19 pandemic has impacted education in numerous ways, catalyzing
6 remote learning in more ways than we could have imagined. Remote learning is severely hindered
7 when broadband access is not available or is not sufficiently capable of providing rich connectivity
8 to emulate classroom situations for younger students who need active supervision to carry on their
9 learning. IMT can close this gap either through a CSP service plan or through a private IMT
10 network. Multiple examples³⁶ of private IMT networks for remote learning have popped up
11 throughout in some countries in the past year and the trend continues.

12 Key pain points for this vertical include:

- 13 – Operational budget
- 14 – Better wireless indoor (capacity) and outdoor (coverage)
- 15 – Full broadband access for remote learning
- 16 – Security, need to own and control the communication network
- 17 – Commercial Service Provider coverage
- 18 – Need to future proof to keep up with the latest complex technologies.

19 One of the main barriers to IMT adoption in the education vertical is available capital and
20 operational budget. There may be the perception that a large, top-ranked, private university has
21 plenty of budget through grants, tuition, or endowments to implement the latest technologies, but
22 direct feedback through multiple interviews advise that is simply not the case. Most of that money
23 is earmarked for specific projects or for specific departments.

24 Other than remote learning, some of the more popular potential use cases for the education vertical
25 includes high-speed outdoor connectivity on large campuses, immersive lessons through AR and
26 VR, smart classrooms and campuses, and fast video downloading and streaming. It is interesting to
27 imagine students going to school, putting on VR glasses, and taking a tour inside a historical
28 monument (e.g. Saint Peter's Cathedral), flying through the solar system, or witnessing a march in
29 a large city (e.g. Washington) as if they were there. The high throughput and low latency
30 capabilities of IMT can make this a reality.

31 College campuses all have existing RLAN solutions that likely provide excellent indoor coverage
32 today, but many college administrators or IT personnel explain it is a constant game of catch up.
33 There is a seemingly insatiable appetite for broadband service. New devices are constantly coming
34 to the market, and it is an inevitability that some will find a corner where the coverage is poor or
35 inadequate.

36 Additionally, there may be large areas of outdoor space where coverage might be insufficient.
37 University architects and land planning groups are averse to visible access points or antennas, so it
38 can be challenging to build the infrastructure necessary to complete an outdoor RLAN system. A
39 new IMT wireless system would better support the outdoor requirements and can be used to
40 complement the indoor RLAN system. An outdoor IMT system could also facilitate the evolution to
41 a smart campus environment providing the medium to support wireless security cameras, digital

³⁶ <https://www.rcrwireless.com/20210609/spectrum/intel-aws-to-deploy-private-cbrs-network-in-california-school-district>

1 information kiosks, and many other devices and sensors. Once established, the IMT system can
2 easily migrate indoors to offload the RLAN system, which could be dedicated to specific use cases.

3 Lack of commercial wireless coverage indoors is a common complaint for various verticals
4 including college campuses. A private IMT solution could not only complement the RLAN system
5 by supporting secure and staff dedicated applications, but it could also serve as a carrier grade,
6 neutral host system bringing CSP services indoors. As mentioned previously, there are multiple
7 ways to implement a neutral host IMT solution.

8 On the public network side, an active distributed antenna system (DAS) solution could be installed
9 and shared among all CSPs, but the price tag can be high for both the university and the CSPs and
10 performance can be difficult to optimize. As an alternative, a Distributed Radio Access Network
11 (DRAN) could be deployed, but this would be dedicated to each CSP, so it could be highly intrusive
12 from the vantage of the university.

13 On the private network side, a neutral host network could be setup to support roaming agreements
14 with the CSPs, where their customers roam onto the University's private IMT network. While the
15 end user would see the university's network identifier on their phone or device, they would still be
16 able to access their CSPs voice and data services. One disadvantage could be that the end user may
17 not have all their subscription services available to them from their home network.

18 Alternatively, a private/neutral host network can also be configured as a shared Radio Access
19 Network (RAN) solution. The Multi-Operator Radio Access Network (MORAN) option, allows
20 sharing of the RAN equipment, enables each CSP to use their own frequencies and connects the
21 system back to their own core. However, there are limited equipment options that support this type
22 of deployment. In a Multi-Operator Core Network (MOCN) configuration, both the RAN
23 equipment and the frequency spectrum are shared. The MOCN based network connects to the CSP
24 core through a MOCN gateway in a fashion transparent to the end user. End users will see their
25 home network identifiers on their devices and access all services they have subscribed to from their
26 CSP. While there are no major technical roadblocks to implementing either a MORAN or a MOCN
27 solution, it may be difficult to come to commercial terms with the CSPs. That is where partnering
28 with a large MSP may be beneficial, as commercial terms may have already been agreed upon and
29 connection processes formalized.

30 **Professional live conference / presentation events**

31 In various on-site live audio presentation scenarios, one or several persons (presenters) are holding
32 a talk in front of an interested audience, which can interact with the presenter/s, for instance by
33 posing questions. Other scenarios include the moderation of corporate events, panel discussions or
34 conferences.

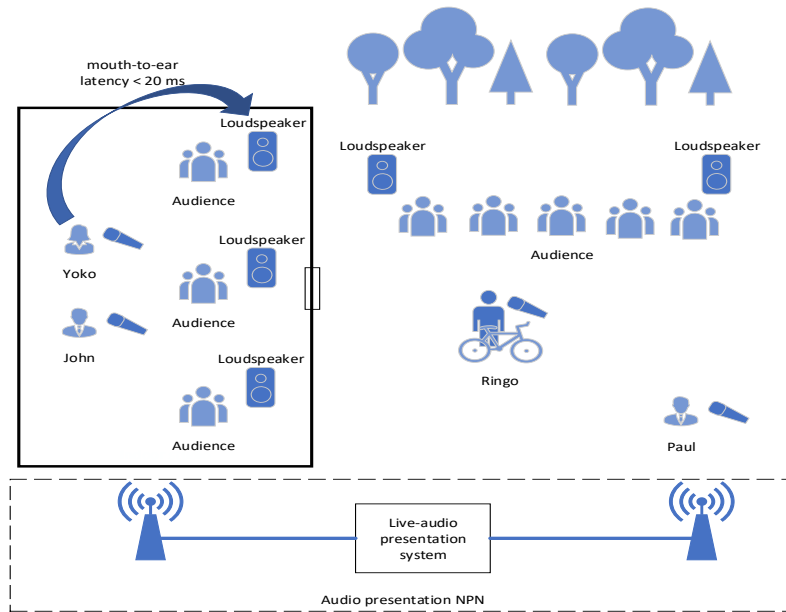
35 On-site live audio presentation scenarios are typically confined to a local area, e.g. conference
36 rooms, lecture halls, press centres and trade fairs. They can be located indoors or outdoors. Typical
37 operation has a defined duration known in advance. Characteristic for this use case is that all
38 production equipment is available at the location, the wireless communication service is limited to
39 the local area and all audio processing such as audio mixing is done in real time. The wireless
40 network covering the venue/location may be provided by a PLMN or a local non-public network
41 (NPN).

42 Wireless microphones are used for capturing audio from presenters within the local service area. A
43 large number of simultaneously active wireless microphones can be expected. These wireless
44 microphones can be scattered into different rooms, stages or spaces within the same complex. The
45 captured audio signals are transmitted to a central audio mixing console. The audio mixing console
46 creates the new desired audio streams. These streams delivered to downstream equipment and

1 applications, such as amplifiers and loudspeakers of a public-address system, streaming services for
2 hearing impaired participants, translation services, recordings, etc.
3 An example scenario is shown in Fig. 5.7.2, including both indoor and outdoor audience.

4 FIGURE 5.7.2

5 On site Live audio presentation network



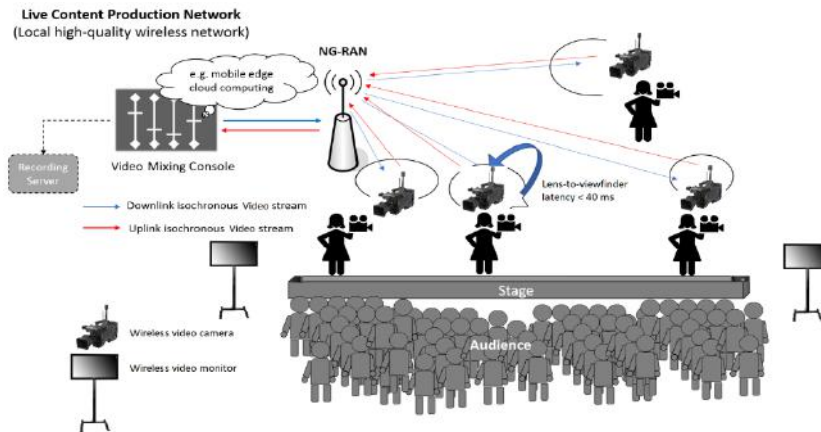
6
7 **Audio & Video streaming in professional live events**

8 Using wireless technologies for producing and capturing a live event (e.g. a concert), i.e. for further
9 exploitation of its cultural and creative content, maybe quite challenging. For instance, during a
10 concert, artists on stage use wireless microphones to capture their voices or instruments' sound while
11 hearing themselves via a wireless in-ear monitoring system. Cameramen operate their wireless
12 cameras capturing the performance. The technical crew, the production team and the security staff
13 are usually connected to each other via an intercom system. Lighting, video and sound effects are
14 remotely controlled over stage control systems. The term PMSE equipment is used to sum up all
15 wireless audio and video equipment involved in professional A/V productions.
16 See an example futuristic scenario in Figure 5.7.3³⁷. Each wireless camera signal is streamed to a
17 central video mixing console and each camera receives a control and video return signal. The video
18 mixing console does the mixing and combining of the different video streams. Most cameramen
19 rely on receiving a personalized video mix of the event streamed back to his camera viewfinder. In
20 this context, personalized means that each cameraman can receive a different video mix (i.e. point
21 to point downlink transmission) fully adapted to his/her needs and preferences. Sometimes a group
22 of cameramen in the production may want to receive the same video-mix. For this latter case, a
23 point to multipoint downlink transmission could be chosen. The video mixing console produces
24 further outgoing streams for the stage video monitoring device, p layout and recording.

³⁷ 3GPP TR 22.827: *Study on Audio-Visual Service Production*.

FIGURE 5.7.3

Live content production network



From a 5G deployment point of view, one example could assume a temporary infrastructure using a 5G local non-public network (NPN) is setup on site, together with all PMSE equipment required to produce the event. Multiple cameras will connect via this local non-public 5G network to the studio or outside broadcast van. All audio & video data is sent via the local non-public 5G network for communication, camera control, GPS data, AR sensor data, and return video.

5.8 IMT applications in manufacturing

Given the combined trends of the Fourth Industrial Revolution (or Industry 4.0) and the recent spread of the COVID-19 virus, there is a growing need for remote and real-time monitoring of people, goods, machinery, equipment operation, etc., throughout the modern factory. The objectives of such monitoring include early detection of abnormal situations and rapid implementation of required measures (dynamic adjustment of machine parameters, emergency stop on the production line, evacuations, etc.) because these contribute to improve yield ratio and keep workers safe.

For example, suppose an anomaly is detected at a chemical plant. In that case, there is increasing demand to let experienced engineers check real-time on-site conditions through video captured with high-definition (4K/8K) cameras to accurately grasp the situation and quickly analyze the anomaly's cause. In this way, these experienced personnel would be able to issue instructions on how to adjust the current operating state before a major production failure or accident occurs and how to return the production status to normal at an early stage.

At present, however, no service can reliably transmit such large volumes of data whenever and wherever needed in real-time at a reasonable cost. The current situation is that the cause of a detected anomaly is inferred based on limited and incomplete information and assigned engineers' experience and intuition, resulting in the longer time, larger labor, and higher cost in handling the problem on-site.

As a result, many companies faced with stagnant productivity, labor shortages, and increased accidents look forward to a solution that can transmit large volumes of data as in high-definition live video inexpensively and safely.

Even though high-speed, large-capacity wireless communication services exist today, bandwidth-guaranteed network services are expensive due to scarcity of spectrum, and their use as necessary insurance against abnormal times is not worth the cost.

1 IMT-2020 networks promise spectrum efficiencies of between 0.12 - 30 bits/s/Hz, up to 5X of that
2 of IMT-Advanced. In addition, IMT-2020 and future generation network will be able to support much
3 higher number of IoT devices, approximately 100X and 1000X of 4G, respectively. Network latency
4 will also be improved by 10X from IMT-Advanced to IMT-2020. All these advantages make a
5 wireless network suitable and affordable to support 4th industrial revolution.

6 In addition, services for managing and automatically optimizing communications traffic loads
7 directly through from a high-definition camera to LAN, gateway, edge computer, access circuit,
8 communications building, relay circuit, Internet, and global cloud, for example, are insufficient.
9 Furthermore, high-definition video from the field often includes sensitive information involving
10 personal privacy and corporate secrets. Still, it is not unusual for the work of on-site management,
11 remote monitoring, and implementing measures to minimize damage, restore operations, etc., to be
12 handled by different companies. As a result, appropriately protecting such confidential information
13 based on inter-company contracts requires complicated security management operations that tend to
14 drive up business costs. This problem, in turn, makes remote maintenance operations of factories,
15 plants, buildings, and urban spaces difficult. As a result, it has been necessary to deploy personnel
16 in the field to visually inspect on-site facilities and manage safety by human wave tactics (i.e., by
17 sheer force of numbers). This is considered one reason why productivity has not risen in industrial
18 sectors such as manufacturing, distribution, and transportation.

19 With IMT-2020 network slicing, which enables the multiplexing of virtualized and independent
20 logical networks on the same physical network infrastructure, an enterprise can create a scalable
21 network slice entailing its specific service level requirements implemented on top of a common
22 network infrastructure. Such a network slice is an isolated end-to-end network tailored to private
23 usage, leading to much tighter security control.

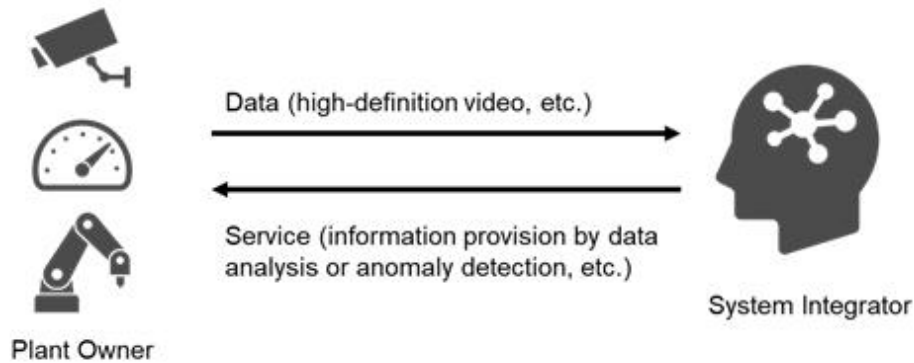
24 In cooperation with domestic and overseas communications operators, hardware vendors, software
25 vendors, users, universities, research institutions, the national government and municipalities,
26 community groups, etc., we seek to achieve a secure and high-efficiency data distribution service
27 that can appropriately protect, transmit, and share large volumes of data such as high-definition live
28 video used for safety monitoring of manufacturing sites, urban spaces, etc. based on laws,
29 regulations, and ethics.

30 This use case also includes the following situations: Factory managers watch high-definition video
31 data from cameras in factories and plants from a remote headquarters office of the same company
32 while on a business trip or working from home. Factory managers connect the manager's office and
33 the machine manufacturer's office and share the same video data to both offices simultaneously
34 while consulting with the maintenance staff of the machine used in the factory to recover from the
35 trouble (Figure 5.8.1). In such cases, there is a problem IMT-2020 cannot solve yet in
36 interconnecting multiple private networks and public networks operated by each location or
37 company to minimize latency and synchronize the transmission of high-definition video data.

38 To address this issue and accelerate the Fourth Industrial Revolution initiative, the development of
39 new technology which can transmit a large volume of data continuously, reliably, and inexpensively
40 is desired.

FIGURE 5.8.1

Overview of Factory Remote Operation



Manufacturing

Manufacturing is perhaps the most noted vertical to be benefiting from IMT, mostly due to Industry 4.0 transition that is set to drive next wave of modernization in manufacturing. Born in Germany and launched in 2011, Industry 4.0 (I4.0) refers to the introduction of a fourth Industrial Revolution through the fusion of the cyber and physical worlds to drive value and competitiveness in a global marketplace. Foundations of I4.0 are broad and consist of several design principles and technology pillars which are more broadly described in detail in the following paper.³⁸

While IMT can be instrumental for many I4.0 enhancements, IMT alone is not sufficient to realize I4.0. There are many other aspects of manufacturing processes that need to evolve in parallel to enable IMT features to be usable and effective, which is a point that sometimes gets undermined in our enthusiasm to deploy IMT. The following Digital Transformation Assessment³⁹ summarizes current challenges faced by manufacturing sector and is a good summary of where IMT fits in the larger set of manufacturing top of mind and demands.

Manufacturing wireless use cases

Manufacturing is a broad practice that can involve many activities, anywhere from supply chain interactions, warehousing of goods, production processes and assembly lines, shipment of goods, and many more other steps. Primary concerns in all manufacturing venues include:

- **Need for greater operational efficiency and resilience** - Preventing interruptions in production lines, improving quality of production, and decreasing cost of production are everyday concerns in all manufacturing contexts. Interruptions are very costly and can have many root causes from failures of an outdated tool, to lack of sufficient network bandwidth causing poor connectivity of critical tools, or even outdated processes requiring a complete modernized redesign of the factory.
- **Delivering on existing commitments** – Maintaining production commitments while identifying meaningful cost savings in procurement, manufacturing methodology, logistics and service are a top priority for all manufacturing sectors. In all cases operational managers tend take the most immediately available and cost-effective solution to their production problems. Introduction of new tools or redesign of factory floor and network has to take into account existing tools and enable continuity of operation as much as possible. New factory designs in a greenfield context are being

³⁸ https://www.cisco.com/c/dam/en_us/solutions/industries/manufacturing/white-paper-c11-742529.pdf.

³⁹ <https://www.ibm.com/downloads/cas/MPQGMEN9>.

- 1 considered but even timing and cost of new factory launches will dictate choice of
2 solution.
- 3 – **Cyber vulnerabilities** remain a huge concern. Control of access and protection of data
4 in compliance with enterprise policy as well as industry and regional regulations are
5 extremely important and can dictate choices of technology.
- 6 Auto manufacturing is one of the most complex practices and one vertical where companies have
7 been considering IMT for process enhancements. Almost all auto manufacturing plants world-wide
8 have either already started a PoC (proof of concept) and trial for IMT or are considering it. Here is a
9 list of typical requirements being considered:
- 10 – **Robotics and automation** - Production robots are usually not mobile due to large
11 power requirements, however, there are many aspects of a large robotic arm operation
12 that can benefit from low latency wireless sensor capabilities. In most cases similar
13 features can be implemented with wired, industrial ethernet. Nevertheless, new cases are
14 continuously being identified as factory design evolves. Automated Guided Vehicles are
15 a moving robot which can benefit from rich wireless connectivity with low latency.
16 Modern AGVs are sophisticated machines that can do very many activities if provided
17 enough intelligence, which increasingly requires rich, low latency, secure, and resilient
18 wireless connectivity that can be provided with IMT. Introduction of AGVs into
19 existing factory floors needs to be considered with care as there are many safety
20 compliance requirements. While AGVs are not a priority for auto manufacturers, once
21 proven effective and safe, they can become a very powerful addition to factory floors.
- 22 – **Tracking and monitoring** of various aspects of production through video and sensor
23 surveillance with application of analytics to study production patterns and optimize
24 processes. Many of these activities can be done with existing RLAN based cameras and
25 IoT sensors, but IMT can provide enhancements, particularly in outdoors venues.
- 26 – **Life Cycle Management** of auto inside and outside of factory, this may include
27 download of massive amounts of data Over The Air (OTA) in the form of firmware or
28 software to enable troubleshooting, testing, and upgrading car components in various
29 stages of production, shipment, and eventual use. These massive data and control
30 exchanges need to be enabled inside the factory during production as well as outside the
31 factory in remote shipyards or dealer shops, as well as when the car is put in use at the
32 mechanic shops or even owner's home. Data download requirements can be very large
33 for factory floors where large numbers of units may need to be handled in parallel for
34 production.
- 35 – **Small wireless tools** such as scanners or radio frequency identification (RFID) readers
36 are pervasive and usually supported with RLAN, but here IMT can also provide
37 enhancements, particularly in outdoors venues.
- 38 – **Smart factories of the future:** whether these flexible assembly stations can be almost
39 totally cord-less except for power, is a vision that is being designed and evaluated.
40 These smart factories will use massive amounts of wireless connectivity which
41 translates into not just IMT usage, but many other wireless modalities, as well. These
42 designs are in ideation stages and their full realization will take a few years.
43 Nevertheless, new factories are considering enabling all forms of wireless to be ready
44 for new tooling and processes that may emerge.
- 45 – **Wireless connectivity** on factory campus to prevent pulling cables.
- 46 – **Augmented and virtual reality** applied to various venues to enhance operator
47 experience.

1 The Manufacturing sector is diverse, spanning multiple industries from consumer electronics to
2 heavy machinery to automobiles. Each domain has specific workflows and operational requirements
3 to keep the factory humming. Gaining a few percentage points in operational efficiency for high-
4 value, high-volume goods, such as automobiles and steelmaking, can yield \$ billions in cost savings
5 and productivity gains. As a result, there has been a keen focus and interest among car
6 manufacturers and heavy industries to trial private 5G networking. Today, manufacturers rely on a
7 diverse mix of wired and wireless network technologies for factory automation. Manufacturers are
8 excited about leveraging the Ultra-Reliable Low Latency Communications (URLLC) and Time-
9 Sensitive Networking (TSN) capability in 5G to address the deterministic transfer of data in
10 industrial use cases in a cable-free environment. In highly automated manufacturing environments,
11 a single millisecond latency will likely be needed to maintain ultra-reliability, up to 99.9999% for
12 advanced manufacturing. A dedicated licensed or local spectrum will be essential in meeting the
13 high URLLC performance expectations.

14 While 5G promises high bandwidth capacity, lower latency, and massive IoT connections, the
15 deterministic link capability is the most exciting part. Keeping uptimes high is crucial in any
16 manufacturing process. If the underlying network performance is erratic, it is difficult for
17 manufacturers to hold the line running smoothly. For example, remote control of connected
18 manufacturing robots, autonomous guided vehicles (AGV), and other sensor monitors requires a
19 reliable network to make wide-scale operations run smoothly. In addition to factory automation, 4k
20 video and machine vision for quality control are key aspects of 5G applications on factory floors.
21 Here, a robust uplink bandwidth to stream large video traffic up to edge computing servers is
22 required. Another video-centric application to increase worker productivity is augmented reality
23 (AR) goggles. Technicians can pull up datasheets on AR goggles for remote diagnostics and
24 inspection. Also, they can use AR/VR to tap “expert” resources in an immersive setting during
25 troubleshooting.

26 The possibility of consolidating multiple industrial networks like RLAN, Bluetooth, DECT,
27 Fieldbus, and industrial Ethernet onto a “universal” 5G network is one of the motivators for
28 manufacturers. While a complex manufacturing environment will likely require multiple networks,
29 the appeal of 5G use for reconfigurable manufacturing workflows is a big draw for manufacturers.
30 They desire granular instrumentation of manufacturing lines across many fixed and mobile devices
31 and IoT sensors. In addition, they need real-time data flows from those devices and sensors to
32 optimize the manufacturing process – ultimately to increase yield and prevent downtimes.

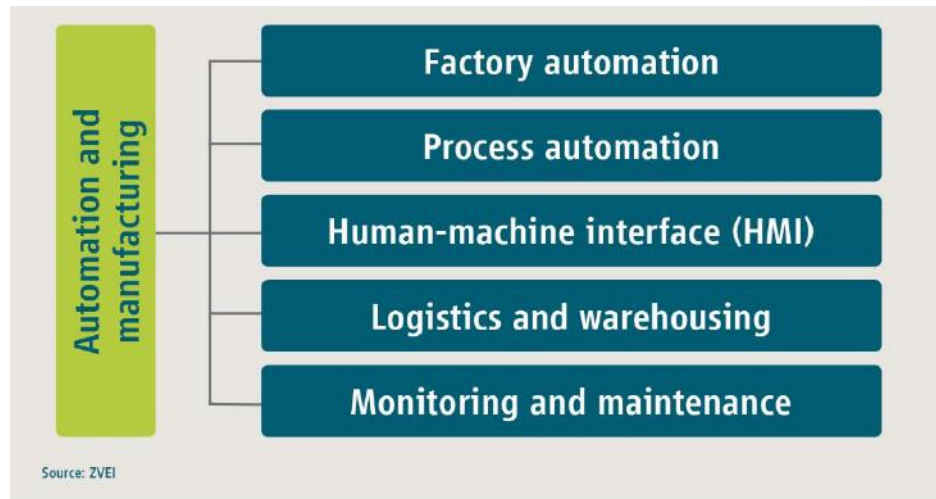
33 **Connecting \Smart factories of the future:** With the recent changes and digital evolution of the
34 manufacturing industry and factories of the future, often referred to as "Industry 4.0", 5G wireless
35 connectivity plays a key role in supporting several industrial applications, especially with respect to
36 end-to-end latency, communication service availability, jitter, and determinism. Smart factories will
37 use wireless connectivity which translates into not just IMT usage, but many other wireless
38 modalities, as well. These designs are at different stages and their full realization will take a few
39 years. Nevertheless, new factories are considering enabling all forms of wireless to be ready for
40 new tooling and processes that may emerge.

41 Manufacturing is diverse and heterogeneous and is characterized by a large number of automation
42 use cases. These can be divided into five distinct areas of application⁴⁰, as depicted in Figure .

⁴⁰ 5G-ACIA, “5G for Automation in Industry”, Whitepaper, March 2019

FIGURE 5.8.2

Automation areas in manufacturing⁴¹



3

4 Factory automation comprises the automated control, monitoring and optimization of processes and
5 workflows within a factory. This includes closed-loop control applications (e.g., based on
6 programmable logic or motion controllers), robotics, and aspects of computer-integrated
7 manufacturing. Communication services for factory automation need to fulfill stringent
8 requirements, especially in terms of latency, communication service availability and determinism.
9 Operation is limited to a relatively small service area, and typically no interaction is required with
10 the public network (e.g., for service continuity, roaming, etc.).

11 Process automation refers to the control of production and handling of substances such as
12 chemicals, foodstuffs and beverages, etc. The aim of automation is to streamline production
13 processes, lower energy consumption and improve safety. Sensors measuring process parameters,
14 such as pressures or temperatures, operate in a closed loop by means of central and/or local
15 controllers in conjunction with actuators, e.g., valves, pumps, heaters, etc. A process-automated
16 manufacturing facility may range in size from a few 100 m² to several km², or may be
17 geographically dispersed within a specific region. Communication services for process automation
18 need to meet stringent requirements. For instance, low latency and determinism are crucial for
19 closed-loop control. Interaction may be required with the public network (e.g., for service
20 continuity, roaming, etc.).

21 Human-machine interfaces (HMIs) include many diverse devices for interaction between people
22 and production systems. These can be panels mounted to a machine or production line, as well as
23 standard IT devices, such as laptops, tablet PCs, smartphones, etc. In addition, augmented and
24 virtual reality (AR/VR) systems are expected to play an increasingly important role in the future.
25 Production IT encompasses IT-based applications, such as manufacturing execution systems (MES)
26 and enterprise resource planning (ERP) systems. The primary goal of an MES is to monitor and
27 document how raw materials and/or basic components are converted into finished goods. An ERP
28 system generally provides an integrated and continuously updated view of business processes. Both
29 systems depend on the timely availability of large volumes of data from the production process.
30 Communication services for HMIs and production IT need to meet stringent requirements. For
31 example, very low latency is imperative for some use cases. Most HMI and production IT use cases

⁴¹ 5G-ACIA, “5G for Automation in Industry”, Whitepaper, March 2019

1 are limited to a local service area, and typically no interaction is required with the public network
2 (e.g., for service continuity, roaming, etc.).

3 Logistics and warehousing refer to the organization and control of the flow and storage of materials
4 and goods in the context of industrial production. Intralogistics is logistics on a defined premises,
5 for example to ensure the uninterrupted supply of raw materials to the factory floor by means of
6 automated guided vehicles (AGVs), forklift trucks, etc. Warehousing refers to the storage of
7 materials and goods, for example employing conveyors, cranes, and automated storage and retrieval
8 systems. For practically all logistics use cases, the positioning, tracking and monitoring of assets are
9 of high importance. Communication services for logistics and warehousing need to meet very
10 stringent requirements in terms of latency, communication service availability and determinism, and
11 are limited to a local service area (both indoor and outdoor). Interaction is required with the public
12 network (e.g., for service continuity, roaming, etc.).

13 Monitoring and predictive maintenance refers to the monitoring of certain processes and/or assets,
14 but without immediately impacting the processes themselves (in contrast to a typical closed-loop
15 control system in factory automation, for example). This includes condition monitoring and
16 predictive maintenance based on sensor data, massive wireless sensor networks, and remote access
17 and maintenance. Communication services for monitoring and predictive maintenance are limited to
18 a local service area (both indoor and outdoor). Interaction is required with the public network (e.g.,
19 for service continuity, roaming, etc.).

20 The primary manufacturing-domain use cases can be grouped into ten categories. Typical
21 manufacturing application areas, and example use cases can be summarized as shown in Table
22 5.8.1⁴².

23 TABLE 5.8.1

24 Manufacturing applications (rows) and example use cases (columns)

	Motion control	Control-to-control	Mobile control panels with sensors	Mobile robots	Massive wireless sensor networks	Remote access and maintenance	Augmented reality	Closed-loop process control	Process monitoring	Plant asset management
Factory automation	X	X		X	X					
Process automation				X	X			X	X	X
HMI and Production IT			X				X			
Logistics and warehousing		X		X						
Monitoring and maintenance					X	X				

25
26 The industrial domain is diverse and heterogeneous and is characterized by a large number of
27 different use cases and applications, with sometimes very diverse requirements. Major areas, such
28 as factory automation, may differ substantially from others, such as the process industry. This holds
29 true with respect not only to quality-of-service requirements, but also to typical deployment
30 scenarios and operational and functional requirements. In general, however, common to all relevant
31 areas of application is that a new generation of industrial connectivity solutions may lead to
32 substantial improvements and optimizations⁴³.

⁴² 3GPP TR 22.804: *Study on Communication for Automation in Vertical Domains*.

⁴³ 3GPP TR 22.832, "Study on enhancements for cyber-physical control applications in vertical domains; Stage 1", v17.4.0, March 2021

1 Among the important aspects of different use cases that need to be considered are quality of service,
2 security and safety, reliability and availability, brownfield support, backward and forward
3 compatibility, cost-efficiency, and maintainability and manageability of the solutions by domain-
4 specific personnel. An exhaustive discussion of a large number of different use cases and associated
5 requirements can be found in respective literature such as 5G-ACIA whitepapers^{44,45,46} and 3GPP
6 SA1 documents^{47,48,49,50}.

7 5G has the potential to provide (wireless) connectivity for a wide range of different use cases and
8 applications in industry. Interestingly, 5G is likely to support various Industrial Ethernet and TSN
9 features, thereby enabling it to be integrated easily into the existing (wired) infrastructure, and in
10 turn enabling applications to exploit the full potential of 5G with ease.

11 Certain more concrete use cases for the “Factory of the Future” have already been defined and
12 analysed by 3GPP, with considerable support from a number of vertical industry players, in
13 technical reports TR 22.804⁵¹. In this respect, wireless communication and in particular 5G may
14 support achievement of the fundamental goals of Industry 4.0, namely, to improve the flexibility,
15 versatility and productivity of future smart factories. An illustrative overview of some use cases is
16 shown in Figure , in which the individual use cases are arranged according to their major
17 performance requirements, classified according to the basic 5G service types eMBB, mMTC and
18 URLLC. As can be seen, industrial use cases, such as motion control or mobile robotics, may have
19 very stringent requirements in terms of reliability and latency, whereas others, such as wireless
20 sensor networks, require more mMTC-based services. However, use cases and applications also
21 exist that require very high data rates as offered by eMBB, such as augmented or virtual reality.

44 5G-ACIA, “Key 5G Use Cases and Requirements”, Whitepaper, May 2020

45 5G-ACIA, “5G for Automation in Industry”, Whitepaper, March 2019

46 5G-ACIA, “5G for Connected Industries and Automation”, Whitepaper, 2nd edition, February 2019

47 3GPP TR 22.804, “Study on Communication for Automation in Vertical Domains”, v16.3.0, July 2020

48 3GPP TR 22.832, “Study on enhancements for cyber-physical control applications in vertical domains; Stage 1”,
v17.4.0, March 2021

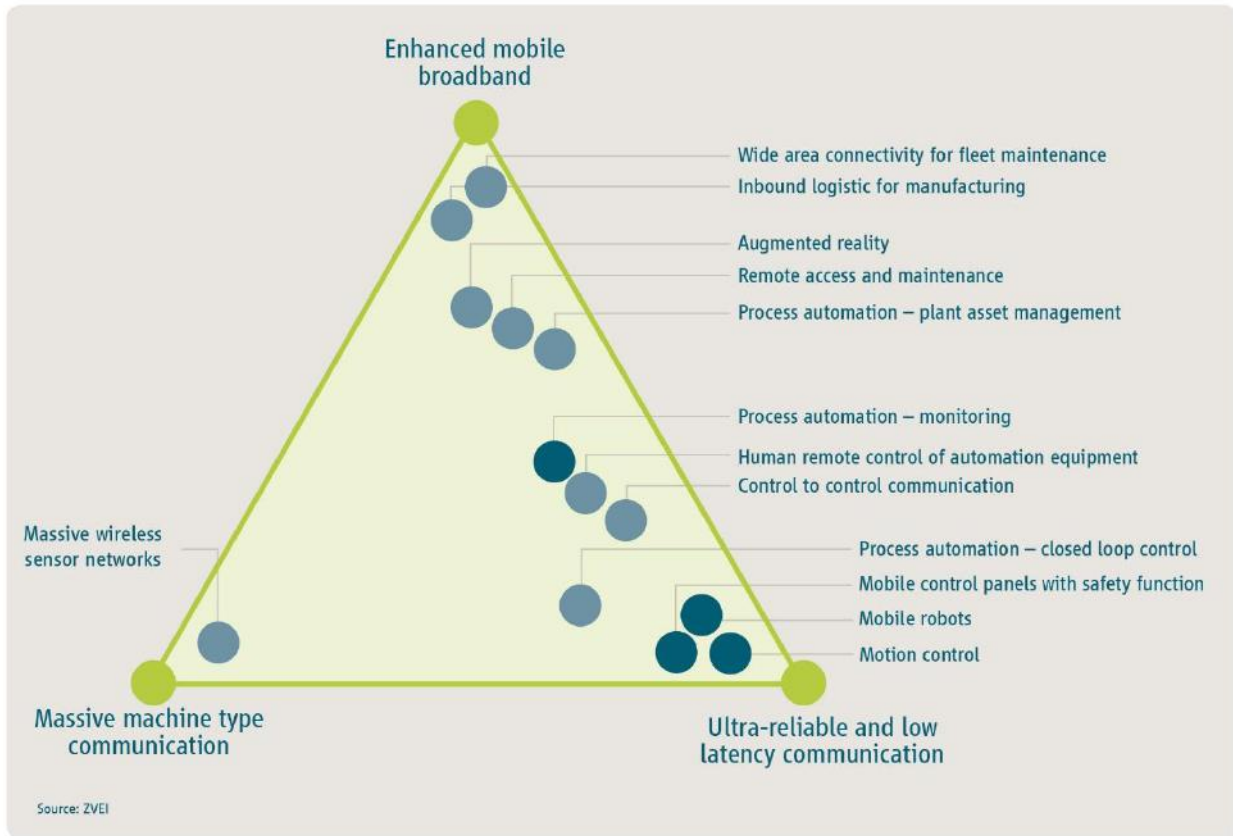
49 3GPP TS 22.104, “Service requirements for cyber-physical control applications in vertical domains; Stage 1”

50 3GPP TS 22.261, “Service requirements for the 5G system; Stage 1”

51 3GPP TR 22.804, “Study on Communication for Automation in Vertical Domains”, v16.3.0, July 2020

FIGURE 5.8.3

Overview of selected industrial use cases and arrangement according to their basic service requirements⁵²



3

4 Among all listed use cases, motion control appears the most challenging and demanding. A motion
5 control system is responsible for controlling moving and/or rotating parts of machines in a well-
6 defined manner. Such a use case has very stringent requirements in terms of ultra-low latency,
7 reliability, and determinism. By contrast, augmented reality (AR) requires quite high data rates for
8 transmitting (high definition) video streams from and to an AR device. Process automation lies
9 somewhere between the two, and focuses on monitoring and controlling chemical, biological or
10 other processes in a plant, typically extended, involving both a wide range of different sensors (e.g.,
11 for measuring temperatures, pressures, flows, etc.) and actuators (e.g., valves or heaters).

12 Several of the industrial automation requirements will not be addressed in the first release of 5G,
13 which mainly focuses on eMBB. Instead, these requirements have been addressed in future releases,
14 in particular Release 16 and Release 17. Only 3GPP 5G Rel-16 provides major enablers and
15 important functionality for Industrial 5G to be deployed in factories. Release 17 will bring further
16 enhancements. At the time of writing (May 2022) there have been no devices and networks for 5G
17 Rel-16 available. Therefore, potential users of industrial 5G have not had yet the opportunity to
18 deploy, test, and evaluate 5G with industrial features. Practical use of industrial 5G in real industrial
19 environments and under everyday operational conditions will finally show the achievable
20 performance of 5G. Industrial use cases typically also present operational and functional
21 requirements. Examples of operational requirements include the demands for simple system
22 configuration, operation, management, SLA assurance mechanisms (e.g., monitoring, fault

⁵² 5G-ACIA, “5G for Connected Industries and Automation”, Whitepaper, 2nd edition, February 2019

1 management, etc.), standalone and private networks (non-public networks), network capability
2 exposure and interfaces, and the like. Examples of functional requirements include aspects such as
3 security, functional safety, authentication, identity management, etc.

4 A critical operational requirement is for a production line to operate smoothly and faultlessly; this
5 implies that every station and component as well as the communication services should work as
6 intended. This requirement can be subsumed as the dependability (of an item) and as dependable
7 communication. Dependability can be broken down into five properties: reliability, availability,
8 maintainability, safety, and integrity^{53,54}. Many industrial use cases have quite high requirements on
9 dependability, especially compared to traditional use cases in the consumer domain.

10 Functional safety is one of the most crucial aspects in the operation of industrial sites. Accidents
11 can potentially harm people and the environment. Safety measures must be applied in order to
12 reduce risks to an acceptable level, particularly if the severity and likelihood of hazards are high.
13 Like an industrial control system, the safety system also conveys specific information from and to
14 the equipment under control. Some industrial network technologies are able to transport both
15 industrial control information and safety-critical information. A 5G system applied in industrial
16 automation should also support functional safety. It is important for the safety design to determine
17 the target safety level, including the range of applications in hazardous settings. In accordance with
18 this level, safety measures can be developed for and used by 5G based on proven methods.

19 Security: Previous industrial real-time communication systems – generally wired, and often isolated
20 from the Internet – were not normally exposed to remote attacks. This changes with increasing
21 (wireless) connectivity as required for Industry 4.0 and offered by 5G. The use of wireless
22 technologies requires that consideration be given to a wide range of types of attack: local versus
23 remote, and logical versus physical. These attacks threaten the areas referred to above of reliability,
24 dependability, availability and safety, resulting in risks to health, the environment and efficiency.
25 Specifically, logical attacks exploit weaknesses in the implementation or interfaces (wired and
26 wireless) by performing side channel analyses. Physical attacks focus on hacking of/tampering with
27 devices by exploiting physical characteristics (and ultimately breaking a critical parameter, for
28 example a key). The 5G industrial solutions must be protected against local and remote attacks
29 (both logical and physical), as these can be automated and then carried out by anyone against a
30 large number of devices (for example, bots performing distributed denial-of-service attacks). Local
31 and isolated management of devices is therefore to be made possible in order to assist in the
32 prevention of remote attacks.

33 In addition, device authentication, and message confidentiality and integrity are crucial for
34 industrial communication systems. While data confidentiality is very important in order to protect
35 company IP and prevent industrial espionage, data integrity becomes of paramount concern for
36 industrial applications. This particularly applies to machine-to-machine communication in which
37 data is used to either feed the control loop or control actuators. This can lead for instance to
38 machine failure or quality issues if not detected.

39 Finally, the security architecture must support the deterministic nature of communication,
40 scalability, energy efficiency, and low latency requirements for industrial applications. Looking into
41 the industrial domain, no matter if process or factory automation, 5G always has to be integrated
42 into an existing brownfield situation with legacy communication infrastructure. Therefore,
43 coexistence and integrability is imminent. In addition to the afore mentioned service requirements,
44 the requirements to the hardware and devices also play a crucial role for the successful application

⁵³ 3GPP TS 22.104, “Service requirements for cyber-physical control applications in vertical domains; Stage 1”

⁵⁴ 3GPP TS 22.261, “Service requirements for the 5G system; Stage 1”

1 of 5G to industrial domain, e.g., reliability in harsh environments regarding vibrations, temperature,
2 dirt, or humidity.

3 There are several documents that provide a good overview of use cases and requirements on 5G for
4 use in manufacturing, provided with considerable support of industrial vertical players. 5G-ACIA
5 published several whitepapers focusing on and containing potential 5G use cases and requirements
6 in manufacturing^{55,56,57}. 3GPP SA1 conducted several studies and work items on vertical use cases
7 and requirements, manufacturing contributed to studies^{58,59} and work items related to
8 communication for automation in vertical domains (CAV). This resulted in normative 5G
9 requirements in corresponding 3GPP specifications^{60,61}. These documents had been written at an
10 early stage of the path towards industrial 5G. The described use case can potentially be
11 implemented with 5G. The specifications and first tests with 5G devices in industrial settings look
12 promising. Nevertheless, only practical use of industrial 5G in real industrial environments and
13 under everyday operational conditions will finally show the achievable performance of 5G.
14 Especially, since only 3GPP 5G Rel-16/17 will provide major enablers and important functionality
15 for Industrial 5G to be deployed in factories. (Devices for 5G Rel-16 have been not available yet at
16 the time of writing (May 2022)).

17 Several 5G use cases in manufacturing are restricted to a local area. Often, such local use cases
18 require a non-public network⁶². Especially standalone non-public 5G networks are important in
19 industrial communication for local use cases. A flexible integration of such SNPNs into existing OT
20 environments and with existing industrial communication networks is necessary.

21 5G-ACIA is also working on Industrial 5G Edge computing use cases, requirements and
22 deployment options. Industrial applications and some 5G network functions can run on the factory
23 premise or on service provider's edge very close to the factory premises adding efficiency to the
24 latency, bandwidth and complex computation requirements.

25 Several key 5G use cases of industrial operational technology providers, for instance, in
26 manufacturing, are provided in⁶³:

27 – **Connectivity for the factory floor**

28 Many fixed-position or mobile devices such as drives, robots, machines, sensors,
29 actuators, screen terminals, and other systems, that interact on the factory floor, require
30 fast and reliable connectivity. 5G-based wireless transmission offers new opportunities
31 and greater flexibility. Typical closed-loop control applications will run over the 5G
32 network. On-site service engineers will be able to access the 5G network for monitoring
33 and maintenance. Safety is a key issue on the factory floor. If safety-relevant

⁵⁵ 5G-ACIA, “5G for Automation in Industry”, Whitepaper, March 2019

⁵⁶ 5G-ACIA, “5G for Connected Industries and Automation”, Whitepaper, 2nd edition, February 2019

⁵⁷ 5G-ACIA, “Key 5G Use Cases and Requirements”, Whitepaper, May 2020

⁵⁸ 3GPP TR 22.804, “Study on Communication for Automation in Vertical Domains”, v16.3.0, July 2020

⁵⁹ 3GPP TR 22.832, “Study on enhancements for cyber-physical control applications in vertical domains; Stage 1”,
v17.4.0, March 2021

⁶⁰ 3GPP TS 22.104, “Service requirements for cyber-physical control applications in vertical domains; Stage 1”

⁶¹ 3GPP TS 22.261, “Service requirements for the 5G system; Stage 1”

⁶² 5G-ACIA, “5G Non-Public Networks for Industrial Scenarios”, White Paper, 2019

⁶³ 5G-ACIA, “Key 5G Use Cases and Requirements”, Whitepaper, May 2020

1 components communicate wirelessly, ultra-high reliability and availability is absolutely
2 essential and response time is an extremely important parameter. An example is a safety
3 light curtain. If one of the light beams is interrupted by an object, the light curtain
4 generates a signal in order to prevent injuries. The required response time for a light
5 curtain is generally based on the specific industrial use case, e.g., the proximity of the
6 nearest worker to a potential danger, the walking speed of the worker, and the total
7 reaction time that is needed to place the machine in a safe state. Typically, a light
8 curtain system will periodically poll safety equipment in order to elicit a response
9 within a specified time, i.e., confirming the safety equipment is operational. Certain
10 safety functions may require a response time of a maximum of 1 ms. If the response is
11 delayed or not received, the machine is placed in a safe state and tools are deactivated.
12 The costs for such an interruption increase drastically when not just a single machine,
13 but interlinked machines are impacted.

14 – **Seamless integration of wired and wireless components for motion control**

15 Not all devices in a motion control system will be connected wirelessly. As a result,
16 motion control systems need to integrate wired industrial communication network
17 components with wireless 5G components. This seamless integration has to support the
18 demanding performance requirements of motion control applications such as cycle
19 times/transfer intervals and microsecond latency.

20 An example is the process of joining the chassis and the car body in automobile
21 manufacturing. It requires communication between the conveyor carrying the chassis
22 and the conveyor carrying the body. The chassis and the body are moved closer to each
23 other to allow them to be bolted together. These movements must be precisely
24 controlled, as any collision will result in damage to valuable car components.

25 – **Local control-to-control communication**

26 Control-to-control communication is needed when devices with separate controllers
27 interact to perform a shared task. There is a local aspect to this scenario if the devices
28 are positioned close to one another in a single environment, e.g., they are components of
29 a larger machine or they are multiple machines within a single production building.
30 Examples are shuttles in a packaging machine and collaborative handling of large
31 components.

32 – **Remote control-to-control communication**

33 Remote control-to-control communication is required for devices that normally interact
34 autonomously with their local controller and only need remote communication
35 occasionally (e.g., when there are changes to tasks) or for servicing/maintenance.

36 An example is a remotely controlled PCB assembly line.

37 Printed circuit board assembly lines typically operate entirely autonomously but can be
38 remotely controlled to implement product changes or to capture in-process data.

39 Communication is required between the multiple controllers for the various
40 components/devices on the assembly line and the central control unit.

41 – **Mobile robots and AGVs**

42 Mobile robots and autonomous guided vehicles (AGVs) add greater flexibility to
43 industrial environments and are being deployed ever more frequently. Wireless
44 communication is essential for any mobile device, as wired data transmission is not an
45 option. Common use cases for mobile robots include material handling (picking/put-
46 away) in warehouses and at production plants. Picking robots retrieve items from
47 various storage positions and convey them to a predetermined destination, such as a
48 packing station or container. At production plants, mobile robots are used to retrieve

1 products and to move them from one production step to the next. Extremely large AGVs
2 are often deployed in chemical plants. They are typically remotely controlled by an
3 operator in a control room. The operator observes images captured by cameras mounted
4 on the AGV. The camera signals are transmitted wirelessly. The operator immediately
5 stops the AGV if they recognize an obstacle in the AGV's path or any other
6 malfunction. Any failure of or delay in the transmission of camera signals can
7 potentially lead to serious accidents or, at the very least, unnecessary interruptions to the
8 operation of the AGV.

9 – **Closed-loop control for process automation**

10 The various interacting components within a control loop, such as sensors, actuators and
11 control units, require fast and reliable communication. In process automation, these
12 components are generally located in environments of greater area. An example are
13 controlled conditions in a chemical reactor. The growing need for production efficiency
14 and product quality calls for the precise control of manufacturing processes. Pumps,
15 valves, heaters, coolers, stirrers and other components are monitored continuously by
16 sensors measuring flowrates, temperature, and pressure in order to keep conditions in
17 the reactor within tight thresholds. Long-term dependability of all components,
18 including availability, reliability, security and confidentiality of communications, are
19 crucial for this use case.

20 – **Remote monitoring for process automation**

21 Remote monitoring for process automation requires communication for observation,
22 diagnosis and monitoring. Certain sub-processes (process steps) may require their own
23 dedicated non-public networks. As an example, in the oil and gas industry, items of
24 equipment are distributed over a significant geographical area, e.g., an oil field. Data on
25 the efficiency and operational status of wells, assets and devices are captured by
26 corresponding sensors for remote monitoring. Availability, reliability, and
27 communication security are important aspects for the entire communication chain. In
28 addition, consideration must be given to battery operation in some cases due to a lack of
29 on-site power supply.

30 Major general challenges and particularities of the Factories of the Future include the following
31 aspects:

- 32 1) Industrial-grade quality of service is required for many applications, with stringent
33 requirements in terms of end-to-end latency, communication service availability, jitter,
34 and determinism.
- 35 2) There is not only a single class of use cases, but there are many different use cases with
36 a wide variety of different requirements, thus resulting in the need for a high
37 adaptability and scalability of the 5G system.
- 38 3) Many applications have stringent requirements on safety, security (esp. availability, data
39 integrity, and confidentiality), and privacy.
- 40 4) The 5G system can support a seamless integration into the existing (primarily wire-
41 bound) connectivity infrastructure. For example, the 5G shall allow to flexibly combine
42 the 5G system with other (wire-bound) technologies in the same machine or production
43 line.
- 44 5) Production facilities usually have a rather long lifetime, which may be 20 years or even
45 longer. Therefore, long-term availability of 5G communication services and
46 components are essential.

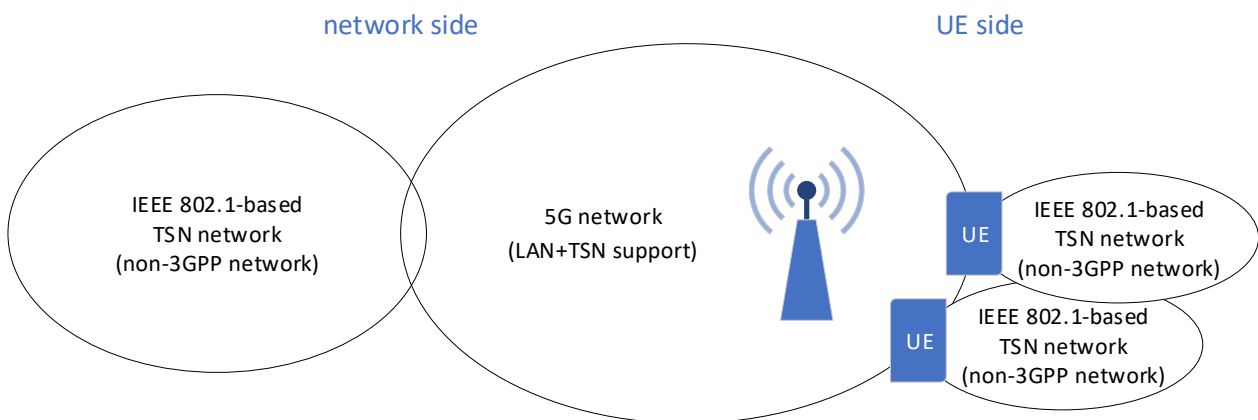
- 1 6) 5G systems support non-public network operation within a factory or plant, which can
2 have standalone operation (i.e. a non-public network can operate without dependency
3 on a PLMN) or can be integrated within a PLMN.
- 4 7) The radio propagation environment in a factory or plant can be quite different from the
5 situation in other application areas of the 5G system. It is typically characterised by very
6 rich multipath, caused by a large number of—often metallic—objects in the immediate
7 surroundings of transmitter and receiver, as well as potentially high interference caused
8 by electric machines, arc welding, and the like.
- 9 8) The 5G system is able to support continuous monitoring of the current network state in
10 real-time, to take quick and automated actions in case of problems and to do efficient
11 root-cause analyses in order to avoid any undesired interruption of the production
12 processes, which may incur huge financial damage. Particularly if a third-party network
13 operator is involved, accurate SLA monitoring is needed as the basis for possible
14 liability disputes in case of SLA violations.

15 **Integration of 5G networks with industrial communication networks**

16 Industrial 5G networks need to be integrated in existing industrial communication networks. In
17 order to support this, a 5G LAN interface is necessary, that supports Virtual LANs and Ethernet.
18 Furthermore, support of Time-Sensitive Networking (TSN) and integration of 5G in industrial TSN
19 networks is of importance. Time-Sensitive Networking (TSN) is an important functionality of IEEE
20 802.1-based industrial communication networks in order to provide deterministic, reliable, real-time
21 communication, and the integration of 5G networks and IEEE 802.1-based TSN networks is very
22 beneficial⁶⁴.

23 **FIGURE 5.8.4**

24 **Integration of IEEE 802.1-based TSN networks with 5G networks (network side, UE side)⁶⁵**



25

26 The integration between the IEEE 802.1-based networks and the 5G networks can be through the
27 5G LAN service of the 5G network on the network side and/or on the UE side (see Figure 5.8.4).
28 The integration on the UE side is used, for instance, in use cases where machinery, AGVs, or robots
29 with their own internal network (wired, TSN) are connected to the backhaul part of the industrial
30 communication network through a 5G wireless link in order to enable mobility or tether less

⁶⁴ 3GPP TR 22.832: Study on enhancements for cyber-physical control applications in vertical domains

⁶⁵ 3GPP TR 22.832, “Study on enhancements for cyber-physical control applications in vertical domains; Stage 1”, v17.4.0, March 2021

1 movements. IEEE 802.1AS-based time synchronization is an important functionality in such
2 industrial TSN communication networks. The accuracy of the time synchronization between the
3 time transmitter (sync master) and any time receiver (sync device) needs to be in the range of $1 \mu\text{s}$ ⁶⁶
4 . The clock synchronization accuracy of the 5G system needs to be smaller than this value, since the
5 5G network is only a part in this integrated industrial network.

6 Depending on the actual physical process, the actual cyber-physical control application, the design
7 of the machinery, AGVs, and robots, and the design of the integrated industrial communication
8 network, different mappings of TSN/time synchronization functionalities to 5G network elements
9 are possible.

10 In general, the different functionalities for the time/clock synchronization are completely unrelated
11 to the industrial communication network except that they need the communication network for
12 distributing the time/clock synchronization messages. Time/clock synchronization is done within
13 time domains or synchronization domains. There is usually one global time domain, that covers the
14 whole industrial communication network, and multiple working clock domains, that are local and
15 restricted to the devices that work together.

16 The functionalities of sync master and sync device can be associated with any network device in the
17 industrial communication network. A device may be sync master for one domain and sync device
18 for another domain concurrently.

19 In general, the sync master can be located on any device that is performant enough to provide the
20 sync master functionality. For the global time domain, the sync master is usually located in the
21 backhaul part or central part of the industrial communication network (non-5G network). For the
22 working clock domains, the location of the sync master depends on the layout of the integrated 5G
23 network / TSN network and the design of the machinery and production cell (the scope of the
24 working clock domain).

25 Regarding sync devices, they can be any device that is performant enough to handle the sync device
26 functionality. Usually, all end devices with time/clock synchronization will be sync devices. The
27 location of a sync device depends on the layout of the integrated 5G network / TSN network and the
28 design of the machinery and production cell (the scope of a working clock domain).

29 Two specific deployments of time transmitter/sync master and time receivers/sync devices are of
30 specific interest to industrial communication:

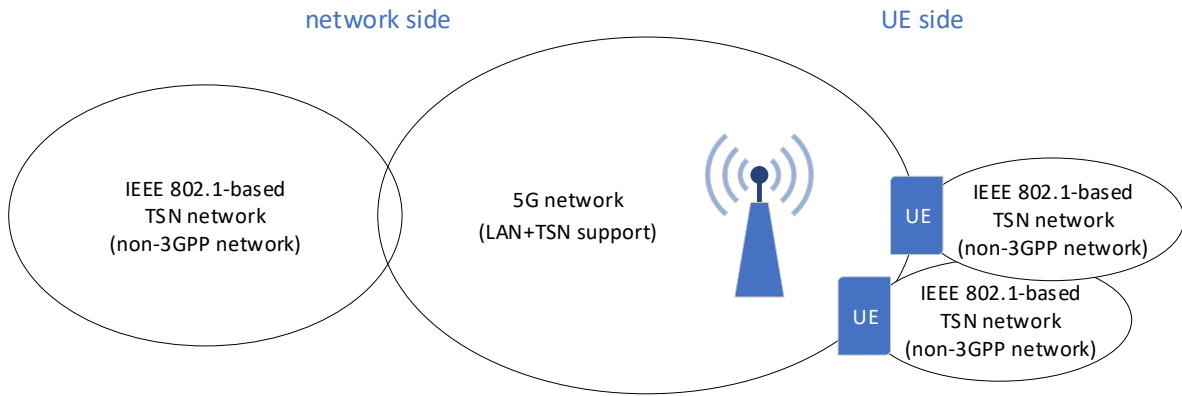
- 31 – Time transmitter/sync master is located on the network side of the 5G network. Time
32 receivers/sync devices are located on the UE side, behind a wireless connection
33 (cf. Figure 5.8.5). This is introduced in 5G Rel-16 specifications.

FIGURE 5.8.5

34 Integration of IEEE 802.1-based TSN networks with 5G networks (network side, UE side)⁶⁷
35

⁶⁶ 5G-ACIA, “Key 5G Use Cases and Requirements”, Whitepaper, May 2020

⁶⁷ 3GPP TR 22.832, “Study on enhancements for cyber-physical control applications in vertical domains; Stage 1”,
v17.4.0, March 2021

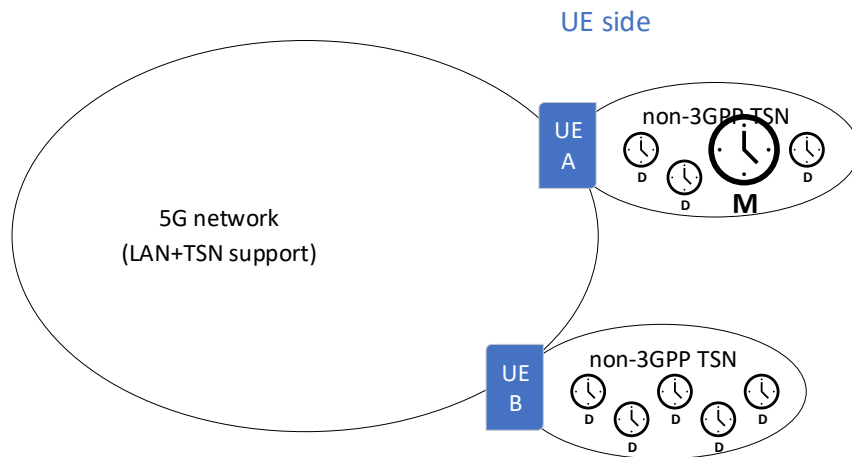


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7

– Time transmitter/sync master is also located on the UE side, behind a wireless connection. Time receivers/sync devices are located on the UE side, behind a wireless connection. The path of the time synchronization messages passes through two wireless 5G links (cf. Figure 5.8.5, see Figure 5.8.6 for this specific deployment). This is introduced in 5G Rel-17 specifications.

8
9

FIGURE 5.8.6
5G network on path of synchronization messages with two wireless links (both, UL and DL)⁶⁸



10

11 How well the so-called 5G Time-Sensitive Communication (TSC) can support IEEE 802.1AS-
12 based time synchronization and IEEE 802.1/5G-integrated industrial TSN networks can only be
13 seen when relevant Rel-16 and Rel-17 functionality is available in industrial 5G devices and
14 networks.

15 The following figures show three examples of anticipated Industrial 5G use cases. Figure 5.8.7
16 shows the anticipated Industrial 5G use case of a flexible modular assembly area^{69,70}, where 5G is
17 used for the communication of mobile assets such as AGVs, mobile robots, etc.

⁶⁸ 3GPP TR 22.832, “Study on enhancements for cyber-physical control applications in vertical domains; Stage 1”, v17.4.0, March 2021

⁶⁹ 5G-ACIA, “Industrial Use Cases & Requirements”, Web Seminar, July 2020

⁷⁰ 3GPP TR 22.804, “Study on Communication for Automation in Vertical Domains”, v16.3.0, July 2020

FIGURE 5.8.7

Anticipated Industrial 5G Use Case – Flexible Modular Assembly Area⁷¹



↑ Source: BOSCH ↓ Source: Siemens



- Communication of **mobile assets** such as **AGVs**, **mobile robots**, etc.
- 5G for industrial-grade **coverage & reliability**
- 5G positioning might support **tracking & navigation**
- URLLC for **interaction** between and to **mobile machines** closing the control-loop over-the-air
- 5G for **connecting sensors on board** (cameras, etc.) with QoS

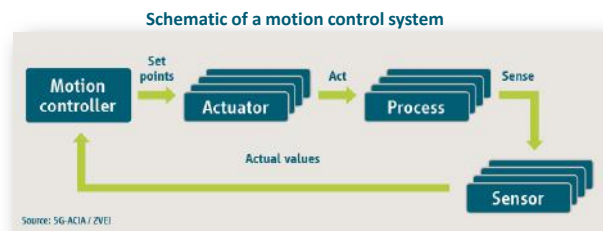
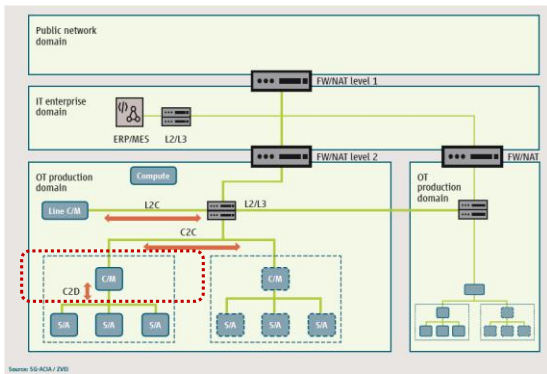
	Characteristic parameters	Max # devices ¹
shuttle	<ul style="list-style-type: none"> • Transfer interval 10..100 ms • message size 256/512 byte 	2 / 50
AGV AGV Root train	<ul style="list-style-type: none"> • Transfer interval 40..500 ms • message size ≤ 256/512 byte • User-experienced data rate for aperiodic traffic ~15 kbit/s 	4 / 450
	<ul style="list-style-type: none"> • During movement: transfer interval 40..500 ms, message size ≤ 256/512 byte • During operation: transfer interval 1..10/50ms (interaction with active/passive assets); message size ≤ 256/512 byte • User-experienced data rate for aperiodic traffic ~15 kbit/s 	4 / 100
	<ul style="list-style-type: none"> • Tool localization: time to first fix < 1 s; update time of position 100 ms; position accuracy < 1 m 	4 / 500

¹Maximum # devices per 10 m x 10 m / LOS space

Figure 5.8.8 shows the anticipated Industrial 5G use case of motion control^{72,73}, where 5G is used for wireless communication between the motion controller and its sensors and actuators requiring very low latency of ~1 ms and below, but also requiring high communication service availability (CSA) and Communication Service Reliability (CSR).

FIGURE 5.8.8

Anticipated Industrial 5G Use Case – Motion Control⁷⁴



- Line controller-to-controller (L2C) and controller-to-controller (C2C) communication
 - Controller-to-device (C2D) communication
- CSA: Communication service availability
CSR: Communication service reliability
MTBF: Mean time between failures

Use case (high level)	CSA (%)	CSR (MTBF)	Transfer interval	Survival time	Message size (byte)	# of devices	Typical service area	
Motion Control	Printing machine	>=99.9999	~ 10 years	< 2 ms	2 ms	20 bytes	>100	50 m x 10 m x 10 m
	Machine tool	>=99.9999	~ 10 years	< 0.5 ms	0.5 ms	50 bytes	~20	50 m x 10 m x 10 m
	Packaging machine	>=99.9999	~ 10 years	< 1 ms	1 ms	40 bytes	~50	50 m x 10 m x 10 m

⁷¹ 5G-ACIA, “Industrial Use Cases & Requirements”, Web Seminar, July 2020

⁷² 5G-ACIA, “Industrial Use Cases & Requirements”, Web Seminar, July 2020

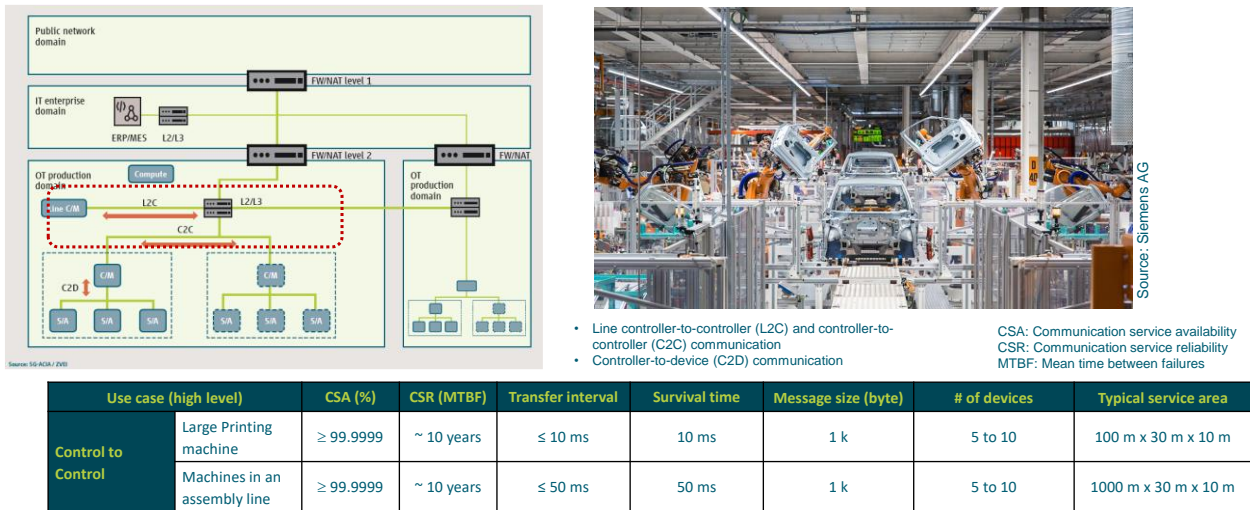
⁷³ 3GPP TS 22.104, “Service requirements for cyber-physical control applications in vertical domains; Stage 1”

⁷⁴ 5G-ACIA, “Industrial Use Cases & Requirements”, Web Seminar, July 2020

1 Figure 5.8.9 shows the anticipated Industrial 5G use case of control-to-control communication⁷⁵,
2 where 5G is used for communication between controllers, for instance, in order to coordinate
3 interaction between the different controlled devices.

4 FIGURE 5.8.9

5 Anticipated Industrial 5G use case – Control to Control



6

21 July 2020

5G Alliance for Connected Industries and Automation

8

7 Besides the different key performance parameters (KPIs) such as high communication service
8 availability (CSA), low latency, and periodic-deterministic traffic, industrial use cases have also
9 several functional and operational requirements such as:

- 10 – Non-public network operation, standalone non-public networks
- 11 – Time synchronization
- 12 – Support of Time-Sensitive Networking
- 13 – Flexible integration with existing industrial communication networks
- 14 – Communication service interface/API/network exposure function for operations and
- 15 management by vertical
- 16 – QoS monitoring, network diagnosis
- 17 – Positioning.

18 Several of these functionalities for industrial 5G have been only specified in 3GPP 5G Rel-16 or
19 Rel-17. At the time of writing (May 2022), however, devices for 5G Rel-16/17 with the specific
20 functionalities for industrial 5G have been not available yet. Only when such devices will be
21 available and can be tested in industrial environments und daily operational conditions, it can be
22 seen to what extend 5G can fulfill the requirements of industrial use cases such as presented in the
23 above figures.

⁷⁵ 5G-ACIA, “Industrial Use Cases & Requirements”, Web Seminar, July 2020

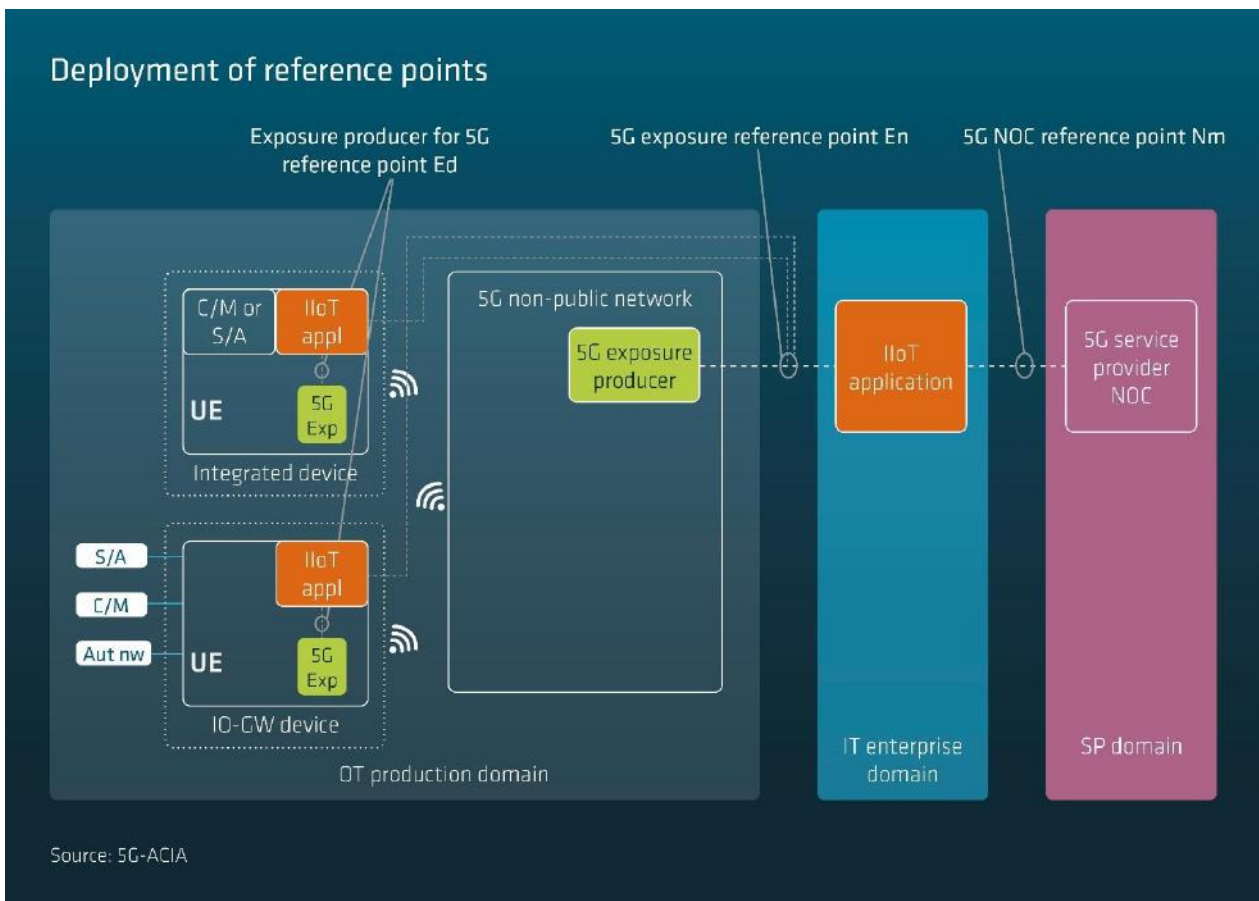
1 Exposure of 5G network capabilities

2 The primary role of exposure interfaces is to manage the user plane of a 5G Non-Public Network⁷⁶.
3 The user plane supports the transmission of application data at layers two and/or three of the OSI
4 networking model. IIoT/industrial applications are software entities that consume the services of the
5 5G exposure interfaces.

6 The exposed 5G services are integrated with the IIoT applications via industry-compliant reference
7 points. The 5G exposure services are available via two reference points, Ed and En. These reference
8 points are situated between the IIoT application and the 5G system. Ed is the reference point
9 between a UE and an IIoT application, and En is the reference point between the 5G NPN and an
10 IIoT application. The 5G NPN user plane is managed (e.g., connections established, monitored,
11 changed, terminated, etc.) by the services exposed via the reference points.

12 FIGURE 5.8.10

13 Deployment of reference points⁷⁷



14

15 It should be noted that a 5G NPN can connect to non-3GPP networks, for instance TSN networks;
16 this option is not explicitly shown in Figure 5.8.10.

⁷⁶ 5G-ACIA, “Exposure of 5G Capabilities for Connected Industries and Automation Applications”, White Paper, February 2021

⁷⁷ 5G-ACIA, “Exposure of 5G Capabilities for Connected Industries and Automation Applications”, White Paper, February 2021

1 The capabilities that a 5G non-public network (5G NPN) must expose towards IIoT applications to
2 enable a range of operational use cases are divided into device management and network
3 management. Exposure of 5G network capabilities allows factory operators to perform frequent
4 (daily) tasks without the need to involve the network operator. These tasks are, for instance,
5 onboarding of devices to the 5G NPN, managing and monitoring device connectivity and
6 monitoring of 5G NPN performance and operational state⁷⁸ .

10 **5.9 IMT applications in airports and ports**

11 Major transportation hubs like airports and shipping ports are like small cities with different types
12 of communication needs and use cases. For instance, multiple wireless networks are used in airports
13 – RLAN for consumer and retail data communications, distributed antenna systems (DAS) for in-
14 building cellular services, separate Land Mobile Radio (LMR) systems for public safety
15 communications, etc. Operating multiple networks in a shared environment like airports and ports
16 can be costly for port operators to maintain. Therefore, operators seek a new system to simplify and
17 offer reliable and secure wireless networking services to handle mission-critical operations. While
18 IMT applications in airports and ports share similar goals to improve operational efficiency with
19 more robust cyber security, subtle differences exist.

20 A key metric in airport operations is aircraft turnaround time at terminals. Airlines effectively rent
21 gates at airports. Hence, quicker turnaround times at terminals equate to higher utilization for the
22 airlines. Moreover, consumers prefer airlines that keep on-time departures and arrivals, so there is a
23 consumer experience benefit also. Multiple operational aspects can impact aircraft turnaround times
24 at terminals, including baggage handling, de-icing, aircraft flight diagnostic download, real-time
25 updates to ground crews, ticketing agents, security personnel, etc. Having reliable and secure
26 networks to support the numerous operational use cases can improve the overall operations at the
27 airport, from air traffic controllers on towers to airline ground crews and security agents. From a
28 consumer perspective, seamless ticketing and baggage handling to a smooth security check-In
29 process enabled on a reliable and secure private network are beneficial.

30 Automation and worker safety and retention are the key motivation for IMT applications at shipping
31 ports. The world's largest shipping ports operate 24 (hours) × 7 (days). In this dynamic environment,
32 worker safety is a major concern. Another pain point for port operators is worker retention due to poor
33 working conditions. For example, crane operators work in tight spaces, high above the ground, for an
34 extended period. Remote control of crane operations, container trucks, and other heavy machinery in
35 ports can alleviate these pain points. For instance, with real-time video streaming and analytics, a
36 crane operator may be able to operate multiple lifts and cranes situated at an operations center. As a
37 result, remote operations can increase productivity, save labor costs, and improve worker safety.

38 Real-time video is critical for port security and remote control operations. Video surveillance is
39 essential to maintaining port security. Real-time video surveillance with computer vision can be
40 used to maintain security control and access. In addition to infrastructure security, real-time video is
41 vital for handling heavy machineries, such as cranes and unmanned container trucks, in remote
42 command and control operations. Private 5G networks promise superior coverage, low latency, and
43 massive machine-type communications with fewer radios than existing RLAN-based meshing

⁷⁸ 5G-ACIA, “Exposure of 5G Capabilities for Connected Industries and Automation Applications”, White Paper, February 2021

1 networks. While existing RLAN and meshing solutions are fine for fixed wireless applications, they
2 are not reliable in dynamically changing mobile environments such as ports.

3 Drone inspection of port operations is another interesting IMT application found in shipping ports.
4 In addition to drones, video-mounted cranes and containers tagged with sensors are used to track
5 containers to help locate goods (within containers) in ports. Port operators are increasingly called
6 upon to provide visibility of the supply chain to logistics and trucking companies and end customers
7 in an increasingly connected world. As a result, port operators increasingly seek new technology
8 solutions, such as private 5G and video analytics, to gain additional operational efficiency and
9 compete against other port operators worldwide.

10 **Maritime industry and communications**

11 The maritime industry has specific use cases and communication requirements that may not apply
12 to other industries. IMT 5G support can be used to address such specific needs, for example⁷⁹:

- 13 - secure mechanisms to associate a UE identity with a vessel identity.
- 14 - long communication range
- 15 - determining accurate position, heading and speed of UEs, e.g. for maritime emergency
16 requests or assisting other UEs with safety information.
- 17 - mechanisms of distributing a maritime emergency requests received from a UE to other
18 UEs on a vessel.

19 Some use cases are described below⁸⁰.

20 *Pilotage service in ports*

21 The use case on pilotage service is to provide shipboard users such as a pilot or a shipmaster and
22 shore-based users such as pilot authorities, pilot organization or bridge personnel the exact
23 information necessary to manoeuvre vessels over IMT systems through pilotage areas such as
24 dangerous or congested waters and harbours or to anchor vessels in a harbour in order to safeguard
25 traffic at sea and protect the environment.

26 *Tug service in ports*

27 A tug is a boat or ship that manoeuvres vessels by pushing or towing them. Tugs move vessels that
28 either should not move by themselves (e.g. vessels passing in a narrow canal, berthing and
29 unberthing operations) or those that cannot move by themselves (e.g. barges, disabled ships, oil
30 platforms). The use case of tug service is described for ship assistance (e.g. mooring), towage (in
31 harbour/ocean), or escort operations to safeguard traffic at sea and protect the environment by IMT
32 systems.

33 **5.10 IMT applications in the agriculture sector**

34 With a global population of almost 8 billion, there is a greater demand for food. In the current
35 environment where agricultural land use per capita is decreasing, the future of farming is “precision
36 agriculture” – i.e., producing more with less. It is all about making farming smart. Amidst the
37 growing strain on natural resources, empowering farmers with smart tools to maximize food
38 production while minimizing the land and water usage is critical. To achieve this goal, farming
39 equipment, such as tractors and IoT sensors for irrigation systems and others, needs to be connected
40 and work in unison for situational awareness of the entire farming and livestock operations.

⁷⁹ 3GPP TS 22.119 *Maritime Communication Services over 3GPP system; Stage 1*

⁸⁰ 3GPP TR 22.819 *Feasibility Study on Maritime Communication Services over 3GPP system.*

1 For example, remote monitoring of IoT sensors to check water quality, soil conditions, weather, and
2 other environmental conditions will be critical to determine when to plant, water, and harvest.
3 Another IMT application is to support autonomous farming vehicles, such as connected tractors and
4 trucks, for planting and transporting crops. For example, with improved 5G positioning,
5 autonomous tractors can plant seeds with better precision for higher crop yields. Moreover, video-
6 equipped drones can be employed to monitor the vast farmland and livestock remotely. In addition
7 to connecting connected farm equipment and IoT sensors, wide-area private cellular networks in
8 rural farms can enable voice and data communication among farmworkers in the field and
9 distribution partners.

10 **Smart farming**

11 Smart farming is about the application of data gathering (edge intelligence), data processing, data
12 analysis and automation technologies within the overall agriculture value chain. One of the newest
13 trends in agriculture is using the advancement in IoT technology to make smarter decisions which
14 may lead to reduce farming costs, and boost production.

15 This Smart farming is something that is already happening, as corporations and farm offices collect
16 vast amounts of information from crop yields, soil-mapping, fertiliser applications, weather data,
17 machinery, and animal health (e.g., animal health data collected from sensors are used for monitoring
18 and early detection of events and health disorders in animals can be prevented).

19 Two examples are described below⁸¹.

20 *Automated irrigation*

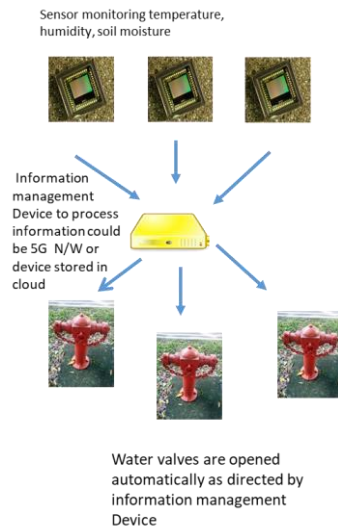
21 This use case describes a typical example of using 5G networks for supporting smart farming when
22 it comes to data collection and processing of information. Automated irrigation systems contain
23 valves and sensors deployed around the farmland, which is centrally controlled and managed by an
24 information management system.

25 The information management system, which can be a 5G device or 5G network services, stores and
26 processes the data collected from the sensors. When the soil needs to be irrigated, e.g. the moisture
27 level is low and humidity is also low compared to what was pre-defined. the information
28 management system detects the low soil moisture level and low air humidity from the data collected
29 from the sensor then a trigger is automatically activated to send control messages to open the water
30 valve(s) and allow water to irrigate the soil and increase the level of soil moisture (Figure 5.10.1).
31 At the same time an alert is sent to the farmer to report that the action that has taken place. When
32 the pre-defined level of soil moisture is reached, the sensor(s) report(s) this to the information
33 centre and a trigger is activated to automatically close the water flow. The management information
34 systems will notify the farmer valve has closed.

⁸¹ 3GPP TR 22.804: *Study on Communication for Automation in Vertical Domains*.

FIGURE 5.10.1

Automated irrigation system



1
2

3

4 *Protection against animal poaching*

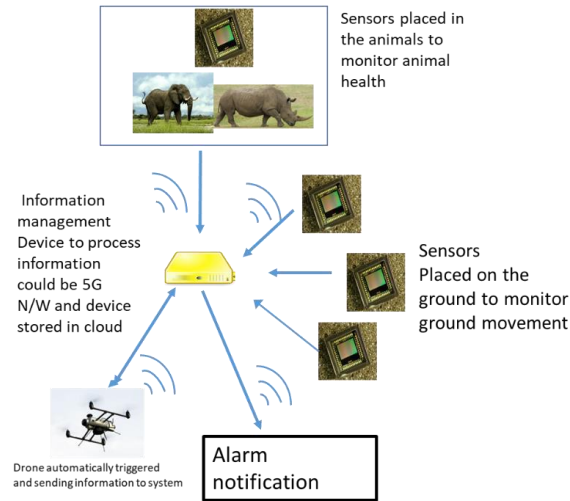
5 Animal poaching can be a challenging issue in many farming environments. Although armed
6 personnel are deployed to stop poaching, they need to be quick to reach the animals that are being
7 poached and this, in some cases, can be very challenging. With the use of a 5G and automated
8 sensor monitoring, it is possible to quickly detect animals that are being hunted. This will give the
9 rangers a better opportunity to be proactive rather than reactive.

10 Consider a reserve that has all animals tagged or injected with sensors as shown in the picture
11 below (Figure 5.10.2). These sensors send data to a processing centre, i.e. an information
12 management centre, which can either be deployed in a 3GPP network or a 3GPP device. On a
13 regular basis, sensor data is sent from the animals and from the sensors in the environment to the
14 information management centre. If an animal happens to be in distress, the temperature sensor on
15 animal may indicate an increase in temperature, and sensor pulse data also indicates an increase in
16 pulse rate.

17 The sensor data from the environment is also collected, and a combination of all the information is
18 processed so that a decision can be made whether to send a drone-based sensor and to take pictures.
19 The data is processed together with the sound that is being picked up in the neighbouring ground
20 sensor to detect if it is another animal that is chasing the distressed animal or it is being chased or
21 chasing another animal. If this sound indicates that there is an external threat then the sensor
22 automatically initiates a drone or ranger to go view the area. Captured pictures are sent to the
23 information management centre for processing.

FIGURE 5.10.2

5G to support protection against animal poaching



5.11 IMT applications in Gaming

Gaming is a unique vertical that drives innovative usage models, which may not have been previously imaginable and are changing the way wireless services are offered and consumed. Much in the same way that texting services replaced basic SMS and paging services in the early days of IMT, gaming has grown in leaps and bounds in ways unimaginable 20 years ago. Similar sets of innovations may be driven through new usage methods and emerging technologies surrounding gaming.

Democratization of the gaming experience and availability of games for any smartphone user is already making the appealing gaming vertical even more potentially lucrative to the IMT-enabled telco industry. The combination of improvements to network infrastructure, as well as the evolution of the gaming industry ecosystem towards better catering to mobile users, will have the most significant impact for the future of mobile gaming. IMT network improvements will unlock better speeds, throughput, and most importantly, low latency for better mobile gaming. However, what matters more than these network characteristics is the consistency of delivery for ideal gaming experiences.

To appeal to the valuable IMT gaming segment, the industry ecosystem will likely evolve as follows:

- Expanded cloud gaming offering - continuation of gaming on any screen
- Advancements in mobile wearables i.e., VR and augmented and mixed reality (AR/MR)
- High fidelity immersive environments (better graphics, shapes, textures, sound etc.)
- Game creation specifically for IMT mobile device access
- Greater industry collaboration, partnerships, and sponsorship
- IMT gaming focused value bundling, gaming-as-a-service (GaaS) and innovative new business models.

Together, these improvements will create a more dramatic shift to cloud gaming, smoother gameplay, more immersive (VR and AR/MR) and social experiences, as well as refined go-to-market approaches to incentivize IMT gaming.

1 **IMT Technology Considerations for the Gaming Vertical**

2 – **IMT New Radio (NR) architecture:** Gaming performance and experience will
3 improve as telecommunications providers shift from IMT NSA (non-standalone) to IMT
4 SA (standalone) networks. Additionally, there will be enhanced coverage densification
5 provided by mid-band spectrum, and both enhanced speed and coverage from high-band
6 and mmWave spectrum. More specifically, IMT SA's enhanced mobile broadband
7 (eMBB) and Ultra-Reliable and Low Latency Communications (URLLC), will
8 dramatically improve and guarantee speed (reliability of more than 99.999%),
9 throughput and very low latency allowing for next level IMT gaming experience. When
10 it comes to mobile gaming, these advancements could feel like going from the original
11 PlayStation game console to PlayStation 5, leap frogging generations of innovation and
12 creating IMT-enabled high fidelity experiences.

13 – **Speed:** It can be expected that speed requirements will grow over time, but it will not
14 just be speed itself that matters. Other factors determining the likely minimum speed
15 thresholds may depend on cloud provider, game genre type, resolution requirement,
16 accessories used – as well as impact consistency requirements to enable smooth
17 gameplay. While uploading has traditionally not been as important, the growing
18 popularity of sharing video clips on YouTube™ is starting to change this. Today, games
19 and associated services may require 10-20 Mbit/s, but this could climb to 20-40 Mbit/s
20 or more in the future.

21 Additionally, the lower the volatility of speeds, the better the end user experience. For
22 example, 10-15 Mbit/s is often better than 10-50 Mbit/s, if data throughput remains
23 stable. Of course, in general, higher and more consistent speeds are ultimately more
24 desirable (e.g., 40-50 Mbit/s is better than 10-15 Mbit/s). Today, game streaming is
25 currently capped at 4K (Google Stadia) but tomorrow this could shift to 8K.

26 – **Latency:** Network features such as multi-access edge computing, regional cloud,
27 network slicing and QoS will assist in bringing users closer to telco networks, as well as
28 prioritizing gaming traffic for improved latency to better support immersive multiplayer
29 and cloud gaming. Improved latency of less than 20 ms also enables VR/AR gaming
30 experiences.

31 – **Edge computing:** will be a critical feature for supporting the ultra-low latency and
32 throughput required by IMT gaming as well as VR/AR, especially since most cloud
33 gaming providers have centralized architecture. Paired together, IMT and edge
34 computing will help reduce workload and battery drain on mobile devices and enable a
35 better overall user experience through reduced frame loss and motion-to-photon latency.

36 As consumer IMT network technical knowledge and understanding grows, expectations will likely
37 shift from simply understanding latency, to knowing how consistently it is delivered (guaranteed),
38 which will make metrics like 'jitter' more important and more commonly understood.

39 For IMT gamers, pings above 100 ms can impact a player's ability to compete in fast-paced games.
40 While IMT with edge computing should help improve this, high motion-to-photon latency (or
41 simply "lag"), can create a side effect of nausea among some gamers. In a recent experiment with
42 Google Stadia, a tester evaluated the cloud gaming experience on different game genres and
43 determined:

- 44 – 1-25 ms no perceived lag, feels native
- 45 – 25-100 ms some perceived lag
- 46 – 100+ ms noticeable lag.

1 Given the ‘on the go’ benefit of IMT gaming, coverage will also be a growing consideration for
2 gaming consumers. In particular, ‘availability rate’⁸² is a helpful metric that some third-party sources
3 use to measure the proportion of time IMT users spend connected to an active IMT signal.

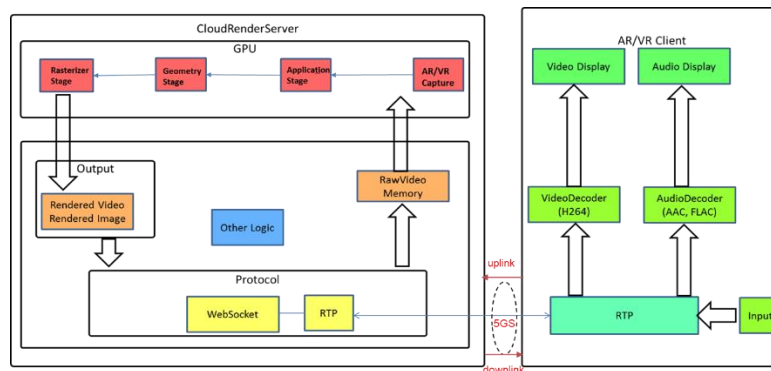
4 **Cloud/Edge/Split Rendering for Gaming**

5 The use of mobile devices for gaming is becoming more and more popular, can be a normal smart
6 phone or AR/VR devices. When playing the game, the sensors within the devices produce some data
7 which is needed to perform rendering computing. Different rendering scenarios exist⁸³, e.g.,
8 rendering may be done exclusively on the device or, all or part of the rendering can be done in the
9 network/cloud.

10 For cloud rendering use case, the user device doesn’t perform rendering computing, but it sends the
11 sensor data in uplink direction to the cloud side in a real time manner. When the cloud side receives
12 the sensor data, it performs rendering computing and produces the multimedia data and then sends
13 back to the user devices for display. The following Figure (Figure 5.11.1) shows the general idea.

14 **FIGURE 5.11.1**

15 **Cloud rendering for games**



16

17 In order to reduce the latency, edge computing can be enabled for the cloud side.

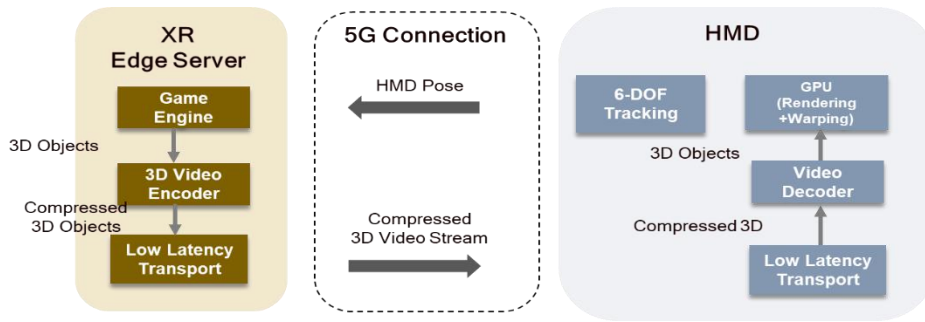
18 Compared with existing gaming services, cloud gaming is extremely delay and bandwidth sensitive
19 because there is no buffer for the video frame and any non-real time delivery or packet loss will cause
20 discontinuous frame or bad gaming experience. To address some of these challenges, so-called
21 “split” rendering architectures are also possible, where the device is able to do local/partial rendering.
22 One example is shown in Figure 5.11.2.

⁸² <https://www.opensignal.com/reports/2021/01/usa/mobile-network-experience> - Availability rate, as per the OpenSignal US report from January 2021, noted that T-Mobile moved from 22.5% to 30.1%, Verizon moved from 0.4% to 9.5% and AT&T moved from 10.3% to 18.8%.

⁸³ 3GPP TR 22.842: Study on Network Controlled Interactive Services

FIGURE 5.11.2

Split Rendering (video streaming case)



The general gaming service flow can be summarized as follows:

- 1) The game player turns on the 5G device and starts to play the game. The gaming app performs hand-shake with the server side so that end-to-end transportation path of the game related data is established.
- 2) The cloud rendering server may request 5G network to steer the traffics towards local cloud rendering server in local data network.
- 3) The sensor data are produced within the user device and these data are sent to the cloud render server via 5G in uplink direction.
- 4) The cloud rendering server perform rendering and produce multimedia or pre-rendered graphics data.
- 5) Multimedia or pre-rendered graphics data are sent to the use device in downlink direction.
- 6) The end use device performs multimedia decoding and potentially post-rendering and then displays the audio-visual viewport.

Transportation of uplink sensor data and downlink multimedia/pre-rendered data has very stringent requirements on packet delay and bandwidth.

Multi-modal haptic gaming

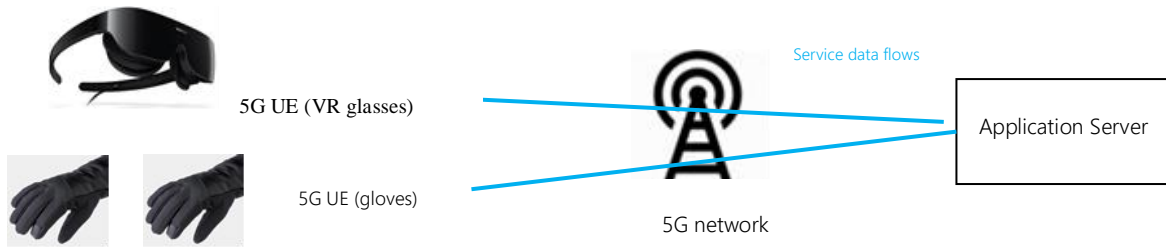
Immersive multi-modal gaming applications may include multiple types of devices such as VR glass, gloves and other potential devices that support haptic and/or kinaesthetic interaction. These devices can be 5G UEs connected to the immersive multi-modal VR application server via the 5G network, see Figure 5.11.3⁸⁴.

Based on the service agreement between MNO and immersive multi-modal VR application operator, the application operator may in advance provide the 5G network with the application information including the application traffic characteristics and the service requirement for network connection.

FIGURE 5.11.3

Immersive multi-modal gaming

⁸⁴ 3GPP TR 22.847: Study on supporting tactile and multi-modality communication services



1

2 In a typical example, the application user utilizes the devices to experience immersive multi-modal
3 VR application. The user powers on the devices to connect to the application server, then the user
4 starts the gaming application. During the gaming running period, the devices periodically send the
5 sensing information to the application server, including haptic and/or kinesthetic feedback signal
6 information, which is generated by haptic device, and the sensing information such as positioning
7 and view information, which is generated by the VR glasses. According to the uplink data from the
8 devices, the application server performs necessary process operations on immersive game reality
9 including rendering and coding the video, the audio and haptic model data, then application server
10 periodically sends the downlink data to the devices, with different time periods respectively, via 5G
11 network. The devices, respectively, receive the data from the application server and present the
12 related sensing including video, audio and haptic to the user.

13 Gaming Industry Ecosystem

- 14 – **Cloud Gaming providers** – IMT network experience improvements will encourage the
15 shift from console / PC gaming to cloud gaming. This trend may lead to greater
16 collaboration between cloud computing and telco providers to enable a better network
17 gaming experience through different technologies like edge computing, as well as
18 increased marketing partnerships⁸⁵.
- 19 – **Game Developers and Publishers** – The industry is anticipating the development of
20 ‘IMT original’ high fidelity games, which are adapted to the unique requirements of
21 specific mobile devices, such as leveraging the camera, GPS, sensors, as well as the
22 medium itself. It is expected the overall accelerated shift to mobile will change the
23 perception that mobile gaming compromises quality. A comparable example of this
24 change is like how HD and modern special effects have impacted the Hollywood film
25 industry in terms of production quality. Examples of this popularity include “Call of
26 Duty” and “Mario Kart Tour”, which are both major gaming franchises now available
27 on mobile. In addition, the popularity of free-to-play gaming models like the one used in
28 “Candy Crush” are demonstrating the benefit of the mass adoption of mobile play
29 leading to new, profit-driven business models via advertising and in-game purchases.
- 30 – **Wearables** – Over the next few years, there will likely be a dramatic progression in
31 wearables, given the substantial improvements in latency. VR will shift to mobile with
32 higher graphic resolution. AR/MR will create immersive gaming experiences through
33 expanded field of view, as well as enable real-time shareable / viewable AR content to
34 facility team experiences. Wearables will essentially create a new 'hardware' category
35 not unlike the first-generation game consoles of the 1980’s. One example is the
36 Microsoft HoloLens 2, which demonstrates benefits including an increased ability to see

⁸⁵ An example of such a partnership is the recent three-year deal Verizon signed for the official IMT network service partnership with Riot Games for League of Legends and Valorant e-sports

1 more holograms at once through increased field of view, as well as a more refined
2 ergonomic, instinctual, and untethered experience.

3 – **AR/VR technologies** will be used in gaming applications to immerse players into the
4 heart of a game storyline and provide enticing virtual objects. Due to the more
5 entertaining environment, AR/VR technologies could potentially lead to renewed
6 momentum for outdated games. AR/VR developers can use improved user experience to
7 attract and appeal to gamers in new ways. It is likely that this category will see access to
8 IMT provide an avenue for lower-cost, lighter weight, more comfortable peripherals
9 with better batteries. Better battery life could take the form of improved batteries overall
10 and more efficient devices.

11 New peripherals will also make it easier to play games on a smartphone, including
12 third-party controllers, VR headsets, and battery packs. Furthermore, through the
13 Internet of Senses, features such as haptics (visceral), spatial (immersive) audio, and
14 smell could eventually make it to the forefront of VR and AR gaming titles. Ultimately,
15 mass adoption of VR/AR will likely be dependent on the quality of the released content,
16 as well as how successful it will be used in other vertical use cases, such as stadium-
17 based entertainment viewing⁸⁶.

18 – **E-Sports** – This rapidly growing sector of the gaming industry will be heavily affected
19 by IMT gaming. Many telcos are partnering with game developers to demonstrate the
20 benefits of their IMT networks through mobile e-sports tournaments. For players, lower
21 latency can result in more wins. When applied to a competitive setting, network
22 characteristics will have to be on a fair playing field like equitable rules/equipment for
23 any other professional sport.

24 Audiences can also expect better streaming and more immersive experiences provided
25 by VR/AR (with expanded field of views). It is likely that competitive VR/AR multi-
26 player games could grow in popularity for competitive esports, as well. With enhanced
27 fan experiences, increased advertising and sponsorship dollars are likely to follow⁸⁷.

28 – **Gaming Genres** – Existing gaming genres will continue such as: shooting games,
29 sports games, action/adventure games, casual single player & multiplayer games.
30 However, there will likely be developments such as the rise of Massively Multiplayer
31 Online (MMO) games and emergence of new story telling capabilities and new genres
32 like interactive real-world games, given network advancements and improvements in
33 AR. Pokémon Go, a free-to-play, location-based augmented reality game developed by
34 Niantic, has gained growing popularity driven by multi-player and AR features.

35 – **Advertising** – IMT gaming should in principle be the catalyst for more targeted and
36 relevant in-game advertising. Dynamic in-game advertising (DiGA) will allow brands to
37 create dynamic in-game events more easily and efficiently. In addition, geo-targeted
38 advertising will be more impactful as more customers take gaming on the go. From fast
39 food geo-targeted ads to a branded experience side-missions, there will be greater
40 potential ad revenue from the shift towards cloud-based IMT gaming.

⁸⁶ One example of an innovative VR/AR game title was the November 2019 release of Half-Life: Alyx, which ended up being the highest profile VR game, causing sales to soar for all other VR devices, including Facebook's Oculus

⁸⁷ Recently, Verizon formed a partnership with Dignitas allowing gamers to train in a state-of-the-art IMT e-sports facility in Los Angeles, CA as part of their IMT Lab.

1 **Emerging Business Models in IMT Gaming**

2 The growth of IMT gaming will foster the growth of Gaming as a Service (GaaS). GaaS allows
3 users to access a game or content (via on-demand streaming) from any device through a recurring
4 revenue model. It offers ways to monetize video games either after their initial sale, or through a
5 free-to-play model. There are a variety of GaaS examples ranging from Massively Multiplayer
6 Online Games (MMOs) which use a monthly subscription, game subscription services like Xbox
7 Game Pass which provide access to a large digital library, cloud gaming like PlayStation Now
8 which allow subscribers to play via remote servers on local devices, microtransactions which profit
9 off low-cost purchases and season passes, which provide large content updates over the course of a
10 season or year.

11 With the ability to target the desirable IMT gaming segment, there will likely be curated IMT
12 gaming specific packages from telco providers to incentivize purchases. These could take the form
13 of the following:

- 14 – Premium packages with abundant data
- 15 – Discounted / bundled⁸⁸ cloud games with IMT contract
- 16 – Bundled wireless and wireline offering.

17 There will likely be continued growth in marketing partnerships and sponsorships with cloud
18 gaming providers varying from promotion of edge computing and QoS service features, customer
19 loyalty program benefits, branding with game developers, and co-marketing. Many telcos are seeing
20 the advantages of these partnerships for promoting new IMT offerings to the gaming community⁸⁹.

21 **5.12 IMT applications in Rail Sector**

22 Over the last 20 years, the ground-to-train communication system has become a core part of railway
23 operations, enabling significant harmonisation and improvement of previously heterogeneous railway
24 services and applications under legacy analogue systems.

25 The evolution of such system, and its integration with IMT networks, is expected to revolutionize
26 numerous aspects of digitalisation in the Rail sector. Future Railway Mobile Communication System
27 (FRMCS), standardized by 3GPP (in cooperation with UIC and other rail sector stakeholders and
28 authorities), targets to be the future worldwide telecommunication system relying on 5G and Mission-
29 Critical Services (MCX) to support critical communications for rail networks.

30 One example of those critical communication applications is the Railway Emergency Communication
31 (REC). REC serves two main purposes in railway operation:

⁸⁸ Recently, US-based wireless companies have started to aggregate content through discounted digital bundling to differentiate offers, reduce churn, promote IMT usage, and gain consumption data. Verizon offered 12 months of PlayStation Plus and PlayStation Now, starting in late 2020 for IMT customers with select unlimited plans.

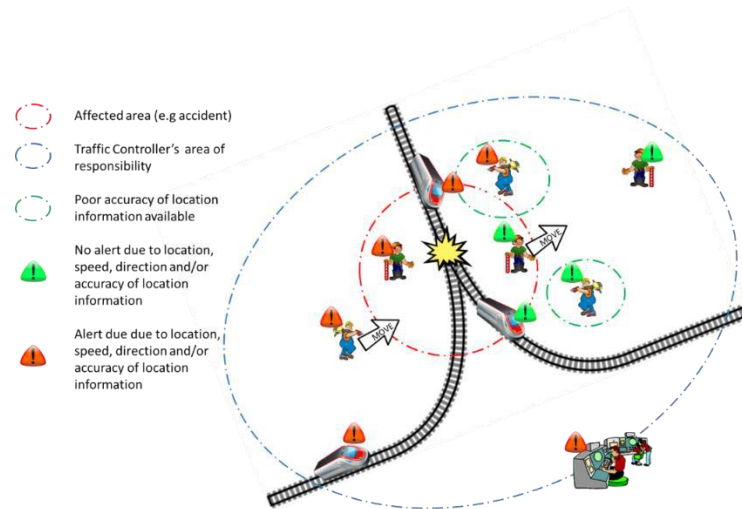
⁸⁹ South Korea Telecom (SKT) partnered to provide ‘SKT IMTX Cloud Game’ powered by Microsoft Xbox Game Pass Ultimate in South Korea. The offering included access to more than 100 games in the Xbox Game Pass catalog for approximately US \$14.40 per month, which is viewed as both a revenue generator from an existing base, as well as an acquisition tool for gaining new customers. In January 2020, a South Korean cellular carrier also launched a cloud gaming service GeForce NOW (January 2020) in partnership with Nvidia and made accessible on the LG Plus smartphone. As a retention play, it was offered free of charge to customers who had subscribed to its IMT service.

Elsewhere, Verizon’s three-year official IMT network service partnership with Riot Games for League of Legends and Valorant e-sports is expected to provide customers with discounts on League of Legends in-game purchases through the Verizon Up program. In addition, AT&T has worked with ESL to launch ESL Mobile Open an all-year e-sports league.

- 1 - Alert Drivers or other railway staff about an emergency. Receiving such alert will result in
2 immediate actions to be taken by the recipients. These actions are defined by operational rules,
3 e.g., a driver will slow down train speed to 40km/h, drive on sight, and
4 - based on operational rules, additional information about the emergency can be exchanged using
5 voice and/or data communication.

6 FIGURE 5.12.1

7 **Illustration of FRMCS Users in a railway emergency alert area**



8

9 Other FRMCS use cases include automated train operation and, in future, fully self-driving trains, which
10 cannot exist without a high-performance, secure telecommunications network. Equally, sophisticated
11 train monitoring systems will not be possible without a high-quality mobile network. Not to mention the
12 remote operation/information or the inevitable use of video support which will be a necessary part of
13 modern rail applications.

14 Different applications and related use cases are described e.g., in 3GPP TR 22.989⁹⁰ for on-network
15 mode, and 3GPP TR 22.990⁹¹ for off-network mode. The corresponding requirements are available in
16 e.g., 3GPP TS 22.289⁹² and 3GPP TS 22.280⁹³.

17 **6 Required capabilities of Industrial and Enterprise usages supported**
18 **by IMT**

19 This section includes the required capabilities for different industrial and enterprise usages. The
20 actual deployments within any specific industrial and enterprise usages may require a combination
21 of eMBB, mMTC and URLLC capabilities. The IMT technologies serve a variety of use cases,
22 often with different service requirements, managed by the system by dynamically allocating the
23 network resources depending on the use case. In the context of the industrial and enterprise usages,

⁹⁰ 3GPP TR 22.989: *Study on Future Railway Mobile Communication System*.

⁹¹ 3GPP TR 22.990: *Study on Off-Network for Rail*.

⁹² 3GPP TS 22.289: *Mobile Communication System for Railway, Stage-1*.

⁹³ 3GPP TS 22.280: *Mission Critical Services Common Requirements*.

1 a technical report from India on emerging communication technologies and use cases in IoT
2 Domain⁹⁴ discusses the capabilities of IMT.

3 The rest of this section provides required capabilities as provided by the relevant organizations
4 studying the application of IMT to different usage scenarios. The below table (Table 6) provides a
5 summary of the different usage scenarios :

6 TABLE 6 : Summary of Tables of this Chapter
7

Usage Category	Industrial and Enterprise usage	Table
Community, education (A/V applications)	Low-latency periodic deterministic audio	Table 6-1.1
	Low-latency periodic deterministic audio - presentation use cases	Table 6-1.2
	Low latency video	Table 6-1.3
Factory / Manufacturing	Periodic deterministic communication in factories - performance requirements	Table 6-2.1
	Communication service performance requirements for industrial wireless sensors	Table 6-2.2
	Clock synchronization service performance requirements for factories using for IMT-2020 (5G System)	Table 6-2.3
Gaming	AR/VR rendering and gaming – KPIs	Table 6-3.1
	Multi-modal gaming - service performance requirements	Table 6-3.2
Healthcare	Low latency ultra-reliable imaging/video traffic for medical applications	Table 6-4
Industrial Automation	Use-cases in industrial automation	Table 6-5
Industrial Mining	Required capabilities of use cases in industrial mining	Table 6-6
Rail Communications	Performance requirements for rail scenarios – main line	Table 6-7
Retail	Timing resiliency performance requirements for IMT-2020 (5G System)	Table 6-8.1
	Timing resiliency accuracy KPIs for members or participants of a trading venue	Table 6-8.2
	Performance requirements for Horizontal and Vertical positioning service levels	Table 6-8.3
Utilities	Service performance requirements for Electrical Distribution and Smart Grid	Table 6-9

8

⁹⁴ Emerging Communication Technologies & Use Cases in IoT Domain, Release 2.0, Nov 2021, <https://tec.gov.in/pdf/M2M/Emerging%20Communication%20Technologies%20&%20Use%20Cases%20in%20IoT%20domain.pdf>.

1 **Community, education (A/V applications)**

2 TABLE 6-1.1

3 **Low-latency periodic deterministic audio⁹⁵**

Profile	# of active UEs	UE Speed	Service Area	E2E latency	Transfer interval	Packet error rate	Data rate UL	Data rate DL
Music Festival	200	10 km/h	500 m x 500 m	750 μs	250 μs	10 ⁻⁶	500 kbit/s	-
	100	10 km/h	500 m x 500 m	750 μs	250 μs	10 ⁻⁶	-	1 Mbit/s
Musical	30	50 km/h	50 m x 50 m	750 μs	250 μs	10 ⁻⁶	500 kbit/s	-
	20	50 km/h	50 m x 50 m	750 μs	250 μs	10 ⁻⁶	-	1 Mbit/s
	10	-	50 m x 50 m	750 μs	250 μs	10 ⁻⁶	-	500 kbit/s
Semi-professional	10	5 km/h	5 m x 5 m	750 μs	250 μs	10 ⁻⁶	100 kbit/s	-
	10	5 km/h	5 m x 5 m	750 μs	250 μs	10 ⁻⁶	-	200 kbit/s
	2	-	5 m x 5 m	750 μs	250 μs	10 ⁻⁶	-	100 kbit/s
AV production	20	5 km/h	30 m x 30 m	750 μs	250 μs	10 ⁻⁶	1.5 Mbit/s	-
	10	5 km/h	30 m x 30 m	750 μs	250 μs	10 ⁻⁶	-	3 Mbit/s
Audio Studio	30	-	10 m x 10 m	750 μs	250 μs	10 ⁻⁶	5 Mbit/s	-
	10	5 km/h	10 m x 10 m	750 μs	250 μs	10 ⁻⁶	-	1 Mbit/s

5 TABLE 6-1.2

6 **Low-latency periodic deterministic audio - presentation use cases⁹⁶**

Profile	# of active Ues	UE Speed	Service Area	E2E latency	Transfer interval	Packet error rate	Data rate UL	Data rate DL
Ad hoc	20	5 km/h	300 m x 300 m	4 ms	1 ms	10 ⁻⁵	200 kbit/s	-
	8	stationary	300 m x 300 m	4 ms	1 ms	10 ⁻⁵	-	200 kbit/s
Campus	1000	5 km/h	2 km x 2 km	4 ms	1 ms	10 ⁻⁵	200 kbit/s	-

⁹⁵ TS 22.263: Service requirements for video, imaging and audio for professional applications (VIAPA).

⁹⁶ TS 22.263: Service requirements for video, imaging and audio for professional applications (VIAPA)

Profile	# of active Ues	UE Speed	Service Area	E2E latency	Transfer interval	Packet error rate	Data rate UL	Data rate DL
Conference	10	5 km/h	100 m x 100 m	4 ms	1 ms	10 ⁻⁵	1.5 Mbit/s	-
	4	stationary	100 m x 100 m	4 ms	1 ms	10 ⁻⁵	-	1.5 Mbit/s
Lecture room	4	5 km/h	10 m x 10 m	4 ms	1 ms	10 ⁻⁵	50 kbit/s	-
	2	stationary	10 m x 10 m	4 ms	1 ms	10 ⁻⁵	-	50 kbit/s

1

TABLE 6-1.3

Low latency video⁹⁷

Profile	# of active Ues	UE Speed	Service Area	E2E latency	Packet error rate	Data rate UL	Data rate DL
Uncompressed UHD video	1	0 km/h	1 km ²	400 ms	10 ⁻¹⁰ UL 10 ⁻⁷ DL	12 Gbit/s	20 Mbit/s
Uncompressed HD video	1	0 km/h	1 km ²	400 ms	10 ⁻⁹ UL 10 ⁻⁷ DL	3.2 Gbit/s	20 Mbit/s
Mezzanine compression UHD video	5	0 km/h	1000 m ²	1 s	10 ⁻⁹ UL 10 ⁻⁷ DL	3 Gbit/s	20 Mbit/s
Mezzanine compression HD video	5	0 km/h	1000 m ²	1 s	10 ⁻⁹ UL 10 ⁻⁷ DL	1 Gbit/s	20 Mbit/s
Tier one events UHD	5	0 km/h	1000 m ²	1 s	10 ⁻⁹ UL 10 ⁻⁷ DL	500 Mbit/s	20 Mbit/s
Tier one events HD	5	0 km/h	1000 m ²	1 s	10 ⁻⁸ UL 10 ⁻⁷ DL	200 Mbit/s	20 Mbit/s
Tier two events UHD	5	7 km/h	1000 m ²	1 s	10 ⁻⁸ UL 10 ⁻⁷ DL	100 Mbit/s	20 Mbit/s
Tier two events HD	5	7 km/h	1000 m ²	1 s	10 ⁻⁸ UL 10 ⁻⁷ DL	80 Mbit/s	20 Mbit/s
Tier three events UHD	5	200 km/h	1000 m ²	1 s	10 ⁻⁷ UL 10 ⁻⁷ DL	20 Mbit/s	10 Mbit/s
Tier three events HD	5	200 km/h	1000 m ²	1 s	10 ⁻⁷ UL 10 ⁻⁷ DL	10 Mbit/s	10 Mbit/s
Remote OB	5	7 km/h	1000 m ²	6 ms	10 ⁻⁸ UL 10 ⁻⁷ DL	200 Mbit/s	20 Mbit/s

4

⁹⁷ TS 22.263: Service requirements for video, imaging and audio for professional applications (VIAPA)

1 **Factory/Manufacturing**

2 TABLE 6-2.1

3 **Periodic deterministic communication in factories - performance requirements**⁹⁸

Characteristic parameter			Influence quantity						Remarks
Communication service availability	reliability: mean time between failures	End-to-end latency	Msg size [byte]	Transfer interval:	Survival time	UE speed)	# of Ues	Service area	Remarks
99.999 % to 99.999 99 %	~ 10 years	< transf. interval	50	500 μs	500 μs	≤ 75 km/h	≤ 20	50 x 10 x 10 m	Motion control
99.999 9 % to 99.999 999 %	~ 10 years	< transf. interval	1 k	≤ 10 ms	10 ms	-	5 to 10	100 m x 30 m x 10 m	Control-to-control in motion control
99.999 9 % to 99.999 999 %	~ 10 years	< transf. interval	1 k	≤ 50 ms	50 ms	-	5 to 10	1 kmx30 m x 10 m	Control-to-control in motion control
> 99.999 9 %	~ 10 years	< transf. interval	40 to 250	<50 ms	Transf interval	≤ 50 km/h	≤ 2,000	≤ 1 km ²	Mobile robots
99.999 9 % to 99.999 999 %	~ 1 month	< transf. interval	40 to 250	4 to 8 ms	Transf interval	< 8 km/h)	TBD	50 x 10 x 4 m	Mobile control panels
99.999 9 % to 99.999 999 %	≥ 1 year	< transfer interval value	20	≥ 10 ms	0	typically stationary	typicaly 10 to 20	≤ 100 m x 100 m x 50 m	Process automation
99.999 %	TBD	~ 50 ms	~ 100	~ 50 ms	TBD	stationary	≤ 100,000	up to 100,000 km ²	Primary frequency control
> 99.999 9 %	~ 1 year	< transfer interval value	15 k to 250 k	10 to 100 ms	transfer interval value	≤ 50 km/h	≤ 2,000	≤ 1 km ²	Mobile robots – video-operated
> 99.999 9 %	~ 1 year	< transfer interval value	40 to 250	40 to 500 ms	transfer interval value	≤ 50 km/h	≤ 2,000	≤ 1 km ²	Mobile robots
99.99 %	≥ 1 week	< transfer interval value	20 to 255	< 60 s	≥ 3 x transfer interval	typically stationary	≤ 10,000 to 100,000	≤ 10 km x 10 km x 50 m	Plant asset management

4

⁹⁸ TS 22.104: Service requirements for cyber-physical control applications in vertical domains

TABLE 6-2.2

Communication service performance requirements for industrial wireless sensors ⁹⁹

Characteristic parameter						Influence quantity					Remarks
Communication service availability: target value	reliability: mean time between failure	End-to-end latency	Transf interval	Service bit rate: user experienced data rate	Battery lifetime [year]	Message Size [byte]	Survival time	UE speed	UE density [UE / m ²]	Range [m]	
99.99 %	≥ 1 week	< 100 ms	100 ms to 60 s	≤ 1 Mbit/s	≥ 5	20	3 x transfer interval	Stationary	Up to 1	< 500	Process monitoring, e.g. temperature sensor (A.2.3.2)
99.99 %	≥ 1 week	< 100 ms	≤ 1 s	≤ 200 kbit/s	≥ 5	25 k	3 x transfer interval	Stationary	Up to 0.05	< 500	Asset monitoring, e.g. vibration sensor (A.2.3.2)
99.99 %	≥ 1 week	< 100 ms	≤ 1 s	≤ 2 Mbit/s	≥ 5	250 k	3 x transfer interval	Stationary	Up to 0.05	< 500	Asset monitoring, e.g. thermal camera (A.2.3.2)

TABLE 6-2.3

Clock synchronization service performance requirements for factories using IMT-2020 (5G)¹⁰⁰

User-specific clock synchronicity accuracy level	Number of devices in one communication group for clock synchronisation	5GS synchronicity budget requirement	Service area	Scenario
1	up to 300 UEs	≤ 900 ns	≤ 100 m x 100 m	Motion control Control-to-control communication for industrial controller
2	up to 300 UEs	≤ 900 ns	≤ 1,000 m x 100 m	Control-to-control communication for industrial controller

⁹⁹ TS 22.104: Service requirements for cyber-physical control applications in vertical domains

¹⁰⁰ TS 22.104: Service requirements for cyber-physical control applications in vertical domains

1 **Gaming**

2 TABLE 6-3.1

3 AR/VR rendering and gaming – KPIs ¹⁰¹

Use Cases	Characteristic parameter (KPI)			Influence quantity		
	Max allowed end-to-end latency	Service bit rate: user-experienced data rate	Reliability	# of UEs	UE Speed	Service Area
Cloud/Edge/Split Rendering	5 ms (i.e. UL+DL between UE and the interface to data network)	0,1 to 1 Gbit/s supporting visual content (e.g. VR based or high definition video) with 4K, 8K resolution and up to 120 frames per second content.	99,99 % in uplink and 99,9 % in downlink	-	Stationary or Pedestrian	Countrywide
Gaming or Interactive Data Exchanging	10ms	0,1 to 1 Gbit/s supporting visual content (e.g. VR based or high definition video) with 4K, 8K resolution and up to 120 frames per second content.	99,99 %	≤ 10	Stationary or Pedestrian	20 m x 10 m; in one vehicle (up to 120 km/h) and in one train (up to 500 km/h)

4

¹⁰¹ TS 22.261: Service requirements for next generation new services and markets

TABLE 6-3.2

Multi-modal gaming – service performance requirements¹⁰²

Use Cases	Characteristic parameter (KPI)			Influence quantity			Remarks
	Max allowed end-to-end latency	Service bit rate: user-experienced data rate	Reliability	Message size (byte)	UE Speed	Service Area	
Immersive multi-modal VR (UL: device → application sever)	5 ms	16 kbit/s -2 Mbit/s (without haptic compression encoding); 0.8 - 200 kbit/s (with haptic compression encoding)	99.9% (without haptic compression encoding) 99.999% (with haptic compression encoding)	1 DoF: 2-8 3 DoFs: 6-24 6 DoFs: 12-48	Stationary or Pedestrian	typically < 100 km ²	Haptic feedback
	5 ms	< 1Mbit/s	99.99%	1500	Stationary or Pedestrian	typically < 100 km ²	Sensing information e.g. position and view by VR glasses
Immersive multi-modal VR (DL: application sever → device)	10 ms	1-100 Mbit/s	99.9%	1500	Stationary or Pedestrian	typically < 100 km ²	Video
	10 ms	5-512 kbit/s	99.9%	50	Stationary or Pedestrian	typically < 100 km ²	Audio
	5 ms	16 kbit/s -2 Mbit/s (without haptic compression encoding); 0.8 - 200 kbit/s (with haptic compression encoding)	99.9% (without haptic compression encoding) 99.999% (with haptic compression encoding)	1 DoF: 2-8 3 DoFs: 6-24 6 DoFs: 12-48	Stationary or Pedestrian	typically < 100 km ²	Haptic feedback

¹⁰² TS 22.261: Service requirements for next generation new services and markets

1 **Healthcare**

2 TABLE 6-4

3 **Low latency ultra-reliable imaging/video traffic for medical applications¹⁰³**

Profile	Characteristic parameter					Influence quantity				
	availability: target value in %	reliability: Mean Time bw Failure	End-to-end latency	Bit rate	Direction	Message Size [byte]	Survival time	UE speed (km/h)	# of active UEs Connection	Service Area
UHD medical video over NPNs	>99.99999	>1 year	<1 ms	< 50 Gbit/s	UL; DL	~1500 - ~9000	~8ms	stationary	1	100 m2
Ultrasound images over NPNs	>99.9999	>1 year	<10ms	500 Mbit/s - 4 Gbit/s	UL; DL	~1500	20-100 ms	stationary	1	100 m2
UHD video telesurgery over PLMNs	>99.9999	>1 year	< 20 ms	< 6 Gbit/s	UL; DL	~1500 - ~9000	~16 ms	stationary	<2 per 1000 km ²	<400 km
UHD video for medical exam over PLMNs	>99.99	>1 month	<20 ms	<4 Gbit/s	UL; DL	~1500 - 9000	~16 ms	stationary	<20 per 100 km ²	<50 km
Ultrasound images over PLMNs	>99.999	>>1 month (<1 year)	<20 ms	<200 Mbit/s	UL; DL	~1500	~16 ms	stationary	<20 per 100 km ²	<50 km
CT/MR real time scan over PLMNs	>99.999	>>1 month (<1 year)	< 100ms	<670 Mbit/s	UL, DL	~1500	<100 ms	<150	<20 per 100 km ²	<50 km

4

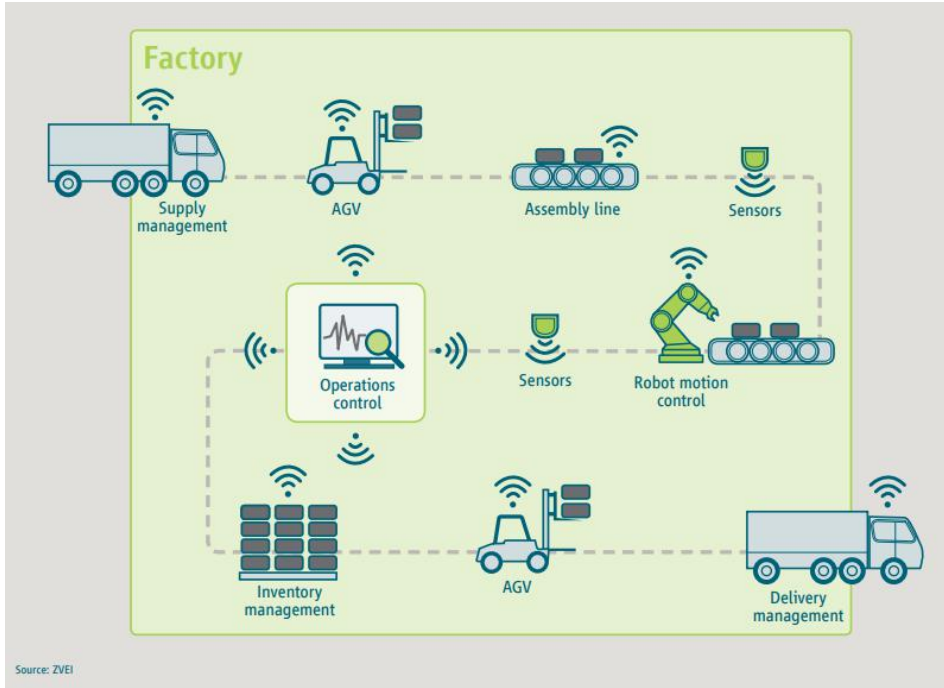
5 **Industrial Automation**

6 As per 5G-ACIA there may be different traffic model categories in a factory floor that address the
7 use-cases. According to 5G-ACIA, there are diverse use cases with varying demands on the
8 communications networks. These have been prioritized and described in 3GPP TS 22.104 Annex 2.
9 The traffic model addresses the use cases encountered in factory and process automation, human-
10 machine interfaces and production IT, logistics and warehousing, and monitoring & maintenance,
11 as shown in figure (Figure 6.1) below.

¹⁰³ TS 22.263: Service requirements for video, imaging and audio for professional applications (VIAPA)

FIGURE 6.1

Wireless components in the Smart Factory



Source: ZVEI

The Table below depicts a typical industrial automation requirement projected by 5G-ACIA¹⁰⁴.

TABLE 6-4

Use-cases in industrial automation

Use case (high level)		Availability	Cycle Time (Interval time)	Typical payload size	No. of devices	Typical service area
Motion Control	Printing machine	>99.9999%	< 2 ms	20 bytes	>100	100 m × 100 m × 30 m
	Machine tool	>99.9999%	< 0.5 ms	50 bytes	~ 20	15 m × 15 m × 3 m
	Packing machine	>99.9999%	< 1 ms	40 bytes	~ 50	10 m × 5 m × 3 m
Mobile robots	Cooperative motion control	>99.9999%	1 ms	40 – 250 bytes	100	< 1 km ²
	Video-operated remote control	>99.9999%	10 – 100 ms	15 – 150 kbytes	100	< 1 km ²
Mobile control panels with safety functions	Assembly robots or milling machines	>99.9999%	4 – 8 ms	40 – 250 bytes	4	10 m × 10 m
	Mobile cranes	>99.9999%	12 ms	40 – 250 bytes	2	40 m × 60 m
Process automation (process monitoring)		>99.99%	> 50 ms	Varies	10 000 devices per km ²	

¹⁰⁴5G-ACIA white paper. https://www.5g-acia.org/fileadmin/5G-ACIA/Publikationen/Whitepaper_5G_for_Connected_Industries_and_Automation/WP_5G_for_Connected_Industries_and_Automation_Download_19.03.19.pdf.

1 A successful roll-out of an IMT based factory automation will also require performance testing¹⁰⁵ of
2 the wireless connectivity and interfaces in actual deployment environments.

3 **3GPP IMT-2020 (5G) service-level performance requirements**

4 Different IMT-2020 (5G) capabilities and requirements are needed to support specific industrial
5 applications and use cases. A set of performance requirements identified for some of the categories
6 described in sec. 5 are summarized below.

7 **Industrial Mining**

8 The production environment and intelligent transformation requirements of mining provide more
9 stringent required capabilities for IMT system in terms of round-trip time (RTT), number of
10 connected devices, required capabilities of uplink, positioning accuracy, as well as stability,
11 security, etc. Considering safety of communications and the actual mining environment, etc. the
12 required capabilities of use cases in industrial mining are as follows:

13 TABLE 6-6¹⁰⁶

14 **Required capabilities of use cases in industrial mining**

Use cases in industrial mining		RTT(ms)	No. of connected devices per cell/typical requirements	Required capabilities of uplink		
				Peak data rate per user/device	Average capacity of cell	Edge data rate per user/device
Intellectual production and inspection	Remote monitoring and control(e.g. remote centralized control of tunnelling machine and coal cutter)	<100 ms	50 devices	lower		
	Video surveillance (e.g. high-definition video transmission in mining focusing on remote control)	<100 ms	30~40 cameras(4k), (range: 240m of fully mechanized mining face)	20 Mbit/s	0.8 Gbit/s	10 Mbit/s
Comprehensive sensing	State sensing(e.g. environmental monitoring and safety protection of sensor devices, including the detection of human health, environment, and working devices status)	<1000 ms	>100 devices	Lower		
	Video sensing(e.g. the video sensing of transport transshipment point and transport yard focusing on the fault monitoring)	<100 ms	Several cameras(fixed and mobile) (range: 200 m of tunnel)	10 Mbit/s	0.3 Gbit/s	5 Mbit/s

¹⁰⁵https://5g-acia.org/wp-content/uploads/2021/04/5G-ACIA_PerformanceTestingOf5GSystemsForIndustrialAutomation-1.pdf

¹⁰⁶ CMCC, HUAWEI. The value of uplink capability of 5G in industry digitization, 2020, http://www-file.huawei.com/-/media/CORP2020/pdf/download/Values_of_5G_Uplink_Capabilities_in_Industry_Digitalization.pdf

Use cases in industrial mining	RTT(ms)	No. of connected devices per cell/typical requirements	Required capabilities of uplink		
			Peak data rate per user/device	Average capacity of cell	Edge data rate per user/device
Location sensing(e.g. the positioning of people, automated vehicles and working devices in mining)	<100 ms	Sub-meter level positioning accuracy	Lower		
Real-time interconnection	<100 ms	Voice: 10 groups Video: 3-5 groups	10 Mbit/s	0.2 Gbit/s	5 Mbit/s

1

2 *Rail communications*

3

TABLE 6-7

4

Performance requirements for rail scenarios – main line ¹⁰⁷

Scenario	End-to-end latency	Reliability	Speed limit	User experienced data rate	Payload size	Area traffic density	Service area dimension
Voice Communication for operational purposes	≤100 ms	99,9%	≤500 km/h	100 kbit/s up to 300 kbit/s	Small	Up to 1 Mbit/s/line km	200 km along rail tracks
Critical Video Communication for observation purposes	≤100 ms	99,9%	≤500 km/h	10 Mbit/s	Medium	Up to 1 Gbit/s/km	200 km along rail tracks
Very Critical Video Communication with direct impact on train safety	≤100 ms	99,9%	≤500 km/h	10 Mbit/s up to 20 Mbit/s	Medium	Up to 1 Gbit/s/km	200 km along rail tracks
	≤10 ms	99,9%	≤40 km/h	10 Mbit/s up to 30 Mbit/s	Medium	Up to 1 Gbit/s/km	2 km along rail tracks urban or station
Standard Data Communication	≤500 ms	99,9%	≤500 km/h	1 Mbit/s up to 10 Mbit/s	Small to large	Up to 100 Mbit/s/km	100 km along rail tracks
Critical Data Communication	≤500 ms	99,9999 %	≤500 km/h	10 kbit/s up to 500 kbit/s	Small to medium	Up to 10 Mbit/s/km	100 km along rail tracks

¹⁰⁷ TS 22.289: Mobile Communication System for Railway, Stage-1

Scenario	End-to-end latency	Reliability	Speed limit	User experienced data rate	Payload size	Area traffic density	Service area dimension
Very Critical Data Communication	≤100 ms	99,9999 %	≤500 km/h	100 kbit/s up to 1 Mbit/s	Small to Medium	Up to 10 Mbit/s/km	200 km along rail tracks
	≤10 ms	99,9999 %	≤40 km/h	100 kbit/s up to 1 Mbit/s	Small to Medium	Up to 100 Mbit/s/km	2 km along rail tracks
Messaging	-	99.9%	≤500 km/h	100 kbit/s	Small	Up to 1 Mbit/s/km	2 km along rail tracks

1

2 *Retail*

3

TABLE 6-8.1

4

Timing resiliency performance requirements for IMT-2020 (5G) System ¹⁰⁸

Use case	Holdover time	Sync target	Sync accuracy	Service area	Mobility	Remarks
Power grid ((IMT-2020 (5G) network)	Up to 24 hour	UTC	<250 ns to 1000 ns	< 20 km ²	low	When IMT-2020 (5G) System provides direct PTP Grandmaster capability to sub-stations
Power grid (time synchronization device)	>5 s	UTC	<250 ns to 1000 ns	< 20 km ²	low	When IMT-2020 (5G) sync modem is integrated into PTP grandmaster solution (with 24h holdover capability at sub-stations)

5

6

TABLE 6-8.2

7

Timing resiliency accuracy KPIs for members or participants of a trading venue ¹⁰⁹

Type of trading activity	Maximum divergence from UTC	Granularity of the timestamp
Activity using high frequency algorithmic trading technique	100 μs	≤1 μs
Activity on voice trading systems	1 s	≤1 s
Activity on request for quote systems where the response requires human intervention or where the system does not allow algorithmic trading	1 s	≤1 s
Activity of concluding negotiated transactions	1 s	≤1 s

¹⁰⁸ TS 22.261: Service requirements for next generation new services and markets

¹⁰⁹ TS 22.261: Service requirements for next generation new services and markets

Any other trading activity	1 ms	≤1 ms
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TABLE 6-8.3

Performance requirements for Horizontal and Vertical positioning service levels 110

Positioning service level	Absolute(A) or Relative positioning	Accuracy (95 % confidence level)		Positioning service availability	Positioning service latency	Coverage, environment of use and UE velocity		
		Horizontal Accuracy	Vertical Accuracy			IMT-2020 (5G) positioning service area	IMT-2020 (5G) enhanced positioning service area	
							Outdoor and tunnels	Indoor
1	A	10 m	3 m	95 %	1 s	Indoor - up to 30 km/h Outdoor (rural and urban) up to 250 km/h	NA	Indoor - up to 30 km/h
2	A	3 m	3 m	99 %	1 s	Outdoor (rural and urban) up to 500 km/h for trains and up to 250 km/h for other vehicles	Outdoor (dense urban) up to 60 km/h Along roads up to 250 km/h and along railways up to 500 km/h	Indoor - up to 30 km/h
3	A	1 m	2 m	99 %	1 s	Outdoor (rural and urban) up to 500 km/h for trains and up to 250 km/h for other vehicles	Outdoor (dense urban) up to 60 km/h Along roads up to 250 km/h and along railways up to 500 km/h	Indoor - up to 30 km/h
4	A	1 m	2 m	99,9 %	15 ms	NA	NA	Indoor - up to 30 km/h
5	A	0,3 m	2 m	99 %	1 s	Outdoor (rural) up to 250 km/h	Outdoor (dense urban) up to 60 km/h Along roads and along railways up to 250 km/h	Indoor - up to 30 km/h
6	A	0,3 m	2 m	99,9 %	10 ms	NA	Outdoor (dense urban) up to 60 km/h	Indoor - up to 30 km/h
7	R	0,2 m	0,2 m	99 %	1 s	Indoor and outdoor (rural, urban, dense urban) up to 30 km/h Relative positioning is between two UEs within 10 m of each other or between one UE and IMT-2020 (5G) positioning nodes within 10 m of each other		

1 Utilities

2 TABLE 6-9

3 Service performance requirements for Electrical Distribution and Smart Grid ¹¹¹

Characteristic parameter			Influence quantity				
Communication service availability: target value [%]	Communication service reliability: mean time between failures	End-to-end latency: maximum	Message size [byte]	Transfer interval: target value	Survival time	# of UEs	Service area
Primary Frequency Control (Centralized and Decentralized Control)							
99.999	TBD	~ 50 ms	~ 100	~ 50 ms	TBD	≤ 100,000	several km ² up to 100,000 km ²
Distributed Voltage Control							
99.999	TBD	~ 100 ms	~ 100	~ 200 ms	TBD	≤ 100,000	several km ² up to 100,000 km ²
Distributed automated switching for isolation and service restoration: Typically event-driven, aperiodic deterministic communication service supporting fault detection and isolation.							
> 99.999 %	-	20 ms	-	< 100	-	-	stationary
Intelligent Distributed Feeder Automation							
99.999	-	Normal: 1 s; Fault: 2 ms	-	Normal: 1 s; Fault: 2 ms	-	-	54-78/km ²
High speed current differential protection Automation (stationary UE, Decentralized Control)							
> 99.999	-	5-15 ms	< 245	≤ 1 ms	transfer interval (one frame loss)	≤ 100/km ²	several km ²
Smart grid millisecond-level precise load control							
99.999 9	-	< 50 ms	< 100	n/a	-	10 km ² to 100 km ²	TBD
Distributed Energy Storage (stationary UE)							
> 99.9	-	DL: < 10 ms UL: < 10 ms	UL: 800 kbyte	UL: 10 ms	-	> 10/km ² (urban); > 100/km ² (rural)	several km ²
Central Power Generation							
99.999 999 9	~ 10 years	16 ms	-	≤ 1 ms	-	-	Several km ²

4

5 *Editor's note: The document was reviewed and the edits/updates were accepted up to this point. The*
6 *meeting will start review of the material of Section 7, 8, 9 and Annexes during 43rd meeting of*
7 *WP5D.*

¹¹¹ TS 22.104: Service requirements for cyber-physical control applications in vertical domains.

1 **7 Technical and operational aspect of industrial and enterprise usages** 2 **supported by IMT**

3 The 3GPP NR RIT represents the releases 15 and 16 of NR, which uses either 1) FDD operation
4 and therefore is applicable for operation with paired spectrum or 2) TDD operation and therefore is
5 applicable for operation with unpaired spectrum.

6 Channel bandwidths up to 400 MHz and Carrier Aggregation over 16 component carriers are
7 supported, yielding peak data rates up to roughly 140 Gbit/s or Gbit/s in the downlink and 65 Gbit/s
8 or Gbit/s in the uplink.

9 For optimal support of specific verticals, the NR RIT has been designed, or enhanced, with certain
10 key features, to support Ultra-Reliable and Low Latency Communications (URLLC) and Industrial
11 IoT (IIoT).

12 A short summary of these capabilities is listed below:

- 13 – Logical Channel Priority (LCP) restrictions
- 14 – Packet duplication with DC or CA
- 15 – New QCI table for block error rate 10^{-5}
- 16 – Physical layer short transmission time interval (TTI)
- 17 – NR PDCP duplication enhancements,
- 18 – Prioritization/multiplexing enhancements,
- 19 – NR Time Sensitive Communications (TSC) related enhancements, e.g. Ethernet header
20 compression,
- 21 – Precise time information delivery, and
- 22 – in-band coexistence with NB-IoT and eMTC.

23 In 3GPP Rel-16, spectral efficiency is increased further for massive-MTC transmissions and
24 reduced energy consumption for massive-MTC devices enabled e.g. uplink transmission using
25 preconfigured resources in idle mode (allowing the device to skip random access procedures) and
26 multi-transport-block scheduling in both the DL and UL transmission directions (reducing the
27 control **signalling** overhead).

28 The key capabilities to support industrial applications are summarized below.

29 **7.1 Non-public networks**

30 Non-Public Networks (NPN)¹¹² refers to a network that is intended for non-public use using 3GPP
31 technology. It could be exclusively used by a private entity such as an industry enterprise and could
32 utilize both virtual and physical elements and be deployed in different type of configurations. A
33 Non-Public Network (NPN) enables deployment of **IMT-2020 (5G System)** for private use. An
34 NPN may be deployed as:

35 1 **Stand-alone Non-Public Network (SNPN):** SNPN is operated by an NPN operator and
36 doesn't rely on the network functions provided by a Public Land Mobile Network
37 (PLMN) owned by mobile network operator (MNO). An NPN operator could be the
38 enterprise itself or a 3rd party. An NPN operator has full control and management
39 capability on the network functions provided by SNPN.

112 3GPP 5G for Industry 4.0, https://www.3gpp.org/news-events/2122-tsn_v_lan.

1 2 **Public network integrated Non-Public Network (PNI-NPN):** PNI-NPN is an NPN
2 deployed with the support from a public network. Based on the contract between the
3 MNO and enterprise, the MNO could provide network resources extracted from the
4 public network for the enterprise to use.

5 Non-Public Networks (NPN)¹¹³ refers to a private network that is intended for non-public use using
6 3GPP technology. It could be exclusively used by a private entity such as an industry enterprise and
7 could utilize both virtual and physical elements and be deployed in different type of configurations.
8 A Non-Public Network (NPN) enables deployment of **IMT-2020 (5G System)** for private use. An
9 NPN may be deployed as:

10 Stand-alone Non-Public Network (SNPN): SNPN is operated by an NPN operator and doesn't rely
11 on the network functions provided by a Public Land Mobile Network (PLMN) owned by mobile
12 network operator (MNO). An NPN operator could be the enterprise itself or a 3rd party¹¹⁴. An NPN
13 operator has full control and management capability on the network functions provided by SNPN.

14 **In terms of physical deployment, the term non-public Network refers to networks with radio, core, and**
15 **transmission resources dedicated to the enterprise and – crucially – under the control of the enterprise. This**
16 **typically means that at least part of the network equipment will be deployed on the customer premises,**
17 **regardless of which party manages it day-to-day.**

18 **Some options¹¹⁵ to deploy and operate Non-public Networks are described below :**

19 **(1) Standalone non-public network (isolated deployment)**

20 **In this option, the NPN is deployed as an independent, standalone network. All network functions**
21 **are located inside the logical or physical perimeter of the defined premises (e.g., factory) and the**
22 **NPN is separate from the public network. Standalone NPNs can be deployed in a locally licensed**
23 **spectrum, unlicensed spectrum or using spectrum licensed by an MNO.**

24 **FIGURE 7.1.1**

25 **Deployment as standalone non-public network / isolated deployment**

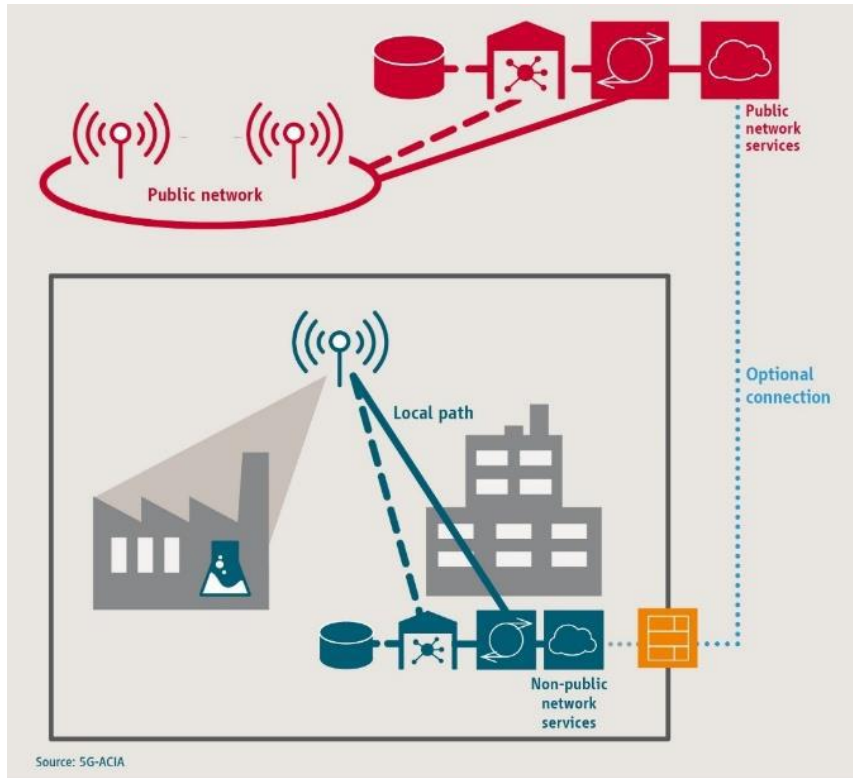
26 **[NOTE: The figure (Figure 7.1.1) below shows a standalone non-public network with physically isolated**
27 **deployment. Optionally, the deployment could also be logically isolated. In addition, as shown in the Figure**
28 **below, the connection to public communication network is also optional.]**

29

¹¹³ 3GPP 5G for Industry 4.0, https://www.3gpp.org/news-events/2122-tsn_v_1an.

¹¹⁴ **A 3rd party could be any SNPN provider which can work with the SNPN spectrum allocation or offer its own spectrum as per regulatory rules.**

¹¹⁵ https://5g-acia.org/wp-content/uploads/2021/04/WP_5G_NPN_2019_01.pdf



1

2

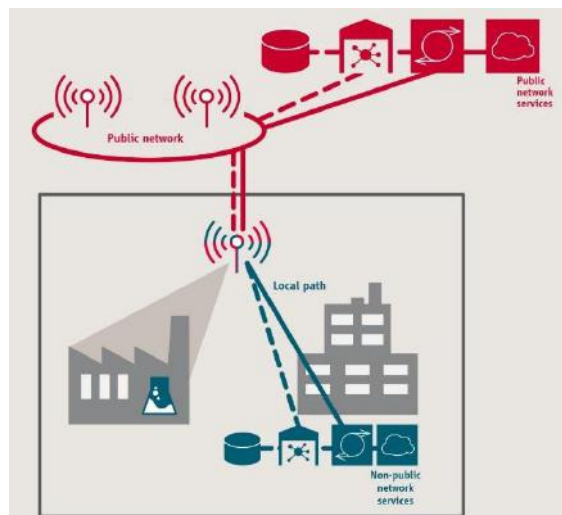
(2) Shared radio access network

In this option, the NPN and the public network share part of the radio access network, while other network functions remain segregated. All data flows related to the NPN traffic portion are within the logical perimeter of the defined premises, e.g., factory, and the public network traffic portion is transferred to the public network. 3GPP specifications include functionality that enables RAN sharing.

9

FIGURE 7.1.2

Deployment with shared RAN



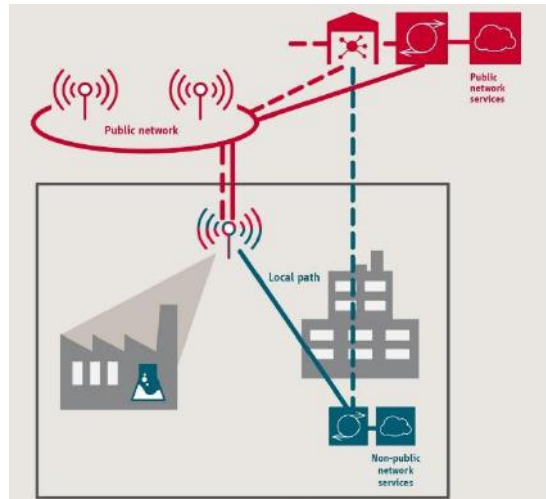
11

(3) Shared radio access network and control plane

1 In this option, the NPN and the public network share the radio access network for the
2 defined premises, and network control tasks can be performed in the public network.
3 Nevertheless, all NPN traffic flows remain within the logical perimeter of the defined
4 premises, while the public network traffic portion is transferred to the public network.

5 **FIGURE 7.1.3**

6 **Deployment with shared RAN and control plane**

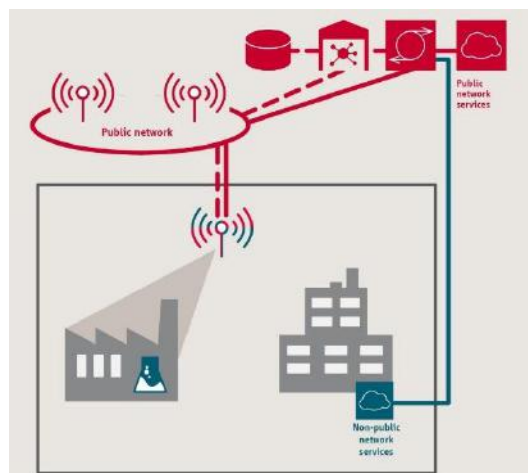


7
8 **(4) NPN hosted by the public network (e.g., by means of network slicing)**

9 In this scenario, both the public network traffic portion and the NPN traffic portion are
10 external to the defined premises but treated as if they were parts of completely different
11 networks. This is achieved through virtualisation of network functions in a (generic)
12 cloud environment. These functions can then be used for both public and for non-public
13 network purposes. User Plane and parts of the control plane can be deployed in a
14 factory.

15 **FIGURE 7.1.4**

16 **NPN deployed in public network**



17
18 Non-public networks are designed and deployed by enterprises to optimize or enable business processes.
19 Broadly, there are three drivers to deploy an NPN :

- 1 – To guarantee coverage: Often in locations with harsh radio frequency (RF) or operating
2 conditions or where public network coverage is limited/non-existent (e.g., remote
3 areas),
- 4 – To gain network control: For example, to apply configurations that are not supported in
5 a public network. Security and data privacy are also important. The requirement to
6 retain sensitive operational data on-premises is crucial to high tech industrial
7 companies,
- 8 – To meet a performance profile: Specifically, a profile that will support demanding
9 applications. 5G has a clear performance advantage over LTE and RLAN in cyber-
10 physical industrial systems.
- 11 Both physical and virtual non-public IMT networks need to operate in frequency bands
12 identified for IMT in order to benefit from the economies of scale of the global IMT
13 ecosystem. A virtual non-public network may be deployed in areas where there is
14 coverage by MNO network(s), whereas a physical non-public network can be deployed
15 anywhere, where locally access to spectrum for non-public networks is available.

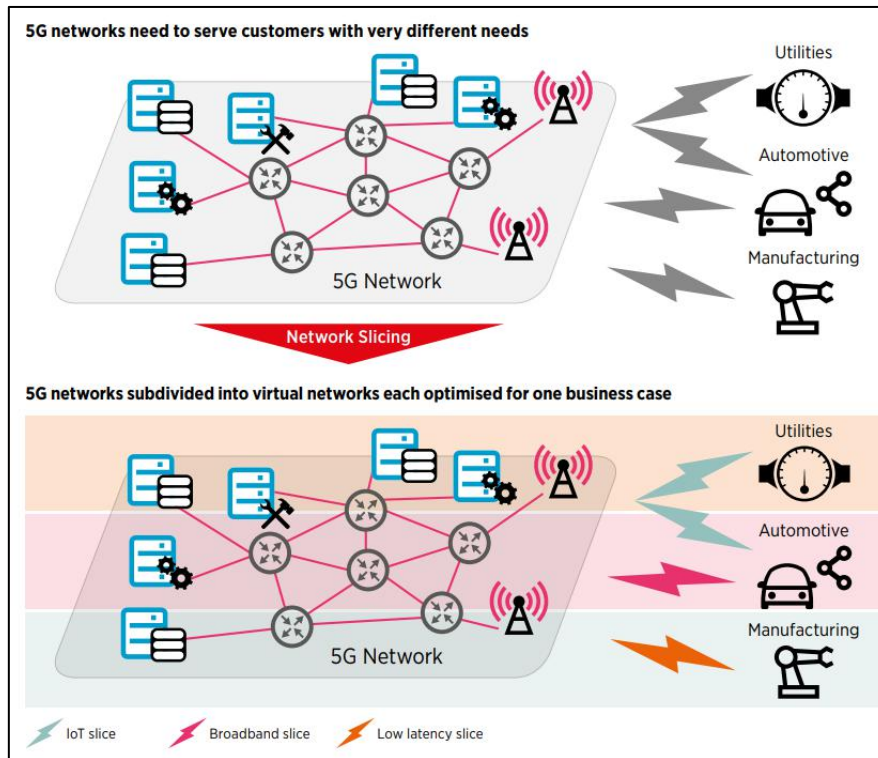
16 **7.2 Network Slicing**

17 From a mobile network operator's point of view, a network slice is an independent end-to-end
18 logical network that runs on a shared physical infrastructure, capable of providing a negotiated
19 quality. The technology enabling network slicing is transparent to business customers. A network
20 slice could span across multiple parts of the network (e.g. terminal, access network, core network
21 and transport network) and could also be deployed across multiple operators. Network slicing
22 makes it possible to create an IMT-2020 (5G) based private network with specific operational
23 characteristics as well as varying degrees of security/isolation, storage, bandwidth allocation,
24 exposure, self-management, and so on.

25 To provide the best level of isolation, resources assigned to a network slice are ideally dedicated.

FIGURE 7.2

Network Slicing (source: GSMA¹¹⁶)



Assuming that it is acceptable, some slices may share resources to reduce cost. Distribution and coverage are considered per slice. Some slices are local, while others may be wider in reach. Some slices require local Network Functions (NFs) for latency reasons, while others do not.

The ability to engineer network slices depends on an evolving toolbox of versatile enablers in five areas: cloud infrastructure, RAN, core, transport, and operations support systems/business support systems (OSS/BSS). Depending on the scenario, different combinations of enablers will be required to engineer the appropriate network slice(s). The enablers specified by 3GPP are available in the Technical Review paper on Network Slicing¹¹⁷.

7.3 TSN (Time Sensitive Network)

To introduce **IMT-2020 (5G)** for wirelessly connecting the various parts in a factory floor, integration of traffic from TSN traffic is important to co-exist with same guaranteed QoS requirements as the wired TSN applications. In addition, to the low-latency requirements of control and user plane data for **IMT-2020 (5G)**, it was found essential to support integration of TSN into 5G NR.

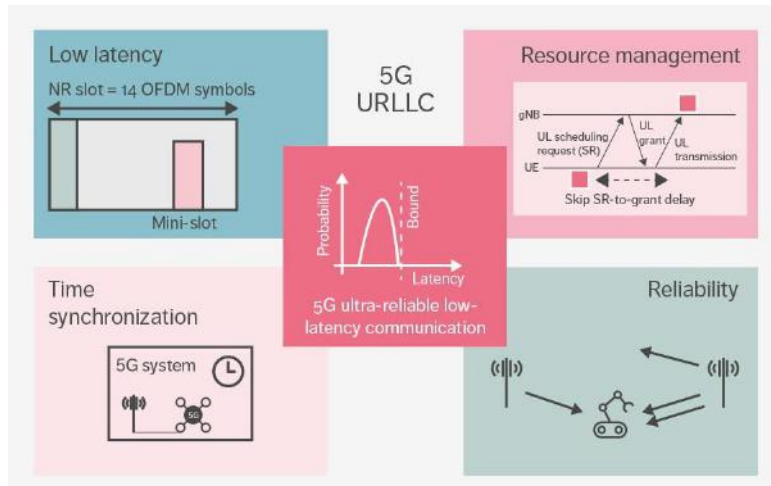
3GPP 5G RAN introduced several features in NR over Release 15 and Release 16 to enable low-latency applications as depicted below (Figure 7.3):

¹¹⁶ <https://www.gsma.com/futurenetworks/resources/an-introduction-to-network-slicing-2/>.

¹¹⁷ Ericsson Technology Review, Applied network slicing scenarios in 5G, <https://www.ericsson.com/en/reports-and-papers/ericsson-technology-review/articles/applied-network-slicing-scenarios-in-5g>.

FIGURE 7.3

Components of enabling TSN in IMT-2020 (5G). Source (Ericson Technology Review¹¹⁸)



3GPP NR achieves the URLLC requirements of IMT-2020 using mini-slot transmissions, and UL transmissions without scheduling request (SR). The 5G RAN can reuse the existing time/phase synchronization used in telecom network¹¹⁹.

TSN is a Layer 2 technology and includes IEEE 802.1Q based bridges and bridged network components. TSN uses Ethernet packets than Internet Protocol. And hence the data flow - forwarding decisions made by the TSN bridges uses the Ethernet header contents and not the IP address. This allows TSN to carry payload of any industrial application without requiring IP based network endpoints. TSN is focused on delivering the payload deterministically in time.

The entire IMT-2020 (5G) System appears as a TSN bridge component and configured to deliver deterministic and timely messages between the end-devices. The IMT-2020 (5G) UE using a TSN Translator (TT) function converts from FRER data to IMT-2020 (5G) PDU and delivers it to the UPF which again translates back to TSN data formats before delivering it to the TSN bridge.

7.4 High precision positioning

Accurate device positioning is a key enabler for many vertical applications, such as public safety and indoor navigation. The benefit of cellular-based positioning, which complements existing GNSS systems, is that it works well outdoors and indoors. 3GPP Release 16 supports multi-/single-cell and device-based positioning, defining a new positioning reference signal (PRS) used by various IMT-2020 (5G) positioning techniques (Figure 7.4) such as roundtrip time (RTT), angle of arrival/departure (AoA/AoD), and time difference of arrival (TDOA). Roundtrip time (RTT) based positioning removes the need of tight network timing synchronization across nodes (as needed in legacy techniques such as TDOA) and offers additional flexibility in network deployment and maintenance.

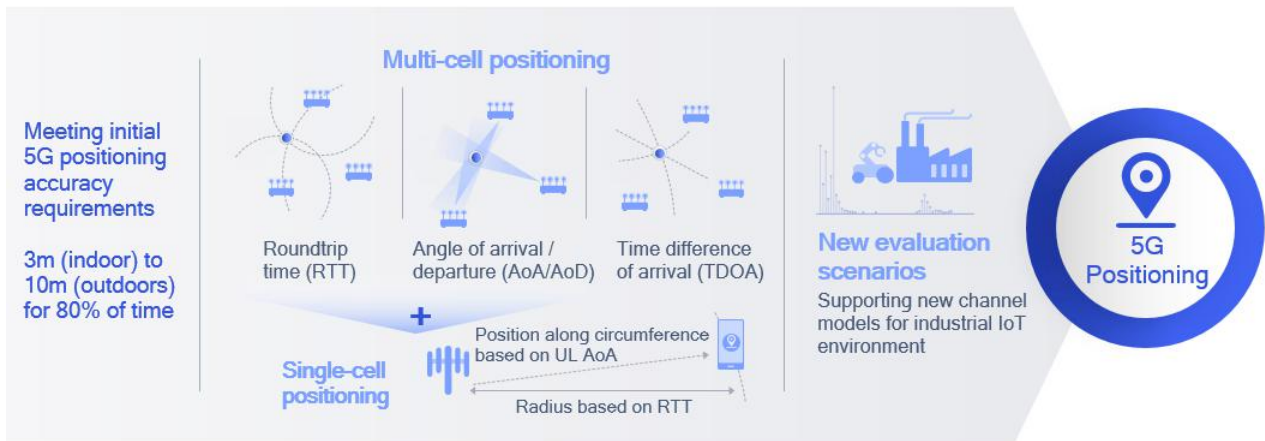
¹¹⁸ 5G-TSN integration meets networking requirements for industrial automation

<https://www.ericsson.com/en/reports-and-papers/ericsson-technology-review/articles/5g-tsn-integration-for-industrial-automation>.

¹¹⁹ ITU-T G.8275.1 Precision time protocol telecom profile for phase/time synchronization with full timing support from the network.

FIGURE 7.4

3GPP based Positioning techniques. Source [Qualcomm]



7.5 Technical and operational aspect supported by IMT in mining sector

The IMT system in mining has a flexible networking model, which could not only be networked separately, but also could be integrated with wired dispatching telephone, administrative office telephone, RLAN (e.g. Wi-Fi), video surveillance system, IP broadcasting system, etc. to realize the organic integration of multiple systems and construct the integrated communication network for mining. And it also supports the connection with public network mobile communication system and public switched telephone network.

Supported by IMT system in mining, many functions could be realized, such as the real-time transmission of data such as high-definition video surveillance and working conditions of devices, operating parameters and scheduling commands, various environmental indicators, etc. the integration of collected data, data analysis and devices control of the intelligent centralized control platform. Realize the condition monitoring of devices such as shearer, hydraulic support, scraper conveyor, reversed loader, crusher and other devices, the video surveillance of mining face and the remote control of the fully mechanized mining equipment to improve the production efficiency and the safety production level.

8 Deployment and implementation aspects

[Editor's Note : Title of this Section needs to be reworded to reflect the contents of this section]

Mobile cellular network technology is typically deployed and operated by licensed mobile network operators (MNOs). Non-public Networks (NPN) induce additions to this construct and their implementation can vary depending on which party should design, deploy, operate, manage, and own NPNs.

Unlike MNO networks that need spectrum that is authorized over wide geographical areas on an individual basis, non-public networks can be implemented using local spectrum authorization on a geographically shared basis.

The choice of which geographic areas and frequency band(s) should be used for local-networks is determined at the national level. The method of spectrum assignments used to grant local spectrum access for non-public networks is also a national decision.

1 A number of administrations took the lead to enable locally licensed or geographically shared IMT
2 spectrum available for enterprise use and have begun to recognize spectrum sharing and localised
3 broadband networks in providing flexibility and meeting the needs of critical communications by
4 vertical industries and enterprises. Some administrations have decided to partition the IMT spectrum
5 between commercial carriers and private broadband and others enabled opportunistic use and
6 dynamic access to IMT spectrum that is licensed to commercial carriers

7 The local private networks are suitable for different groups of applications, with specific architectures
8 applicable to building various types of networks as discussed above. They can be used by industries
9 to automate manufacturing lines, reduce security risks, protect employees from dangerous
10 environments, monitoring and control of assets, predictive performance and condition-based
11 maintenance, digital assistance, etc. Enterprises use the private network to improve productivity,
12 efficiency, flexibility, quality, security, and competitiveness.

13 The newer IMT technologies have enabled private networks to go wireless which give them
14 additional benefits such as use of robots, software driven controls, remote location monitoring and
15 control, ease in detection and resolution of issues, lower operational cost etc. Considering the benefits
16 of IMT based private networks, wireless connectivity is increasingly becoming a necessity for
17 business-critical services in industrial processes, such as those related to assembly lines and other
18 modes of production. Wireless networking with these transformations to take place even in the most
19 dynamic, remote, or highly secure environments, while offering the scale benefits of a technology
20 that has already been deployed worldwide.

21 In cases, where an enterprise wishes to deploy and maintain its own private network, one of the most
22 important inputs is availability of access spectrum in globally harmonized IMT bands. The need for
23 spectrum for private networks can be met in many ways, such as, using shared spectrum, leasing of
24 spectrum by Telecom Service Providers to the private entities and earmarking some dedicated
25 spectrum for private captive networks.

26 In many cases, the administrations have earmarked some quantum of spectrum in harmonized IMT
27 bands for private captive networks. Such spectrum, assigned to enterprises, is utilized within a limited
28 geographic area; therefore, it is also referred as spectrum for localized or local use. Spectrum assigned
29 for localized private captive networks is used in such a manner that the signals are restricted within
30 its geographic area and do not cause interference to other outside systems. Considering the need for
31 spectrum for private networks, administrations have allocated spectrum specifically for local use.

32 In the global scenario, most of the administrations have considered spectrum in low-band, mid-band
33 and/or the mmWave spectrum for private network licenses. Some countries have earmarked
34 frequency range for private networks in global IMT frequency bands which are currently being used
35 for other services also and therefore, it is offered on a shared use basis.

37 **9 Summary**

38 TBD
39
40
41

ANNEX

Case studies

Annex I – Case study of IMT applications in mining sector

The mining environment is very challenging for radio signal propagation. Mines are under constant churn and topological changes constantly changing the radio signal condition and the area where connectivity is used. Operating a mine needs similar infrastructure as many other industrial facilities, such as lights, fixed and moving machines and tools condition monitoring, people tracking and so forth. These functions may be offered as a service(s) to the mining company by multiple parties, where each of the services has its own service quality targets.

Connectivity deployment considerations

The diversity of use cases in the mining industry benefitting connectivity is broad ranging from sensor and tools condition and location monitoring to reliable low latency operations. These use cases have from a service point of view very different requirements, where sensor and tool monitoring is a battery-powered operation with long operating times whereas the low latency use is likely with machines with power supply.

There are different deployment strategies for providing connectivity for the mining sector. One example is to use e.g. lighting infrastructure which can provide a device to device connectivity with mesh for the whole area to which other devices may connect. It can be envisioned that lighting is used in most of the mining areas since it is a personnel safety issue, and it is extending the connectivity area and reliability as new lights are installed.

Spectrum for wireless operation in mines would benefit from local licensing. Shared spectrum operation would allow flexible spectrum use and different equipment capabilities for competitive service costs. Direct device to device with e.g. DECT-2020 NR communication improves the signal availability for different services and provides a useful solution to enable reliable process control and monitoring for the mining processes.

Intellectualized tunnel boring and anchor machine in mining supported by IMT-2020

Under the coal mine in Gaoyang, Shanxi Province, China, the core network and base station controller of IMT-2020 were deployed, and the base station and CPE (Customer Premise Equipment) of IMT-2020 were developed at anchor digging machine. High-definition camera, 3D scanning imaging data, sensors and electrical control system in mining are connected to IMT-2020 network through the CPE, and connected with control center in mines, surveillance system of ground control center and service application system based on the core network of IMT-2020. Through related deployment and connection, the real-time data transmission of working condition, 3D imaging, high-definition video and remote control signaling for the tunnel boring and anchor machine in mining could be realized. And the condition of mining face could be displayed in all directions. The control system could control devices remotely and monitor the cutting track in real-time by communicating with the controller of the devices in time.

Annex II – Case study of IMT applications in oil and gas sector

Oil and gas sector enterprises operate hazardous production facilities. Areal objects are characterized by a high density of various devices, sensors, buildings, structures, people focused on a local geographical area. While linear objects are distributed over a large area and need a radio coverage area along their entire length. This imposes specific features of IMT application in

1 closed/private wireless dedicated or technological communication networks, such as ensuring high
2 reliability, high security, high data transfer rate, stable and trouble free connection of wireless
3 sensors with low power consumption, low latency.

4 Closed/private wireless networks need to have a sufficient and properly protected radio frequency
5 spectrum for the introduction of new and promising IMT technologies.

6 Combining sections of the radio frequency spectrum in different radio frequency ranges can help
7 meet the needs and increase the efficiency of using the radio frequency spectrum (for example:
8 upper ranges – for area objects, medium ranges - for linear objects) when implementing multi-band
9 closed/private wireless networks.

10 **Annex III – Case study of IMT applications in construction and similar usages**

11 Industry 4.0, industrial IoT and digital twins are concepts that are used in the construction industry
12 and their use is foreseen expanding in future. A specific example of a digital twin in the
13 construction industry would be the Building Information Model, BIM. With the online information
14 access to BIM, the whole construction process is achieving significant savings by improved
15 efficiency. However, for the digital twin and the BIM model to work, reliable connectivity is
16 required which is independent of the location of construction.

17 **Connectivity deployment considerations**

18 The construction industry needs reliable connectivity also outside of built, urban areas to support
19 their operations for BIM. This issue is emphasized e.g. in roadbuilding as well as other
20 infrastructure projects, which may occur in rural, sparsely populated areas. Thus, reliable local
21 connectivity between the machines, measurement and monitoring devices, personnel, and central
22 control, with the local device to device network based on mesh capability can enable savings in
23 time and costs as well as improving sustainability and personnel safety while doing so.

24 These areas typically are with operator network signal levels, which might not be reliable enough to
25 cover the connectivity for all tools and construction vehicles. With proper network design and
26 planning, oftentimes there will be a possibility to connect to operator networks from a central
27 location of the construction site, for example with the directional high gain antenna pointing to
28 operator networks base station. This point, for example, the control cabin, at the construction site,
29 will provide the “back-end connection” functionality for the local network based on e.g. DECT-
30 2020 NR at the site will provide reliable connectivity for the working equipment and personnel.

31 Spectrum for wireless operation such construction projects would benefit from local licensing.
32 Shared spectrum operation would allow flexible spectrum use and different equipment capabilities
33 for competitive service costs.

34 **Annex IV – Case study of IMT applications in healthcare**

35 Hospital and institutional healthcare is an industry that is under constant pressure to become more
36 effective and efficient while at the same time offering a high level of service and security to
37 patients. Wireless technologies play an important role in achieving the challenging goals that
38 healthcare institutions are faced with.

39 On the one hand, the communication between patients and clinical staff as well as between clinical
40 staff members is often of a mission-critical nature. Secondly, there is a trend of medical devices,
41 such as patient monitors, infusion pumps, ventilators etc. to be connected to the in-house IP network
42 through different wireless technologies in order to notify staff of medical alarms or other critical
43 information.

- 1 – Another important requirement to increase efficiency and safety is the possibility to
2 keep accurate track of equipment as well as people. Much time is lost by searching for
3 available medical equipment as well as members of staff and patients.
- 4 – Finally, there is an increasing demand for personal security as staff members are
5 increasingly confronted with aggressive behaviour.

6 Many different solutions have been developed to address the above-mentioned requirements. These
7 make use of a number of different wireless technologies. Each of these technologies will typically
8 demand its own wireless infrastructure that needs to be maintained and managed. Some
9 technologies make use of frequency bands that are becoming more and more overcrowded which
10 poses risks in case of mission-critical messages being exchanged. Dependency on external
11 providers of in-house wireless infrastructure is often not preferred by healthcare institutes that want
12 to keep full control of their in-house systems, as well as keep these operational systems separated
13 from systems provided for patients and visitors use.

14 DECT-2020 NR already today offers solutions to many of the requirements mentioned above, as it
15 allows private networking, connectivity between devices, sensors and alarm equipment for the
16 security of staff and equipment localization. DECT-2020 NR is also envisaged to allow the design
17 of dedicated smart devices for staff which have been around for some time but have not seen a
18 breakthrough yet.

19 An example is given below on remote mobile medical care using mobile medical care vehicles
20 operated in cooperation with clinics in regional medical care, as well as the remote pregnant
21 women's medical examinations conducted by mobile medical car touring various areas as examples
22 of specific usage scenarios of 5G mobile medical care vehicles in Japan.

23 **i) The concept of a mobile medical care vehicle that utilizes 5G**

24 Telemedicine service that applies the 5th generation mobile communications system (5G) as a use
25 case in the medical field can make use of its features such as ultra-high-speed communication.
26 Telemedicine consists of a specialist / senior doctor in a remote location who provides support and
27 guidance to medical staff in the same examination room / treatment room as the patient, while
28 referring to various examination / diagnosis information transmitted via the telecommunication
29 network. Therefore, it is important to reproduce the environment as if you were in the same
30 examination room as the patient even in a remote location.

31 Among the medical equipment used in various clinical departments, especially those that handle
32 visual data (video, photo / still image), the resolution has been significantly increased in recent
33 years, and the video has high definition such as 4K and 8K. If these medical data can be transmitted
34 without deterioration or loss and with low delay, accurate and detailed diagnosis will be possible
35 even in remote areas. In addition to examination / diagnosis information from medical equipment,
36 high-resolution camera images for grasping the patient's condition at a remote location, and video
37 conferencing is also useful for smooth communication between doctors. In order to collectively
38 transmit this large amount of information to remote locations, a higher-speed, larger-capacity
39 telecommunication network is required compared to a conventional system. By utilizing 5G, which
40 is capable of high-speed communication about 10 times faster than 4G, it is possible to provide
41 telemedicine services that meet those requirements. Furthermore, in such a telemedicine system, it
42 is possible to take advantage of the characteristics unique to 5G mobile communication, that is, the
43 ability to freely move within a wide service area and connect to a network at any time from a
44 desired location. A specific example is the 5G mobile medical care vehicle, which is expected to be
45 a new tool that can provide the same level of medical care in a wide range of areas from urban areas
46 to suburbs. A mobile medical care vehicle (Figure 1) equipped with medical equipment that
47 supports general medical examinations and various medical examinations and connected to the

1 network via 5G, can go to workplaces, various facilities, non-medical areas, disaster sites, etc. In
2 those places, various medical examinations and telemedicine can be performed with the support and
3 guidance of specialists.

4 **FIGURE 1**

5 **Mobile medical care vehicle connected to the network via 5G¹²¹**



6

7 Below, this contribution introduces the remote mobile medical care using mobile medical care
8 vehicles operated in cooperation with clinics in regional medical care, as well as the remote
9 pregnant women's medical examinations conducted by mobile medical car touring various areas.
10 These are examples of specific usage scenarios of 5G mobile medical care vehicles in Japan, which
11 were obtained as results of a survey.

12 **ii) Remote mobile medical care to support regional medical care¹²²**

13 In Japan, prior to the start of full-scale commercial service of 5G, the "5G Field Trials" led by the
14 Ministry of Internal Affairs and Communications (MIC) were carried out for three years from 2017.
15 Participants from various fields participated in this, with the aim of creating new markets and new
16 services and applications through the realization of 5G.

17 As a trial example of a service that utilizes 5G in the medical field, there is a telemedicine service
18 conducted by NTT DOCOMO together with a medical institution.

19 The trial results for the specific telemedicine service were introduced in [ITU-D SG2 by Japan](#), and
20 among them, a mobile medical care vehicle was additionally introduced for remote medical care at
21 local clinics. A new trial of telemedicine was carried out to realize advanced telemedicine services.

22 The scene verified in the trial assumes that a doctor dispatched in a mobile medical care vehicle to
23 the area where the clinic is located receives advice and instructions from a specialist in a university
24 hospital, and the mobile medical care vehicle has a high definition and low-delay video
25 conferencing system, a high-performance echo, a small 4K close-up camera, and medical
26 equipment such as a bedside monitor with a 12-lead electrocardiogram function. In addition to
27 images of video conference and real-time medical images from mobile medical care vehicle, past

¹²¹ M. Sugita and Y. Okumura, "Remote Medical Examination for Pregnant Woman utilizing 5G Mobile Medical Care Vehicle," INNERVISION, vol.36, no.1, pp.62-65, Jan. 2021. (in Japanese)

¹²² Y. Okumura, et al., "Field Trials of Telemedicine System utilizing 5G," Magazine of IEICE Communications Society, no.55, pp.186-199, Jan. 2021. (in Japanese)

1 diagnostic images of patients can be transmitted simultaneously by 5G from clinics to university
2 hospitals.

3 Two experimental 5G mobile terminals and two 5G base stations were used, and each 5G
4 transmission was performed between the mobile terminal and the base station using the 100 MHz
5 band (200 MHz band in total) at frequencies in the 4.5 to 4.7 GHz band. Transmission is performed
6 between the base station and the university hospital using an optical line (Figure 2). In the actual
7 trial, the two scenes shown in Annex 1 (a) were conducted, and the following opinions and
8 impressions were obtained from the doctors who participated in this trial.

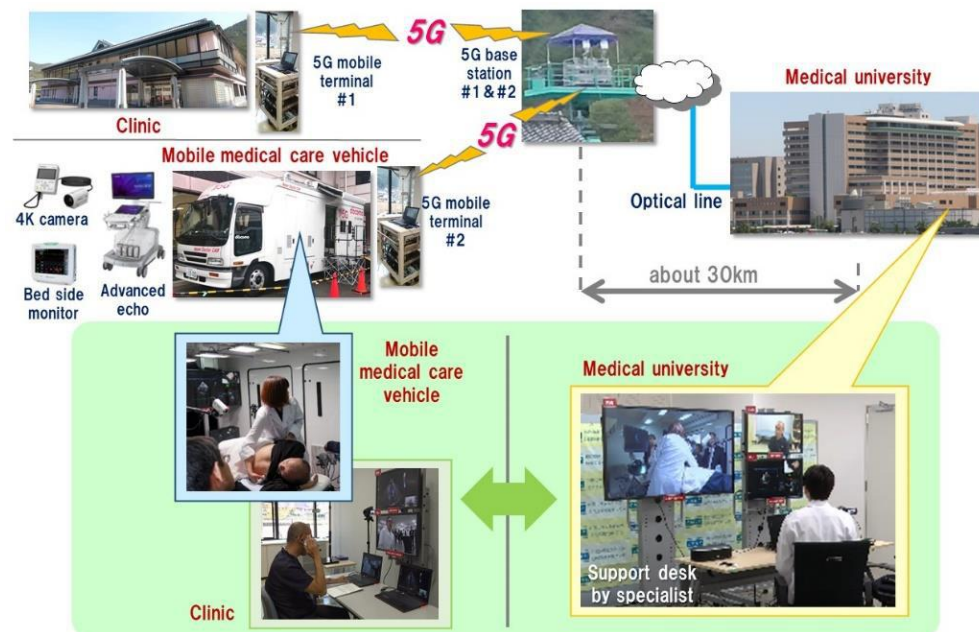
9 (Specialist at a university hospital) Compared with diagnostic images that are usually seen in
10 clinical practice, the images transmitted from remote locations do not show any deterioration, and
11 the resolution of the diagnostic images is sufficient. In addition, since three types of images, a
12 close-up camera, a bedside monitor, and an echo, can be integrated and viewed at the same time, the
13 patient's condition can be comprehensively grasped. I can examine as if the patient were in the same
14 room.

15 (Mobile medical care vehicle doctor) Since the specialist doctor provides real-time support from a
16 remote location, medical treatment can be performed without anxiety.

17 (Observer doctor) Unlike still images such as MRI and X-ray images, echo images are dynamic
18 images, and it is important to maintain quality when transmitting images. In this trial, the image
19 quality was adapted for accurate diagnosis.

20 **FIGURE 2**

21 **Remote mobile medical care by linking clinics and mobile medical care vehicles**



22
23 **iii) Remote medical examination to reduce the burden on pregnant women¹²³**

24 As another demonstration example of a mobile medical care vehicle equipped with 5G, the
25 following is a trial of remote pregnant women's medical examination that can contribute to solving

123 M. Sugita and Y. Okumura, "Remote Medical Examination for Pregnant Woman utilizing 5G Mobile Medical Care Vehicle," INNERVISION, vol.36, no.1, pp.62-65, Jan. 2021. (in Japanese)

1 social issues such as eliminating regional disparities in medical care and responding to large-scale
2 disasters.

3 Pregnant women are recommended to be examined every 4 weeks at the beginning, every 2 weeks
4 after 22 weeks, and weekly after 36 weeks. In the past, pregnant women's medical examinations
5 only checked the maternal blood pressure, weight, and urinalysis (urine protein / sugar), as well as
6 the uterine floor (uterine size) for the foetation and listened to the heartbeat. Currently, to confirm
7 the well-being of the foetation, ultrasonic diagnostic imaging method has been introduced as a
8 foetal examination, and some obstetrics and gynecology departments also use 4D ultrasound image
9 with time elements added to 3D (three-dimensional) ultrasound image. However, now that the new
10 coronavirus infection is prevalent, there are many voices of pregnant women saying, "I want to
11 check the condition of the foetation frequently by medical examination, but I want to reduce the
12 number of visits to the hospital as much as possible."

13 Therefore, NTT Medical Center Tokyo and NTT DOCOMO conducted a trial assuming that an
14 obstetrician and gynecologist in a remote location would perform a medical examination of a
15 pregnant woman in a 5G mobile medical care vehicle.

16 In the first stage of trial, they were conducting a simulated experiment of remote pregnant women's
17 medical examination, and a medical examination environment for pregnant women was reproduced
18 by arranging medical equipment such as a 4D echo, a 4K close-up camera, a dry clinical chemistry
19 analyzer, and a bedside monitor in an indoor space simulating a mobile medical examination
20 vehicle, while constructing remote support desks with examination video monitors and the Picture
21 Archiving and Communication Systems (PACS), which is a medical image management system, in
22 an indoor space simulating a hospital examination room. They also installed a 4K video
23 conferencing system that connects both places (upper part of Figure 3). The inspection video from
24 each medical device and video conference were collectively transmitted via the experimental 5G
25 equipment and optical fibre. At the trial, a scenario was executed consisting of three scenes (see
26 Annex 1 (b)) that could actually occur for pregnant women. The participants' evaluations of the
27 above trial are shown below.

28 <Hospital doctor> Compared to 4G, 5G transmits a clearer echo examination image and close-up
29 camera image (lower left in Fig. 3) to a specialist, and can accurately confirm the condition of the
30 foetation and the condition of the complexion and skin of the pregnant woman. Furthermore, it is
31 extremely useful because it is possible to have a medical examination while consulting with a
32 hospital specialist in real time through a 4K video conference call.

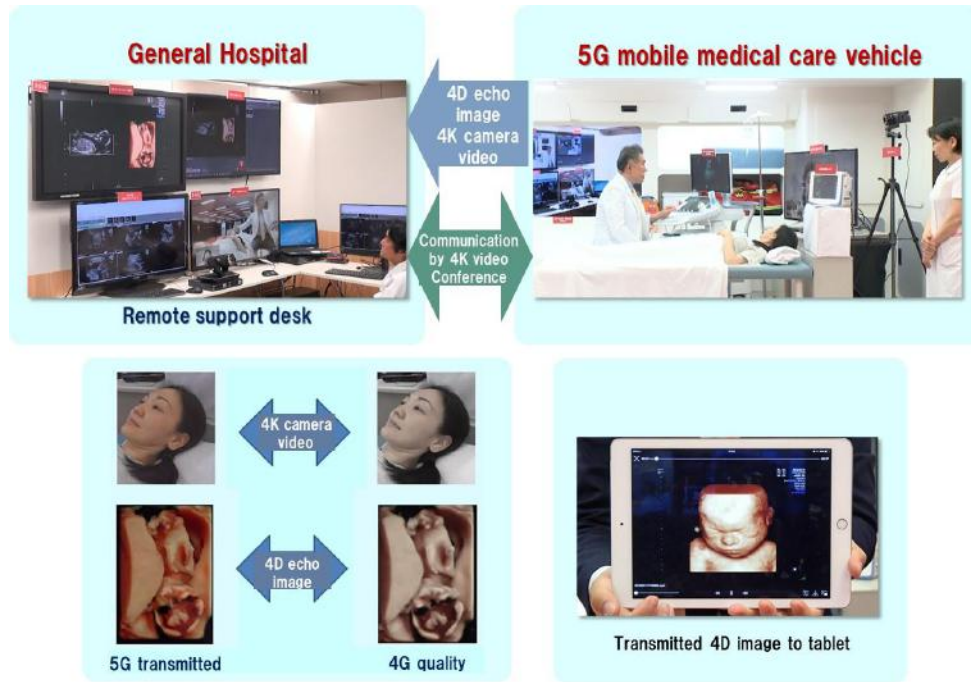
33 <Nurse> When a midwife cares for a pregnant woman on a remote island or in a depopulated area,
34 access to a specialist is an issue, but with the introduction of a mobile medical care vehicle, it is
35 possible to provide midwives and care for pregnant women at any time while accessing the
36 specialist. 5G mobile medical vehicles are also very useful in the field of midwifery.

37 <Pregnant women> There are few obstetrics and gynaecology clinics and hospitals in rural areas,
38 and it is a heavy burden for pregnant women to take regular time to visit a distant obstetrics and
39 gynaecology department. Therefore, it would be very helpful if a remote pregnant woman could be
40 easily examined with a mobile medical care vehicle.

41 In this trial, we also confirmed the effectiveness of the service that transfers and displays the
42 diagnostic video (4D echo output) file sent to the hospital at the time of the medical examination
43 and stored in the PACS to the tablet of the family (lower right of Figure 3).

FIGURE 3

Remote pregnant woman medical examination using 5G mobile medical care vehicle

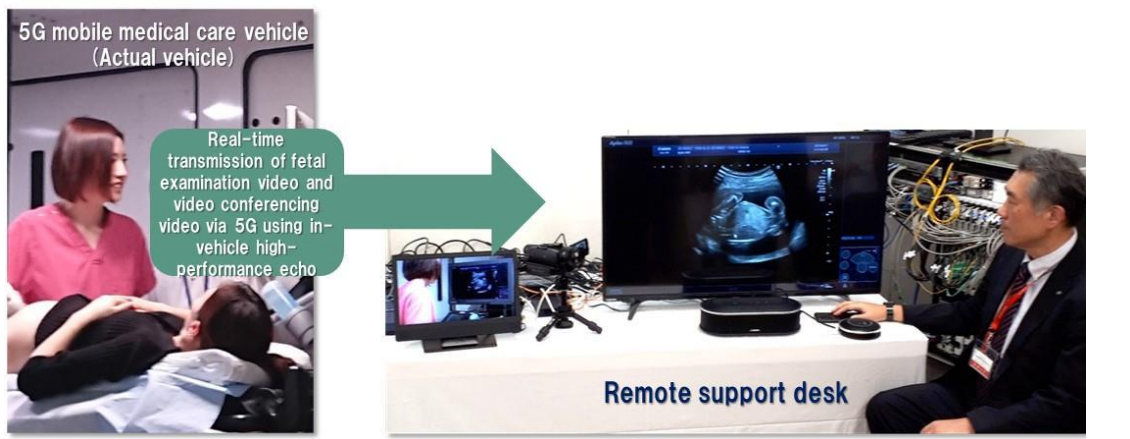


3

4 Following the first-stage trial, a second-stage trial was conducted using an actual vehicle (8-ton
5 truck base) as a mobile medical care vehicle. To carry out verification by obstetricians and
6 gynaecologists and demonstrations for medical personnel, an echo examination image of an actual
7 pregnant woman in a mobile medical car and a 4K camera image showing the state of the pregnant
8 woman were transmitted in real time to a remote support desk via an experimental 5G equipment
9 (Figure 4). In this verification, it was confirmed that a mobile remote pregnant woman medical
10 examination can be performed using an environment in which an ultrasonic examination device, an
11 examination bed, and a 5G mobile terminal are installed in an actual truck vehicle. This showed the
12 possibility of remote pregnant women's medical examinations in a wide range of areas using mobile
13 medical vehicles. In addition, many medical personnel who visited the demonstration expressed
14 their expectations for the realization of maternity medical examinations outside clinics and
15 hospitals. There was opinion that the early introduction of mobile medical vehicles in low populated
16 areas would stop the population decline.

FIGURE 4

Demonstration experiment using an actual vehicle



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Details of each trial introduced in this report

(a) Scenes conducted in the actual trials for remote mobile medical care

Scene 1: A doctor at the clinic was informed by a patient who had been visiting the clinic because of heart disease that he could not move because he had a severe cough and his whole body was sluggish. The clinic doctor immediately connects to a university hospital specialist via a 5G network, and transfers the "high-definition echo information (heart)" taken in the past to the specialist. The clinic doctor also informs the specialist that he is suspected of having myocardial infarction or heart failure. The specialist then decides to dispatch the mobile medical care vehicle to the patient's home area and to carry out telemedicine with the specialist (cardiologist).

Scene 2: After the mobile medical care vehicle that received the dispatch request arrives at the patient's home area and guides the patient into the vehicle, the doctor in the vehicle transmits diagnosis information such as "vital sign", "electrocardiogram", and "high-performance echo image (heart)" to the specialist. The specialist confirms the past echo image and the latest diagnosis information, and shares the diagnosis result and treatment plan with the mobile medical vehicle doctor.

(b) Scenes conducted in the actual trials for remote medical examination

Scene 1: A pregnant woman who complained that "the baby does not move much" arrived at the mobile medical care vehicle, and the vehicle doctor contacted the hospital doctor and started a medical examination. First, the hospital doctor referred to the contents of the Mother and Child Health Handbook (brought by the pregnant woman) transmitted as a camera image, grasped the number of weeks and the weight gain status of the mother, and confirmed the smooth growth of the foetation.

Scene 2: Regarding the current state of the foetal, 4D echo examination images are transmitted in real time from the mobile medical care vehicle to the hospital, and the hospital doctor says that the BiParietal Diameter (BPD), which represents large lateral diameter of the foetal head, is equivalent to desired value of the number of weeks, and the heart is normal. It was confirmed that there was no problem with the foetation by confirming the smooth heartbeat and the smooth growth of the head, arms and legs. Furthermore, it was confirmed that the growth status was favourable even when

1 compared with the inspection images recorded in the PACS during the past pregnancy
2 examinations.

3 Scene 3; The vehicle doctor reported that the haemoglobin level may indicate anaemia based on the
4 results of a blood sampling test performed by the pregnant woman on a mobile medical car, and
5 transmitted the pregnant woman's complexion to the hospital using live images from a 4K camera.
6 A hospital doctor who confirmed that the pregnant woman was anaemic pointed out that the
7 anaemia may have weakened the foetal movement due to the lack of nutrition in the foetation. In
8 addition, hospital doctors instructed pregnant women to eat separately and get proper nutrition.

9

10 **Annex V – Case study of IMT applications in utilities**

11 Utilities are providing services that can be considered to represent various public sector services
12 modern society is increasingly requiring. These services may be of monopolistic of nature such as
13 electricity distribution, water and heating systems and various local, city or metropolitan public
14 services.

15 The energy system is globally in a transition towards distributed and renewable electricity
16 production, which is fundamentally changing the electricity distribution and markets in future from
17 centralized distribution systems to decentralized, local electricity production and consumption as
18 well as maintaining grid stability due to higher electricity production variance of renewable energy.
19 These proceedings create new requirements for communication reliability, availability, and
20 resilience with a fraction of the value of produced or consumed electricity. In many regions, the
21 energy systems are shared between different actors, such as high and mid voltage system operators
22 managing the electricity distribution system and distribution system operators (such as DSOs) who
23 are managing local low voltage energy distribution and consumer services. In some markets, there
24 may be in addition separate companies selling the energy to consumers to limit the monopolistic
25 market.

26 **Utility applications**

27 Utility services may cover large areas which are both densely populated regions as well as a sparse
28 area with long distances.

29 Smart Grid is the technology that enables information sharing to control the electricity grid. From
30 the resilience point of view, the system is divided into several independent subsystems, which have
31 their own performance requirement and reliability as well as parallel systems to prevent a single
32 point of failure.

33 Electricity distribution system covers applications which are related to high- and mid-voltage
34 distribution systems.

35 Smart metering (AMI) and low voltage system: Smart meters are in future the sensors that are
36 providing information on quality parameters of electricity. Also, in future the dynamic load control
37 may be offered via them to manage electricity system stability.

38 Distributed energy production (DER) through renewables such as solar and wind will require
39 control to be incorporated into the modern grid. This management requires data exchange which
40 scale is demanding better wireless. These DER systems may in the future form microgrids emerging
41 entities that require effective and cost-competitive communication solutions for the local automated
42 electricity market.

1 **Connectivity deployment considerations**

2 In future, it is anticipated that distributed energy production is radically increasing when mankind is
3 reducing CO₂ emissions globally. These systems will be in use in most of the buildings and
4 connected to microgrid or traditional grid and require connectivity to ensure proper electricity
5 system operation.

6 Smart meters are widely in use globally and many emerging countries will get active as the future
7 energy is produced from renewables and consumed with microgrids. These services assume that the
8 data transfer cost is a fraction of the energy value which is a demanding challenge.

9 This is a massive increase in scale which requires an order of magnitude denser networks, lower
10 operating costs and a lifetime of few decades.

11 Utilities can benefit from Massive Machine Type Communications (mMTC) with autonomous
12 mesh communication to address the high density and high reliability of smart meter operation or
13 solar panel use as an example. Ultra-Reliable Low Latency Communications (URLLC) is to address
14 the performance and reliability requirements for connectivity of mission-critical components in e.g
15 in distribution grid power stations.

16 Utilities would benefit from shared and flexible spectrum use since the future energy systems will
17 be relying on wireless communication which needs to be purpose-built and cost-effective and where
18 multiple utilities may operate.

19 **Annex VI – Case study of IMT applications community and education sector**

20 There are advanced IMT networks on university and college campuses, but most of them are
21 isolated to specific buildings for research purposes. For instance, one IT director at a major
22 university in California explains, “Trying to pull money out of the general fund to put in a campus-
23 wide IMT network means taking money from some department that is trying to construct a lab that
24 may help cure the next cancer or solve the next energy problem or develop the next student who
25 figures that next problem out, whatever that happens to be.”

26 Fortunately, there has been some momentum around government assistance for public and private
27 schools at all levels to close the digital divide. For example, the American Rescue Plan Act of 2021
28 provides \$7.2 billion for the E-rate program that makes it easier to connect homes and libraries to
29 the Internet¹²⁴.

30 **Annex VII – Case study of IMT applications in manufacturing**

31 **(i) mmWave in Manufacturing**

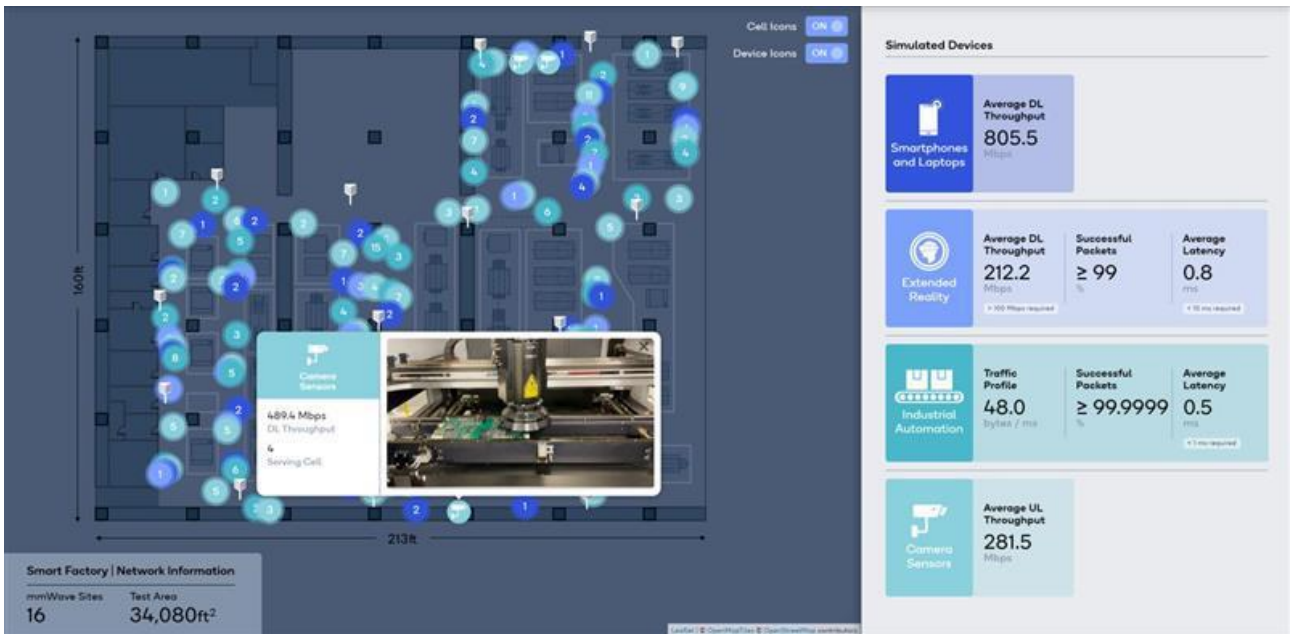
32 5G mmWave can support diverse connectivity need in new verticals. As an example, a 5G
33 mmWave private network supporting a smart factory use case was simulated in one case. A smart
34 factory floor map of about 34 000 square feet with a 12 feet ceiling height is simulated. This smart
35 factory layout has 16 mmWave base station sites covering the space, including the factory floor and
36 some office spaces. The mmWave network operates utilizes 800 MHz of bandwidth.

37 **FIGURE 5**

38 **Smart factory use case**

39

¹²⁴ <https://www.fcc.gov/consumers/guides/universal-service-program-schools-and-libraries-e-rate>



1

2 The following kind of devices are part of the smart factory:

3

Table 1 : Devices in smart factory

Devices	Remarks	Throughput	Latency	Reliability
Smartphones and always connected laptops	General purpose connectivity for personnel and other usages	800 Mbit/s download		
Boundless XR	Enabling many emerging Industry 4.0 use cases, such as guided maintenance and task execution. To support immersive augmented reality experiences, heavy processing is done on the edge server while lighter-load compute can be processed on-device.	100 Mbit/s	10 ms latency (Obtained average 0.6 ms latency)	
TSN	To enable cutting the wire for extremely high-performance industrial automation use cases		Milliseconds	Six nines 99.9999%
Low complexity IoT devices (RedCap)	Industrial Camera Sensors (100 MHz Bandwidth)	10 s of Mbit/s		

4

5 Utilization of mmWave in the smart manufacturing scenario provides the ability to utilize Flexible
6 UL/DL, scenario, and use-case specific configuration of spectrum utilization by devices and greater
7 control on resource utilization.

8 The following 3GPP features enable the highly scalable and flexible mmWave based manufacturing
9 deployment:

- 10 – Time Sensitive Networking (TSN)

- 1 – Coordinated Multipoint (CoMP) / Multi TRP (M-TRP)
- 2 – URLLC / eURLLC
- 3 – MU MIMO – multi-user MIMO
- 4 – Positioning
- 5 – mmWave network.

6 *[Note: Further results on the performance obtained may be included in future]*

7 **(ii) 5G-ACIA endorsed testbed examples**

8 **5G-ACIA testbed Aachen (Germany): 5G-based monitoring of critical machining processes**

9 There are two use cases trialed at the 5G-ACIA endorsed testbed “5G-Industry Campus Europe”:

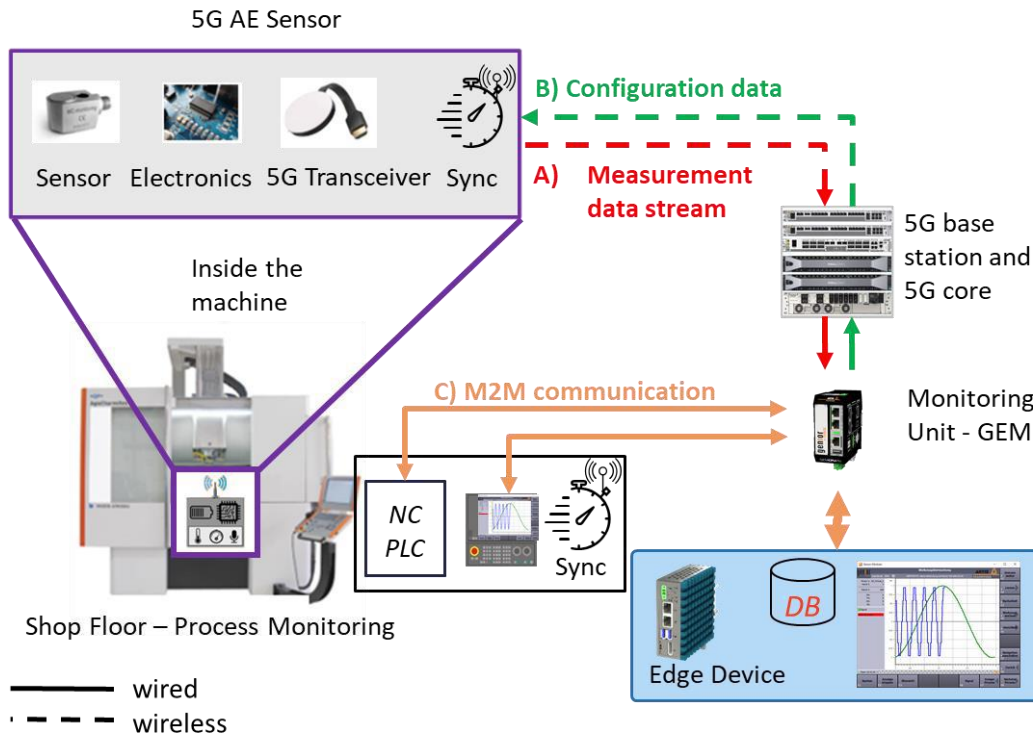
- 10 1 5G for wireless acoustic workpiece monitoring,
- 11 2 5G versatile multi-sensor platform for digital twin.

12 In the first use case trialed within the testbed, an acoustic emission (AE) sensor has been developed
13 and integrated into a 5-axis milling machine, to monitor the condition of cutting tools. Acoustic
14 workpiece monitoring is a technology that makes use of AE sensors for collecting relevant data for
15 the monitoring system. AE sensors are widely applied for monitoring cutting processes, in
16 particular for performing the following items in real-time:

- 17 – Monitoring of tool wear,
- 18 – Detection of tool breakage,
- 19 – Detection of collision of the machine spindle,
- 20 – Detection of inhomogeneities of the workpiece material.

FIGURE 6

5G wireless acoustic emission sensor system (AE - acoustic emission, GEM - Genior Modular, NC - Numerical Control, PLC - Programmable Logic Controller)



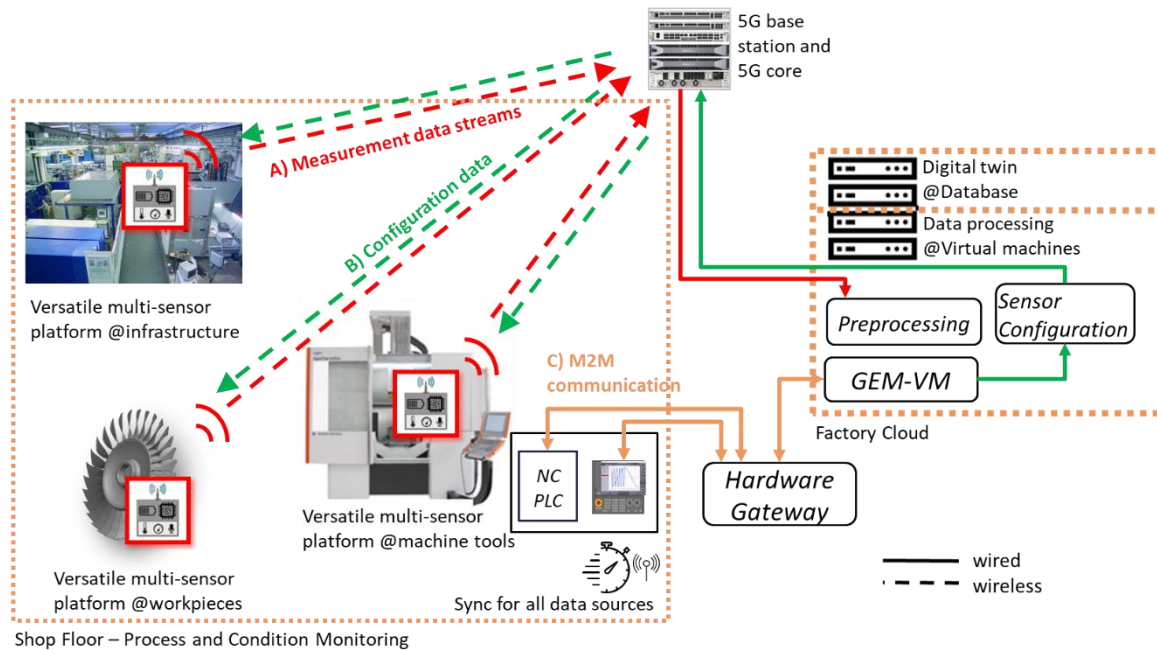
4

5 A timely detection of any of the above disturbances is highly desirable as it allows an intervention
6 into the process, to optimize the fabrication process, as well as to reduce the production costs due to
7 decreased failure rates.

8 A wireless acoustic emission sensor with 1 MHz sampling rate will be integrated with a 5G device.
9 The sensor will be connected to the workpiece during the machining process to provide
10 measurements from the machine to a monitoring unit, e.g., located in an edge cloud. The raw
11 signals are pre-processed on the wireless device using an FPGA and then transmitted via 5G as
12 UDP packets with a data length of 1024 bytes and a frequency of 1 ms. The measurements are
13 analyzed, and the observations are fed to the machine control to steer the machining process. The
14 entire loop of acoustic emission measurements, data collection and analysis in the monitoring unit
15 and adaptively steering the machining process from the machine control needs to take place in real-
16 time.

FIGURE 7

Process and shopfloor monitoring based with 5G multi-sensor platform (GEM-VM - Genior Modular Virtual Machine, NC - Numerical Control, PLC - Programmable Logic Controller)



Shop Floor - Process and Condition Monitoring

The wireless 5G versatile multi-sensor platform (MSP) aims to address and solve the limitations of current sensor-systems. We envision a fine-grained system of widespread sensors and transducers, whose heterogeneous data is collected, transferred via 5G and aggregated in a local cloud close to the shopfloor, that we call the Factory Cloud. The general concept can be seen in Figure 7: on the shop floor, multiple machines and workpieces as well as the infrastructure, are equipped with MSPs and are connected via 5G to the Factory Cloud, where measurement data can be processed and stored. Extracted information can then be fed back as process parameter adjustment or control to the machines. Sensors are tuned and orchestrated in form of configuration data.

Many diverse physical quantities can be measured or sensed across a factory, relating to machines, workpieces, and the infrastructure as well. Each of those may have different requirements, especially regarding reliability and latency that can potentially be rather challenging. Critical process parameters in machining are for example accelerations or forces, which are an indicator of unforeseen behavior of the workpiece to be machined. Chatter marks or tool deflection may be the result, leading to insufficient quality of final product. To instantly react on such incidents, a latency less than 10 ms may be required to adopt the machining parameters. This requirement is typically associated with the URLLC (Ultra Reliable and Low Latency Communication) feature of 5G.

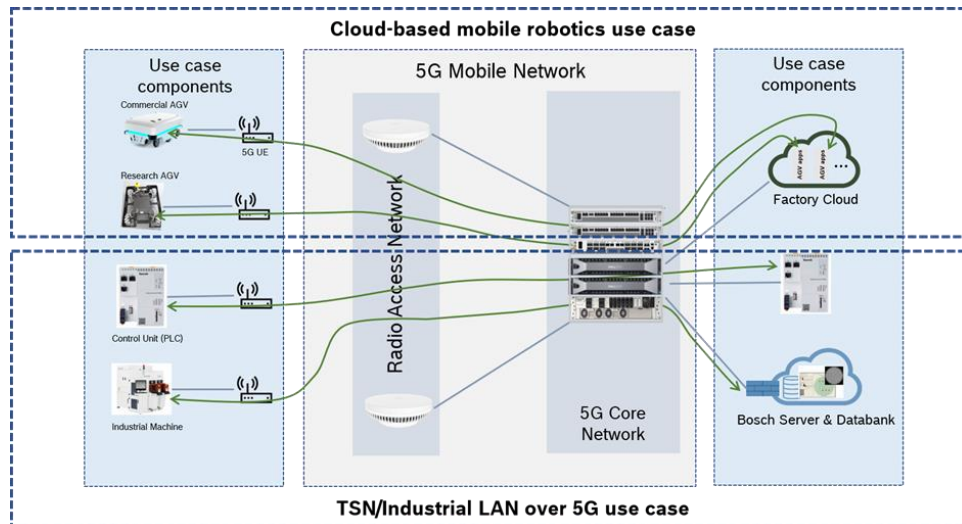
More information about the two sensor systems and the associated use case can be found [here](#).

5G-ACIA testbed Reutlingen (Germany): 5G for enhanced semiconductor factory automation

The main objective of the testbed in the Bosch semiconductor factory is to test and demonstrate in realistic factory scenarios two use cases and validate that the 5G system provides the required performance support. The use cases are cloud-based mobile robotics and Time Sensitive Networking (TSN)/industrial Local Area Network (LAN) over 5G. Figure 8 illustrates the use cases.

FIGURE 8

Cloud-based mobile robotics and TSN/Industrial LAN use case



Cloud-based mobile robotics use case

This use case focuses on the feasibility, flexibility, and performance of wirelessly controlled mobile robots in a manufacturing shop floor equipped with 5G technology. A novelty of this use case is the possibility to decouple the closed-loop control of the robot from the robot's embedded system and place it into an edge cloud execution environment (i.e., a factory cloud) while sustaining the Key Performance Indicators (KPIs), like sufficiently low execution latency and adequate fault-tolerance. Moving the control logic into the cloud benefits from scaling of the workload when changing the tasks for the robots, ease of maintenance of the control software and improved resiliency to software and hardware failures. Furthermore, decoupling the control logic from the AGV enables innovative control solutions such as collaboration between individual AGVs by, e.g., facilitating the creation and sharing of up-to-date common maps. For instance, simultaneous localization and mapping (SLAM) capabilities of an AGV can enhance the route selection for other AGVs in real-time, i.e., one AGV detects an obstacle, the other one reacts by finding another path to the destination.

Moving the control of the robot into the cloud comes with stringent requirements on the communication in form of low-latency and reliable radio connectivity. More details about this use case can be found at D1.1 (5gsmart.eu).

TSN/Industrial LAN over 5G use case

This use case focuses on investigating and validating the applicability of 5G for transporting the traffic of TSN/industrial LAN (I-LAN) applications. Nowadays, due to the stringent requirements of the industrial applications, all operational I-LANs are realized based on fixed (wired) communication networks. Limited flexibility for setting up new production lines or for restructuring an existing production line, as well as complex and costly maintenance, are major drawbacks of the wired I-LAN realizations. In particular, this can be an issue in view of the recent trends for making the industrial environments as flexible as possible, e.g., smart factories of the future in the context of Industry 4.0. Introducing 5G comes with the potential of reducing the cables and connectors wear and tear, for the mobile machines/controllers, resulting in reduced maintenance costs. Additionally, replacing the cables for communications between controllers and machines with 5G communications results in a greater flexibility for

1 implementation and adaptation of the industrial manufacturing infrastructure.
2 Consequently, this can improve the productivity of manufacturing through reducing the
3 time for setting up or customizing a production cell/line and improving the
4 maintenance. Partially replacing fixed interconnections between TSN/I-LAN nodes with
5 5G mobile communications puts however very stringent requirements in terms of
6 latency and reliability on the communication system. More details about this use case
7 can be found at [D1.1 \(5gsmart.eu\)](https://www.5gsmart.eu).

8 **5G-ACIA testbed Kista (Sweden): 5G-enhanced industrial robotics**

9 This testbed demonstrates, evaluates and validates 5G capabilities for 5G-enhanced industrial
10 robotics. Robotics is a vital part in modern manufacturing. 5G wireless communication and edge
11 cloud computing are two technical trends that may disrupt the way in which industrial robots are
12 deployed and used in the future. The 5G-enhanced industrial robotics testbed validates novel design
13 of industrial robotics, where part of the robot control is moved from the robot to a central location,
14 e.g., a control room in the factory. This puts stringent requirements on 5G in terms of reliable and
15 low latency communication for connecting the robot to the controller.

16 The use cases investigated are:

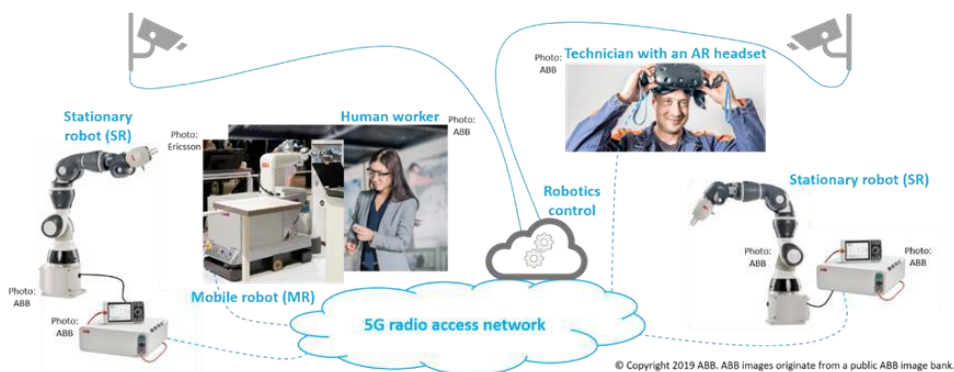
- 17 1 5G-connected robots and remotely supported collaborations of connected robots
- 18 2 Machine vision assisted real-time human robot interaction over 5G
- 19 3 5G-aided visualization of the factory floor

20 These new use cases bring several advantages: The hardware of industrial robots can be simplified,
21 become cheaper and occupy less space on the shopfloor. This is achieved by moving control
22 functionality into an edge cloud – a local computing infrastructure located e.g., in a control room of
23 the factory, rather than from today's design where the control is placed in embedded processor on
24 the industry robot or in a dedicated control hardware that is in proximity of the robot and connected
25 to it via cable. By removing cabling, the flexibility of redesigning the shopfloor is improved.
26 Wireless connectivity allows to increase the number of mobile robots on the shopfloor which can
27 take over more tasks in a flexible production process. A key component of the testbed is the vision
28 system that is being used to identify objects as well as support the mobile robot navigation.

29 An overview of use case setup is illustrated in Figure 9, further details can be found in: [D1.1](https://www.5gsmart.eu)
30 ([5gsmart.eu](https://www.5gsmart.eu)).

31 **FIGURE 9**

32 **Use case setup for 5G-enhanced industrial robotics**



1
2

